

## A review of lot streaming in a flow shop environment with makespan criteria

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### **Abstract:**

**Purpose:** This paper reviews current literature and contributes a set of findings that capture the current state-of-the-art of the topic of lot streaming in a flow-shop.

**Design/methodology/approach:** A literature review to capture, classify and summarize the main body of knowledge on lot streaming in a flow-shop with makespan criteria and, translate this into a form that is readily accessible to researchers and practitioners in the more mainstream production scheduling community.

**Findings:** The existing knowledge base is somewhat fragmented. This is a relatively unexplored topic within mainstream operations management research and one which could provide rich opportunities for further exploration.

**Originality/value:** This paper sets out to review current literature, from an advanced production scheduling perspective, and contributes a set of findings that capture the current state-of-the-art of this topic.

**Keywords:** flow shop, lot streaming, makespan, review, solution methods

## 1. Introduction

In the last sixty years thousands of papers have dealt with different scheduling issues related to flow shops configurations, and many others in its different variations. Most of these works have always been considered hypothesis, where jobs were not split. At the end of last century, and consolidated in the last decade, there arose a great interest in considering scenarios where the lots could be divided, that is what we call lot streaming. It seems clear that if it is possible, lot streaming minimize  $C_{max}$ . However, the difficulty in the resolution with this approach has, so far, prevented it can be considered a consolidated approach.

In the following section notation and structure of the problem will be presented, section 1.3 will review the two-machine cases, that are the basis to understand different approaches and to address more complex problems, such as those reviewed in section 1.4. And finally, section 1.5 discusses the techniques used to obtain the different solutions.

## 2. Notation

This paper is focus on flow shop problems where the number of stages and machines are the same; no multiple resources are available in any stage. All the reviewed flow shop lot streaming (FSLs) papers are presented on tables. These tables follow a modified notation of one previously published (Sarin & Jaiprakash, 2007):  $\{No. \text{ of machines}\}/\{no. \text{ of jobs}\}/\{sublot \text{ type}\}/\{idling\}/\{sublot \text{ sizes}\}/\{setup, \text{ special features}\}$

As we only deal with flow shop problems, we only specify the number of machines on it (2, 3 or N). Number of jobs may be single job (1) or multiple jobs (N). Sublot types may refer to equal (E), consistent (C) and variable (V). Intermittent idling (II) or no-idling (NI) will be also specified. Real numbers will be expressed in continuous values (CV) and integer sublots in discrete values (DV). For setup times, if no setup time is considered (No-ST), if it is considered (ST) or if it is sequence dependent (SDST). Special features include conditions such as no-wait condition (No-wait), when it is considered removal times (RemT) or transportation times (TransT) or even when interleaving is allowed (Interleaving). Makespan is considered implicitly in all cases reviewed.

## 3. Lot Streaming in two-stage flow shop

The  $2/*/E$  problem, with one or  $n$  jobs, it could be regarded as a simple sequence problem of equal sublots, using Johnson's rule (Johnson, 1954) to find the optimal sequences in the two-machine. As it may be observed on Table 1.1, only three problems have been founded. A single job problem with discrete values but not using setup times (Sen, Topaloglu & Benli, 1998). Other paper proposed an  $n$  job problem with continuous values (Vickson & Alfredsson, 1992). Further analytical research was performed over the previous paper and sublot-attached setup

times were incorporated into the model (Baker, 1995). Other authors considered setup times on the problem (Cetinkaya & Kayaligil, 1992; Kalir & Sarin, 2003).

For the 2/1/C using consistent sublots, the objective is to simply determine the optimal subplot sizes for all the machines. First paper on the matter with continuous values indicated when it was convenient the use of them (Potts & Baker, 1989). Later on, different forms of the problem existing in the literature were reviewed and some important structural insights were generalized using both, continuous and discrete values (Trietsch & Baker, 1993). Years later, a paper was presented for determining both, number of sublots and subplot sizes for a single job problem, and also for the n job one, considering setup times and a no-wait flowshop (Sriskandarajah & Wagneur, 1999). Previously, an analytical solution was provided using discrete values, to the problem when no setup times were considered (Sen et al., 1998). Other authors used a network representation to analyze the structure of the optimal subplot allocation (Chen & Steiner, 1999). They proposed an efficient solution method based on the structural properties giving discrete results.

Problem	Author(s)	Problem	Author(s)
2/1/E/II/DV/{No-ST}	Sen et al., 1998	2/N/C/II/CV/{No-ST}	Potts & Baker, 1989
2/N/E/II/CV/{No-ST}	Vickson & Alfredsson, 1992	2/N/C/II/CV/{ST, RemT}	Cetinkaya, 1994
2/N/E/II/CV/{ST}	Cetinkaya & Kayaligil, 1992 Baker, 1995 Kalir & Sarin, 2003	2/N/C/II/CV/{ST}	Vickson, 1995
		2/N/C/II/CV/{ST, No-wait}	Sriskandarajah & Wagneur, 1999
2/1/C/NI/CV/{No-ST}	Potts & Baker, 1989 Trietsch & Baker, 1993	2/N/C/II/DV/{ST}	Vickson, 1995 Ganapathy et al., 2004 Marimuthu & Ponnambalam, 2004 Marimuthu et al. 2005
2/1/C/II/CV/{ST, No-wait}	Sriskandarajah & Wagneur, 1999		
2/1/C/NI/DV/{No-ST}	Trietsch & Baker, 1993	2/N/C/II/DV/{ST, RemT}	Cetinkaya, 1994
2/1/C/II/DV/{No-ST}	Sen et al., 1998 Chen & Steiner, 1999	2/N/C/II/DV/{ST, No-wait}	Sriskandarajah & Wagneur, 1999
2/1/C/II/DV/{ST, No-Wait}	Sriskandarajah & Wagneur, 1999	2/N/C/II/DV/{ST, TransT, Interleaving}	Cetinkaya, 2006
		2/1/V/II/CV/{No-ST}	Sen et al., 1998

Table 1. Papers of two-stage flow shop

For the 2/N/C/II/CV, we need to simultaneously obtain the best job sequence and the optimal subplot allocation (subplot starting and completion times). All the papers allowed intermittent idling. It was showed that it is not possible to solve the n-job problem simply by applying lot streaming individually to the single-job problem (Potts & Baker, 1989). Several papers independently show that this problem it is decomposed into an easily identifiable sequence of single job problems, using continuous values, even with setup times (Vickson, 1995) and transfer times (Cetinkaya, 1994). Other authors have widely tackled the same problem using discrete values (2/N/C/II/DV) considering setup times (Ganapathy, Marimuthu & Ponnambalam, 2004; Marimuthu & Ponnambalam, 2005; Marimