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Additional Information

Fibonacci lattices for the evaluation and optimization of map projections

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ABSTRACT

Latitude-longitude grids are frequently used in geosciences for global numerical modelling although they are remarkably inhomogeneous due to meridian convergence. In contrast, Fibonacci lattices are highly isotropic and homogeneous so that the area represented by each lattice point is virtually the same. In the present paper we show the higher performance of Fibonacci versus latitude-longitude lattices for evaluating distortion coefficients of map projections. In particular, we obtain first a typical distortion for the Lambert Conformal Conic projection with their currently defined parameters and geographic boundaries for Europe that has been adopted as standard by the INSPIRE directive. Further, we optimize the defining parameters of this projection, lower and upper standard parallel latitudes, so that the typical distortion for Europe is reduced a 10% when they are set to 36° and 61.5° , respectively. We also apply the optimization procedure to the determination of the best standard parallels for using this projection in Spain, whose values remained unspecified by the National decree that commanded its official adoption, and obtain optimum values of 37° and 42° and a resulting typical distortion of 828 ppm.

Keywords: Fibonacci lattices; Lambert Conformal Conic projection; standard parallels; optimization.

1. Introduction

The effective evaluation of scalar models for a particular area is an issue frequently encountered in geosciences. The standard approach is to use regular latitude-longitude lattices, which are conceptually simple and generally easy to implement in any software. They suffer, however, from fundamental problems especially associated with the meridian convergence, which often make them ineffective for the evaluation of the model in the geographic area under study.

In the last decades, some alternatives to latitude-longitude lattices have been proposed for global numerical modelling, which have some desirable properties such as higher geometrical regularity and isotropic spatial resolution as well as ease of parallelization (Purser 1999). They generally require a lower number of lattice points than standard latitude-longitude lattices to obtain results of the same quality. Among them, Fibonacci lattices have emerged as powerful tools to enhance numerical effectiveness due to their virtual uniformity and isotropic resolution (Swinbank and Purser, 2006).

While the regular hexagonal lattice provides optimal sampling for the plane (Conway and Sloane, 1998), it is impossible to arrange regularly more than 20 points on the sphere let alone on the ellipsoid. The usual latitude-longitude lattice is highly inhomogeneous and far from the desired situation where every point represents almost the same area, which can be virtually obtained with the use of a Fibonacci lattice, a mathematical idealization of natural patterns with optimal packing. González (2010) takes advantage of this feature and applies Fibonacci lattices to the problem of area determination by means of point counting, obtaining results with at least 40% error reduction when compared to the use of latitude-longitude lattices. Other applications of Fibonacci lattices can be found in disparate fields as shallow water modelling, climate models and three-dimensional numerical weather prediction (Swinbank and Purser, 2006) including tornado outbreak prediction (Sparrow and Mercer, 2016), air traffic networks (Monechi *et al.* 2015), electron paramagnetic

52 resonance (Crăciun, 2014) and approximation of spherical integrals for image sampling (Marques
53 *et al.* 2013).

54

55 In the present paper we propose to apply Fibonacci lattices first as a tool to evaluate map projection
56 distortions and then to optimize their defining parameters so that the resulting map projection has
57 minimum distortion for a particular area of use. More specifically, starting from Airy (1861) and
58 Jordan (1896)'s measures of distortion, we will define an optimization function based on the square
59 mean deviation from unity of the scale distortion coefficient of a conformal map projection over a
60 representative Fibonacci lattice of the area under study and compute its optimum. Since Conic Map
61 projections are suitable for mid-latitude regions with predominant East-West extension (Snyder,
62 1987; Savric and Jenny, 2016), they have often been required or recommended by national
63 mapping agencies or international consortiums. In particular, the Lambert Conformal Conic
64 projection was proposed, first, by EuroGeographics, the consortium of European national mapping,
65 cadastral and land registry authorities (Annoni *et al.*, 2003) for conformal representations of
66 Europe, and then adopted by INSPIRE D2.8.I.1 (2014), the European Commission directive for
67 spatial information, as the standard for conformal mapping in Europe. We want now to evaluate the
68 distortions this projection introduces, first, and then investigate whether the definition of other
69 standard parallels than the two recommended by EuroGeographics and then adopted by INSPIRE,
70 produces significantly better results. As an additional example, we will also apply our methods to
71 the particular case of Spain, where the Lambert Conformal Conic projection has been officially
72 adopted for land representation at mapping scales of 1:500.000 or lower (Gobierno del Estado
73 Español, 2007). This decree does not fix, however, the standard parallel latitudes to be used, so we
74 will compute the ones that minimize the resulting distortions by means of our method based on
75 Fibonacci lattices.

76 2. Methods

77 2.1. Latitude-longitude lattices

78

79 For a given geographic domain, a latitude-longitude lattice is easily constructed after the definition
80 of a grid step δ , so that points are generated for all pairs that can be formed with $(\varphi_{min}, \varphi_{min} + \delta, \varphi_{min}$
81 $+ 2\delta, \dots)$ (all latitudes lower than the maximum possible latitude) and $(\lambda_{min}, \lambda_{min} + \delta, \lambda_{min} + 2\delta, \dots)$
82 (all longitudes lower than the maximum possible longitude). Due to the meridian convergence the
83 distribution of points is denser in polar areas, which makes the lattice remarkably inhomogeneous.

84

85 When we use latitude-longitude lattices we normally need a considerably large number of sampling
86 points in the area (small step size δ) to obtain a stable value that does not depend significantly on
87 the number of sampling points. Even then the value may oscillate a bit. We can improve the
88 performance of latitude-longitude lattices by using a weighting function so that the abundance of
89 points at higher latitudes is compensated by a lower weight in the computation. Following
90 González (2010) in order to compensate for higher density at higher latitudes we must use for every
91 lattice point i the weight function

92

$$93 w_i = \cos \varphi_i \tag{1}$$

94

95

96 2.2. Fibonacci lattices

97

98 Contrary to latitude-longitude lattices, a Fibonacci lattice has the property of regular isotropic
99 distribution. It bears its name from Leonardo Pisano, alias Fibonacci, a medieval mathematician
100 who discovered the sequence 0, 1, 1, 2, 3, 5, 8, 13, 21... in which every number (starting from the
101 third) is the sum of the previous two. This series, initially developed by Fibonacci to account for
102 the population of rabbit breeding in the different generations, appears in many biological systems
103 (such as branching and arrangement of leaves in plants and trees, petal flowering, beehives, etc.) as
104 well as in chemical composition of materials, music theory and other apparently detached areas

such as economic theory (see e.g. Koshy, 2001). As the series progresses to infinity, the ratio between consecutive numbers, F_i and F_{i+1} , approaches the so-called golden ratio Φ

$$\lim_{i \rightarrow \infty} \frac{F_{i+1}}{F_i} = \Phi \quad (2)$$

This golden ratio is the number whose inverse is the number itself minus one

$$\Phi = 1 + \frac{1}{\Phi} = \frac{1 + \sqrt{5}}{2} \approx 1.61803399 \quad (3)$$

The Fibonacci lattice is generated by a spiral with evenly spaced points, being the longitudinal turn between consecutive points defined by $360^\circ \Phi^{-1} \approx 222.5^\circ$ or by its complement to 360° , i.e. $360^\circ(1 - \Phi^{-1}) = 360^\circ \Phi^{-2} \approx 137.5^\circ$. Following González (2010) we generate a Fibonacci lattice with longitudinal turns between consecutive points of $360^\circ \Phi^{-1}$, if, given a natural number N , we compute the set of geographic coordinates for points $i = -N, -N + 1, \dots, 0, N - 1, N$ as

$$\begin{aligned} \varphi_i &= \arcsin\left(\frac{2i}{2N+1}\right) \times \frac{180^\circ}{\pi} & i &= -N, -N + 1, \dots, 0, N - 1, N \\ \lambda_i &= 360^\circ \Phi^{-1} i = 360^\circ \times \text{mod}(i, \Phi) / \Phi \end{aligned} \quad (4)$$

The function $\text{mod}(i, \Phi)$ returns the remainder of the division of i by Φ , eliminating thus the unnecessary turns of the spiral (i.e. additive values of 360° for each spiral turn). The geographic coordinates φ_i, λ_i that are obtained by means of Eq. (4) for every point i of the lattice are given in degrees. This results in $2N+1$ total points for the lattice, being each of them located in a different latitude, which provides a much more homogeneous sampling than the case of the latitude-longitude lattice. Just for the purpose of illustration we depict in Fig. 1 the results of a latitude-longitude lattice over a sphere with 180 points ($\delta = 20^\circ$) and in Fig. 2 the results of a Fibonacci lattice over a sphere with 179 points (Fibonacci lattices always have an odd number of points). While in Fig. 1 a high point density in polar areas contrasts with a quite sparse distribution of points near the equator, in Fig. 2 we have a much more uniform point density.

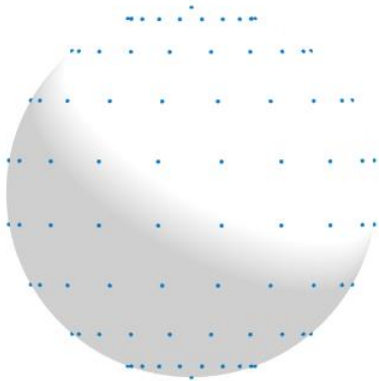


Fig. 1. Latitude-longitude lattice (180 points)

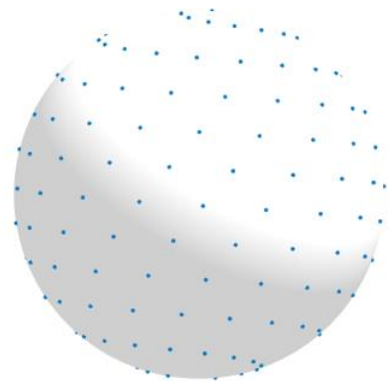


Fig. 2. Fibonacci lattice (179 points)

2.3. Distortion measures

When we want to project a spherical surface onto a plane, distortions of several type will inevitably occur due to the fact that the sphere has a finite radius of curvature whereas the plane has an infinite one. This is also the case when the source reference surface is an ellipsoid. Distortions in the map projection are normally classified into linear distortions, areal distortions and angular distortions (Snyder, 1987). Some projections have been devised to avoid a particular type of

distortion (e.g. so-called conformal projections avoid angular distortions and so-called equal-area projections avoid areal distortions), others have been designed for a compromise of approximate preservation of all properties (they yield tolerable errors in all linear, angular and areal measures), but none of them is completely free from distortions, so that instead of a perfect map projection for universal use we can find many different map projections each of them devised for a particular purpose and geographic area (Snyder, 1987; Canters and Decler, 1989).

Conformal projections are currently used for producing official cartography such as national topographic maps. They preserve angles but suffer from different distortions in length and area. For a pair of infinitesimally close points i and j , we can define the linear distortion coefficient k_l as the ratio of the projected distance ds' to the original distance on the sphere or ellipsoid surface ds and obtain, after some derivations using differential geometry (Baselga, 2014), that

$$k_l = \frac{ds'}{ds} = \frac{\sqrt{(x_\varphi^2 + y_\varphi^2)d\varphi^2 + (x_\lambda^2 + y_\lambda^2)d\lambda^2 + 2(x_\varphi x_\lambda + y_\varphi y_\lambda)d\varphi d\lambda}}{\sqrt{\rho^2 d\varphi^2 + v^2 \cos^2 \varphi d\lambda^2}} \quad (5)$$

where $d\varphi$ and $d\lambda$ are the geographic coordinate differences between the infinitesimally close points so that $\varphi_j = \varphi_i + d\varphi$, $\lambda_j = \lambda_i + d\lambda$; x_φ , y_φ , x_λ and y_λ denote partial derivatives (evaluated all of them in point i) of the functions defining the map projection $x = x(\varphi, \lambda)$ and $y = y(\varphi, \lambda)$ respect to φ and λ ; and ρ and v are the principal radii of curvature of the ellipsoid (R for the case of a sphere). The linear distortion coefficients for the particular cases $d\lambda = 0$ (distortion along meridian) and $d\varphi = 0$ (distortion along parallel) are customary denoted by h and k respectively (Snyder, 1987). They can be easily computed as

$$h = k_{l_meridian} = k_l(d\lambda = 0) = \frac{\sqrt{x_\varphi^2 + y_\varphi^2}}{\rho} \quad (6)$$

$$k = k_{l_parallel} = k_l(d\varphi = 0) = \frac{\sqrt{x_\lambda^2 + y_\lambda^2}}{v \cos \varphi} \quad (7)$$

It is well-known (Snyder, 1987) that in a conformal projection, given a point i , the linear distortion coefficient is independent of the direction ij (in contrast, for a non-conformal projection, length distortion is dependent on the coordinates of i as well as on the bearing from i to j).

Therefore, for a point i in a conformal projection we have $k_l = h = k$ regardless of the situation of the nearby point j (the linear distortion coefficient is independent of direction). For a conformal projection it is also well-known (Snyder, 1987; Rajakovic and Lapaine, 2010) that the areal distortion coefficient k_2 – ratio of the projected differential area dS' to the original area on the ellipsoid or sphere dS – equals k_l squared

$$k_2 = \frac{dS'}{dS} = k_l^2 \quad (8)$$

Other general measures of distortion include Tissot's ellipses (Snyder, 1987; Bauer-Marschallinger *et al.*, 2014) and derived measures (e.g. averaged ratio between complementary profiles, Yan *et al.*, 2016). However, for the case of a conformal projection (no angular distortion, linear distortion k_l , areal distortion $k_2 = k_l^2$ and Tissot's ellipses degenerated to circles of radius k_l) it seems sensible to study only k_l and, in particular, its typical deviation from the optimum value 1, as we will see next.

Different optimization criteria have been proposed in the past, including the minimization of extreme linear distortions (Rajakovic and Lapaine, 2010) and minimization of several distortion estimators, such as the one introduced by Gilbert (1974) as

202
$$E_G = \frac{(s - s')^2}{\sqrt{s^2 s'^2}} \quad (9)$$

203
204 where s and s' are the original distance on the sphere or ellipsoid surface and the projected distance,
205 respectively, to be obtained and averaged over a sufficiently large number of randomly selected
206 pairs of points in order to obtain an overall estimator of the distortion for the projection.

207
208 By virtue of Eq. (5) we can write

209
210
$$s' = \int_0^s k_l ds = k_l s \quad (10)$$

211
212 where in the last equality we have denoted by k_l the average linear distortion factor in the line
213 (mean value theorem for integrals), so that substitution of Eq. (10) into Eq. (9) permits us to write

214
$$E_G = \frac{(s - k_l s)^2}{\sqrt{s^2 k_l^2 s^2}} = \frac{(1 - k_l)^2}{k_l} \quad (11)$$

215
216 In the same fashion, Peters (1975) proposed the use of his estimator

217
218
$$E_P = \frac{|s - s'|}{|s + s'|} \quad (12)$$

219
220 which, again, using Eq. (10) we can transform (Canters, 2002) into

221
222
$$E_P = \frac{|1 - k_l|}{|1 + k_l|} \quad (13)$$

223
224 Other classic distortion estimators include the integral evaluation of Airy (1861) and Jordan
225 (1896)'s measures, given respectively by

226
227
$$e_{A2} = \frac{1}{2} [(a_i - 1)^2 + (b_i - 1)^2] \quad (14)$$

228
229 being a_i and b_i the maximum and minimum linear distortion coefficients at the sample point, and

230
231
$$e_J = \frac{1}{2\pi} \int_0^{2\pi} (k_{li} - 1)^2 d\alpha \quad (15)$$

232
233 For conformal projections ($a_i = b_i = k_{li}$) these are respectively simplified to

234
235
$$e_{A2} = (k_{li} - 1)^2 \quad (16)$$

236
237 and

238
239
$$e_J = (k_{li} - 1)^2 \quad (17)$$

240
241
242 In practice the mean distortion value can be calculated by dividing the region into n smaller areas,
243 determining the value for the midpoint of each and computing the average value (Canters, 2002).

244 This discrete evaluation can be interpreted as an approximation, depending on the number and
 245 distribution of the points, to the computation by using integrals .

246

247 We can therefore characterize the overall linear distortion of a projection by computing the squared
 248 differences of the linear distortion factor k_l with respect to 1 – Airy and Jordan's measures for the
 249 case of conformal projections – for a given (large) set of n sample points, obtaining thus a typical
 250 measure for the distortion Δk_l as

251

$$252 \quad \Delta k_l = \sqrt{\frac{1}{n} \sum_{i=1}^n (k_{li} - 1)^2} \quad (18)$$

253

254 The formula remembers that of the standard deviation only taking here 1 (the optimum value for k_l)
 255 instead of the average value of the sample. It will be referred to by the name of *typical distortion*
 256 and used as optimization function for the subsequent computations. It may be worth noting that a
 257 simple arithmetic mean of the differences of the linear distortion factor k_l with respect to 1 might
 258 not give meaningful information about the possible distortions since large positive values could be
 259 cancelled out by large negative values and is therefore not recommended. For the case of weighted
 260 latitude-longitude lattices – weight according to Eq. (1) – the corresponding function to be used is

261

$$262 \quad \Delta k_l = \sqrt{\frac{\sum_{i=1}^n (w_i k_{li} - 1)^2}{\sum_{i=1}^n w_i}} \quad (19)$$

263

264

265 2.4. Optimization method

266

267 Map projections have some parameters (e.g. latitude of standard parallels) that have to be carefully
 268 selected in order to minimize the inevitable resulting distortions. The question of finding the best
 269 values for some parameters that yield the optimum value for a derived function is called an
 270 optimization problem. In general form, the optimization problem, i.e. the determination of the
 271 optimum vector \mathbf{x} within a prescribed search domain D that makes the objective function f reach
 272 the global minimum, is formulated as

273

$$274 \quad \begin{cases} \min f(\mathbf{x}) \\ \text{subject to } \mathbf{x} \in D \end{cases} \quad (20)$$

275 In our present case, the so-called objective function f will be Eq. (18) for some variables to
 276 optimize \mathbf{x} (e.g. latitude of standard parallels) in the desired domain D (defined by some boundaries
 277 for the area of interest or, simply, the entire Earth).

278

279 One of the most successful methods devised for solving optimization problems is the Simulated
 280 Annealing (SA) method, originally developed by Metropolis et al. (1953), which emulates the
 281 process of crystalline network self-construction. It has been extensively used in the last years,
 282 particularly in the field of geosciences (e.g. Berné and Baselga, 2004; Santé-Riveira *et al.*, 2008;
 283 Baselga, 2011; Sharma, 2012; Chimi-Chiadjeu *et al.*, 2013; and Soltani-Mohammadi *et al.*, 2016).
 284 We will not delve into the many technicalities of the method and simply refer to specific
 285 publications (e.g. van Laarhoven and Aarts, 1987; Pardalos and Romeijn, 2002).

286

287 We will compare our results with alternative procedures for defining the latitudes of standard
 288 parallels in conic projections, in particular with the 1/6 rule of thumb consisting in placing the
 289 standard parallels at 1/6th of the maximum and minimum latitudes (e.g. Fenna, 2007; and Jenny,

290 2012) and the work by Savric and Jenny (2016), which gives polynomial models to determine
 291 standard parallels for three conic projections given the spatial extent of the desired mapped area.
 292

293 3. Evaluation of map distortions

294
 295 We analyze here the Lambert Conformal Conic projection that was first recommended by
 296 EuroGeographics (Annoni *et al.*, 2003) and then officially adopted by INSPIRE D2.8.I.1 (2014) as
 297 the standard for conformal mapping in Europe. This projection is also the same (including standard
 298 parallels) known as EPSG3034 in the database initially developed by the European Petroleum
 299 Survey Group – and currently maintained by the International Association of Oil & Gas Producers
 300 (OGP) – which has become a standard for the definition of coordinate reference systems
 301 (International Organization for Standardization, 2007).

302
 303 This projection is to be used in Europe along with the official reference system ETRS89 with the
 304 defining parameters given in Table 1 (Annoni *et al.*, 2003).

305
 306 **Table 1**

307 Defining parameters for Lambert Conformal Conic projection for Europe in ETRS89 system and bounding
 308 box as given in (Annoni *et al.*, 2003).

Parameter	Value
lower standard parallel latitude φ_l	35° N
upper standard parallel latitude φ_u	65° N
latitude of (false) grid origin φ_b	52° N
longitude of (false) grid origin λ_o	10° E
False northing N_o	2800000
False easting E_o	4000000
Maximum latitude φ_{max}	71° N
Minimum latitude φ_{min}	27° N
Maximum longitude λ_{max}	45° E
Minimum longitude λ_{min}	30° W

310
 311 Defining a and b as the major and minor semiaxes of the ellipsoid (ellipsoid GRS80 for the case of
 312 reference system ETRS89), f ellipsoid flattening, and e its first eccentricity, we can subsequently
 313 compute for a point to be projected of latitude φ and longitude λ (Annoni *et al.*, 2003):

$$314 \quad Q_l = \frac{1}{2} \left[\ln \left(\frac{1 + \sin \varphi_l}{1 - \sin \varphi_l} \right) - e \ln \left(\frac{1 + e \sin \varphi_l}{1 - e \sin \varphi_l} \right) \right] \quad (21)$$

$$315 \quad W_l = (1 - e^2 \sin^2 \varphi_l)^{1/2} \quad (22)$$

$$316 \quad Q_u = \frac{1}{2} \left[\ln \left(\frac{1 + \sin \varphi_u}{1 - \sin \varphi_u} \right) - e \ln \left(\frac{1 + e \sin \varphi_u}{1 - e \sin \varphi_u} \right) \right] \quad (23)$$

$$317 \quad W_u = (1 - e^2 \sin^2 \varphi_u)^{1/2} \quad (24)$$

$$318 \quad \sin \varphi_0 = \frac{\ln \left(\frac{W_u \cos \varphi_l}{W_l \cos \varphi_u} \right)}{Q_u - Q_l} \quad (25)$$

$$319 \quad K = \frac{a \cos \varphi_l \exp(Q_l \sin \varphi_0)}{W_l \sin \varphi_0} \quad (26)$$

322
$$Q = \frac{1}{2} \left[\ln \left(\frac{1 + \sin \varphi}{1 - \sin \varphi} \right) - e \ln \left(\frac{1 + e \sin \varphi}{1 - e \sin \varphi} \right) \right] \quad (27)$$

323
$$R = \frac{K}{\exp(Q \sin \varphi_0)} \quad (28)$$

324
$$k = \left(1 - e^2 \sin^2 \varphi \right)^{1/2} \frac{R \sin \varphi_0}{a \cos \varphi} \quad (29)$$

325
326 After computation of all the auxiliary quantities we arrive at the linear distortion coefficient k .
327 (Note: remember the fact that $k_l = h = k$ with Eqs. (5)-(7) since it is a conformal projection).
328

329 Now Annoni *et al.* (2003) give maximum and minimum linear distortion coefficients in the given
330 boundaries, respectively 43704 ppm and -34378 ppm, but do not provide a figure for the *typical*
331 *distortion* that could be expected. We will now use Eqs. (21)-(29) to evaluate the typical distortion
332 – Eq. (18) – that is produced in this map projection for the assumed bounding box using different
333 lattices (of latitude-longitude and Fibonacci types).
334

335 With the use of latitude-longitude lattices we find that we need a very large number of sampling
336 points in the area (small step size δ) to obtain a value for Eq. (18) that is somewhat stable (i.e. that
337 does not depend significantly on the number of sampling points), and even then the value keeps
338 oscillating a bit.
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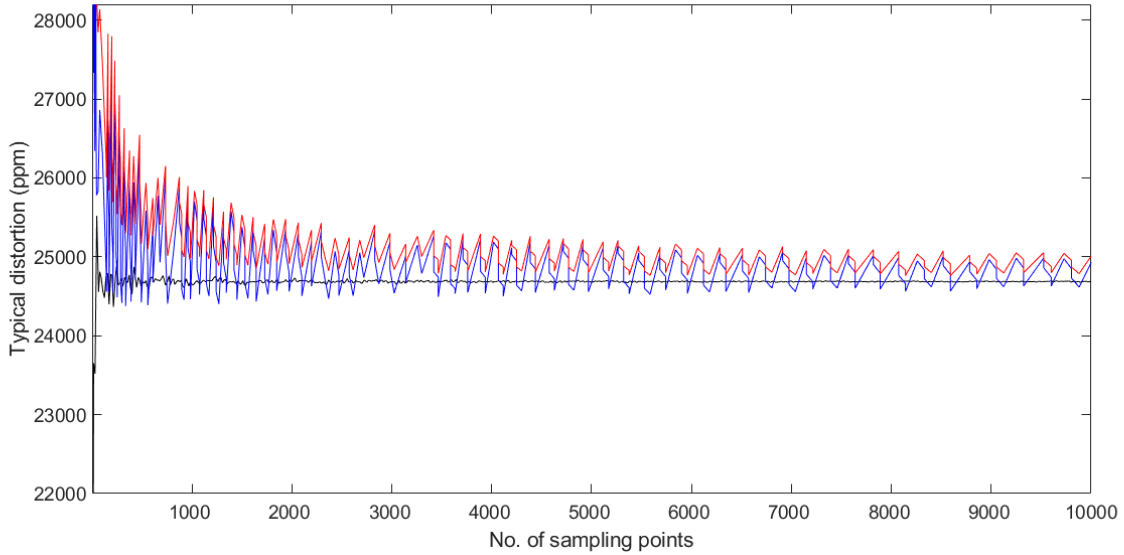
340 When we use weighted latitude-longitude lattices we find more stable results and a significantly
341 quicker convergence. However, both unweighted and weighted latitude-longitude lattices are
342 clearly outperformed by the use of Fibonacci lattices, which yield a very quick and stable
343 convergence to the final value $\Delta k_l = 0.024687 = 24687$ ppm Table 2 and Fig. 3 summarize these
344 results.
345

346 **Table 2**

347 Intervals of typical distortion values Δk_l in terms of different number of lattice points in the area under study
348 for three types of lattices: latitude-longitude, weighted latitude-longitude and Fibonacci.
349

Δk_l value (ppm)	Lat-lon lattice: No. of points	Weighted lat-lon lattice: No. of points	Fibonacci lattice: No. of points
24687 ± 100 ppm	~300000	~83000	~430
24687 ± 10 ppm	-	~1000000	~6800
24687 ± 1 ppm	-	-	~27000

350 We stopped the computations when lattices reached a few million sampling points due to their high
351 computational cost (several minutes in a standard personal computer) therefore some cases in the
352 table could not even be computed. We can see that by using unweighted latitude-longitude lattices
353 we have trouble to find a solution value that is stable to the level of 100 ppm. In Fig. 3 we can see
354 that the main reason is that the estimate we get for Δk_l is biased due to the unnecessary higher
355 density of sampling points at higher latitudes. The computation is improved by the use of weighted
356 latitude-longitude lattices, by which we can reach with effort a solution within 10 ppm. By contrast,
357 the use of Fibonacci lattices permits us to obtain a quick convergence so that a solution within 1
358 ppm can easily be obtained by using around 27000 sampling points only.
359
360
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368



386 **Fig. 3.** Typical distortion values Δk_l in terms of different number of lattice points (only up to 10000 points
 387 shown here) using three types of lattices: latitude-longitude (red), weighted latitude-longitude (blue) and
 388 Fibonacci (black).

389

390 We have shown that the typical distortion to be expected for the Lambert Conformal Conic
 391 projection using the parameters and bounding box defined for Europe, Table 1, is 24687 ppm and
 392 that it can be easily obtained with a small number of sampling points if we use a Fibonacci lattice

393

394

395 **4. Optimization of map projections**

396

397 We examine now whether the typical distortion value for the Lambert Conformal Conic projection
 398 can be improved by the use of different standard parallels than the ones conventionally used in
 399 Europe as well as compute the best ones for using the projection in Spain.

400

401 The following new procedure optimizes a map projection by computing the standard parallels that
 402 minimize the typical distortion of the desired area. We understand the question as a global
 403 optimization problem in which the typical distortion Δk_l has to be minimized for a sufficient and
 404 efficient lattice of the area under study being the standard parallel latitudes the variables to
 405 optimize.

406

407

408 *4.1. Optimization of Lambert Conformal Conic projection for Europe*

409

410 We see now how the standard parallels included as the defining variables of the Lambert
 411 Conformal Conic projection for Europe, Table 1, can be optimized so that the typical distortion of
 412 the area, Eq. (18) using Eq. (29) as the particular linear distortion coefficient, can be minimized.
 413 We will use here the simulated annealing method as the optimization method (eventually the final
 414 results should be the same by means of other competent optimization method) and a Fibonacci
 415 lattice as efficient sampling set, once we have seen its excellent performance in the previous
 416 section.

417

418 We take into account the specific search domain, i.e. geographic boundaries in Table 1 (44°-wide in
 419 latitude and 75°-wide in longitude), use as the initial solution for the vector to optimize e.g. $\mathbf{x}_0 =$
 420 $(\varphi_{l0}, \varphi_{u0}) = (35^\circ, 65^\circ)$, i.e. the values given in Table 1, and define the corresponding search domains
 421 as $\varphi_l \in [\varphi_{min}, (\varphi_{min} + \varphi_{max})/2]$ and $\varphi_u \in [(\varphi_{min} + \varphi_{max})/2, \varphi_{max}]$. Given the results obtained in the
 422 previous section and wanting to have typical distortions computed to some 1 ppm, we decide to use
 423 a Fibonacci lattice with 28161 lattice points in the area. The algorithm converges to the optimum
 424 solution after some 100 to 150 iterations only (Figs. 4 and 5).

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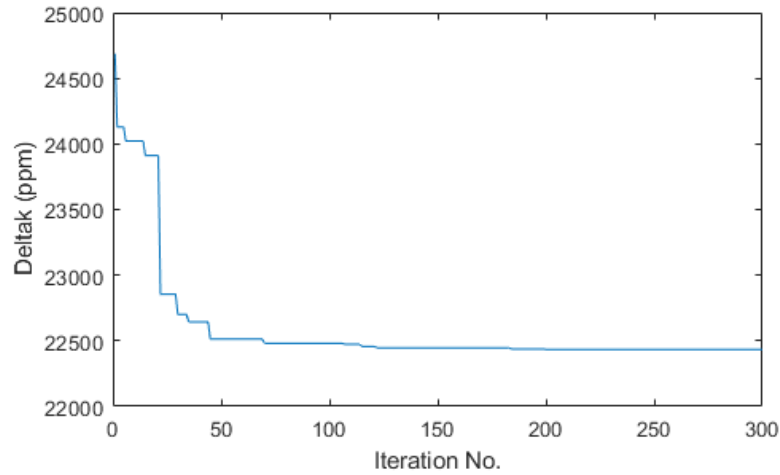


Fig. 4. Evolution of computed best value Δk_l (ETRS89-Lambert Conformal Conic projection for Europe).

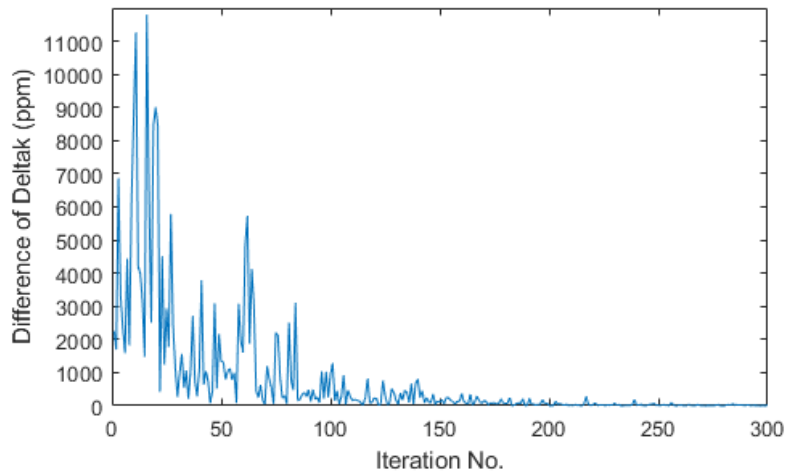


Fig. 5. Differences between current iteration value and final best value for Δk_l (ETRS89-Lambert Conformal Conic projection for Europe).

We obtain a global optimum at $\varphi_l = 36.06^\circ$, $\varphi_u = 61.54^\circ$ with $\Delta k_l = 22434$ ppm. We obtain an almost indistinguishable result if we round to the next half-integer the standard parallel latitudes: $\varphi_l = 36^\circ$, $\varphi_u = 61.5^\circ$ with $\Delta k_l = 22435$ ppm.

These standard parallel latitudes are not very different from the ones customary used ($\varphi_l = 35^\circ$, $\varphi_u = 65^\circ$). However, we see a considerable decrease in the typical distortion of around 10% (from 24687 to 22435 ppm). In Table 3 we show the different results we obtain for the typical distortion Δk_l also using the 1/6 rule of thumb and Savric and Jenny (2016) method. We also show other measures: Gilbert and Peters estimators, as well as average, maximum and minimum values of the linear distortion coefficient. It is worth mentioning that Savric and Jenny (2016)'s method was designed to optimize the standard parallels on the sphere, while we are using here ellipsoidal equations for the Lambert conformal conic projection. Savric and Jenny's method also assumes symmetry along the central meridian for the area of interest; therefore, we had to set symmetrical limits in longitude for the computation of optimum standard parallels with it, although the final evaluation of typical distortion was done for the non-symmetrical true area of interest.

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Table 3
Different proposals for lower and upper standard parallels (φ_l and φ_u) along with their corresponding typical distortion (Δk_l), Gilbert and Peters estimators (E_G and E_P) and average, maximum and minimum values of linear distortion coefficient (k_{lavg} , k_{lmax} and k_{lmin}) for Lambert Conformal Conic projection for Europe.

Source	φ_l (°)	φ_u (°)	Δk_l (ppm)	E_G (ppm)	E_P (ppm)	k_{lavg} (ppm)	k_{lmax} (ppm)	k_{lmin} (ppm)
INSPIRE D2.8.I.1 (2014) / Annoni et al.(2003) / EPSG3034	35	65	24687	617	11094	-9147	43704	-34378
1/6 rule of thumb (Jenny 2012, Fenna 2007)	34.33	63.67	23874	576	10673	-8518	54954	-32827
Savric and Jenny (2016)	37.55	58.68	23925	551	9064	7012	84836	-16988
Present method	36.06	61.54	22434	496	9514	-496	67600	-24733
Present method rounded to nearest half-integer	36	61.5	22435	496	9512	-566	68040	-24771

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The standard parallels determined by our method clearly reduce the typical distortion in the area as compared with the parallels given by EuroGeographics and the INSPIRE directive (10% distortion reduction), 1/6 rule of thumb (6% distortion reduction), and Savric and Jenny (2016) polynomials (6% distortion reduction). Our method yields also the best solution in terms of Gilbert estimator and average distortion in the area, though it gives a second-best solution for Peters estimator just after Savric and Jenny's method, which, in turn, yields the highest distortion value in the area among all the different solutions. Having sought a solution that minimizes the typical distortion, Eq. (18), entailing minimization of Airy and Jordan estimators, we find a result that is also better than the alternative methods regarding Gilbert estimator and average distortion. It could be argued that our solution yields suboptimal values for other measures; however, considering that no single solution minimizes all values, the definition of the best projection in terms of the one minimizing the typical distortion as well as being the best in terms of other important distortion measures (average distortion and Gilbert estimator) seems a judicious one.

4.2. Optimization of Lambert Conformal Conic projection for Spain

We can use the same method to optimize the standard parallels to be used in the official Lambert Conformal Conic projection for Spain. A decree from the Gobierno del Estado Español (2007) commands that the ETRS89 reference system and the Lambert Conformal Conic projection be officially adopted for land representation at mapping scales of 1:500.000 or lower, without fixing, however, the particular latitudes to be used for the standard parallels. We use the same approach, simulated annealing as optimization method and a Fibonacci lattice for efficient sampling of the mapped area. As the problem geographic boundaries we use now those from EPSG3429 type area for "Spain mainland and Balearic Islands", namely $\varphi_{min} = 35.26^\circ$ N, $\varphi_{max} = 43.82^\circ$ N, $\lambda_{min} = 9.37^\circ$ W and $\lambda_{max} = 4.39^\circ$ E. We start with some arbitrary values in the search domain as initial solution e.g. $\mathbf{x}_0 = (\varphi_0, \varphi_{u0}) = (\varphi_{min}, \varphi_{max})$; the final solution being independent from this choice. The algorithm quickly converges to the optimum solution after a few iterations (Figs. 6 and 7).

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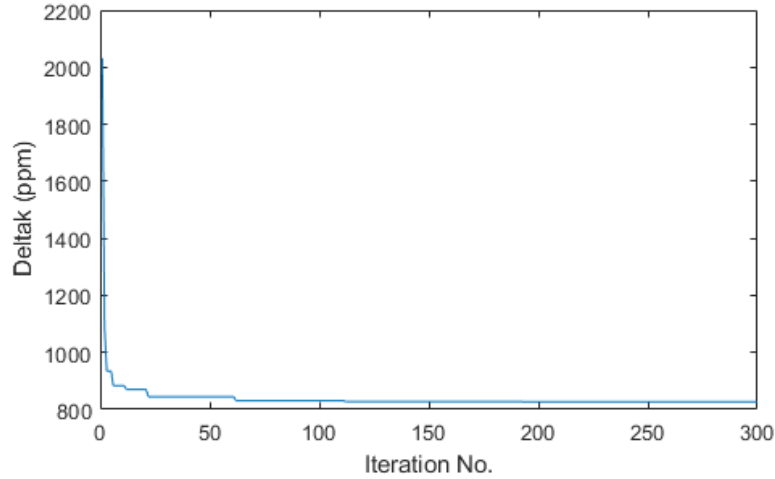


Fig. 6. Evolution of computed best value Δk_l (ETRS89-Lambert Conformal Conic projection for Spain).

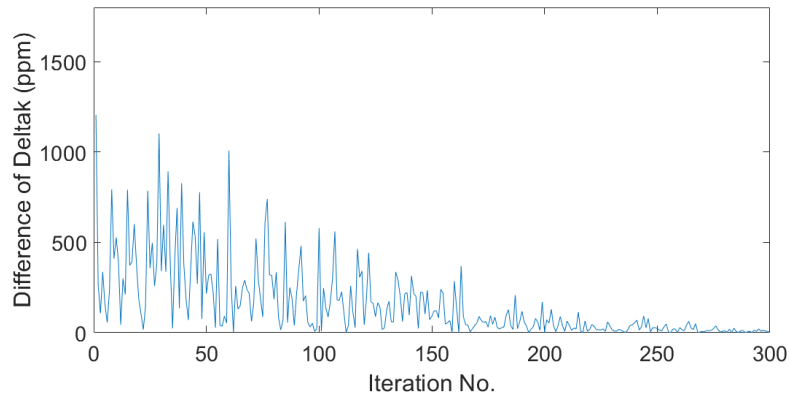


Fig. 7. Differences between current iteration value and final best value for Δk_l (ETRS89-Lambert Conformal Conic projection for Spain).

We obtain a global optimum at $\varphi_l = 37.07^\circ$, $\varphi_u = 42.00^\circ$ with $\Delta k_l = 827$ ppm and a practically indistinguishable result if we round to the next integer these standard parallel latitudes: $\varphi_l = 37^\circ$, $\varphi_u = 42^\circ$ with $\Delta k_l = 828$ ppm.

We can see in Table 4 that there is a 1.5% distortion reduction for our proposal with respect to that of Savric and Jenny (2016) and a 7% distortion reduction with respect to that of the 1/6 rule of thumb. Similarly to the case of Europe (Table 3), our method gives also the best solution in terms of Gilbert estimator and average distortion in the area, and a second-best for Peters estimator right after Savric and Jenny's method, which, in turn, yields the highest distortion value in the area among all different solutions.

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Table 4
Different proposals for lower and upper standard parallels (φ_l and φ_u) along with their corresponding typical distortions (Δk_l), Gilbert and Peters estimators (E_G and E_P) and average, maximum and minimum values of linear distortion coefficient (k_{lavg} , k_{lmax} and k_{lmin}) for Lambert Conformal Conic projection for Spain.

Source	φ_l (°)	φ_u (°)	Δk_l (ppm)	E_G (ppm)	E_P (ppm)	k_{lavg} (ppm)	k_{lmax} (ppm)	k_{lmin} (ppm)
1/6 rule of thumb (Jenny 2012, Fenna 2007)	36.69	42.39	883	0.78	394	-311	1581	-1235
Savric and Jenny (2016)	37.29	41.82	840	0.70	348	145	2027	-779
Present method	37.07	42.00	827	0.68	356	2	1908	-922
Present method rounded to nearest integer	37	42	828	0.68	358	-25	1928	-948

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590 5. Conclusions

591 In the present paper we have shown the clear advantages in performance of Fibonacci lattices with
592 respect to the standards latitude-longitude lattices for numerical evaluation of map distortions.

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594 We have computed the typical distortion for the Lambert Conformal Conic projection with their
595 currently defined parameters and geographic boundaries for Europe, adopted as standard by
596 INSPIRE, resulting in 24687 ppm. Further, we have optimized the defining parameters of this
597 projection so that the typical distortion for the area of interest (Europe) is reduced a 10%. We
598 therefore recommend a change in the definition of standard parallel latitudes for the Lambert
599 Conformal Conic projection in Europe so that lower and upper standard parallels be set to 36° and
600 61.5°, respectively.

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602 We also apply the optimization procedure to the determination of the best standard parallels for
603 using the Lambert Conformal Conic projection in Spain, whose values remained unspecified by the
604 National decree that commanded its official adoption. We obtain a best pair of standard parallels of
605 latitudes 37° and 42° for which the typical distortion results in 828 ppm.

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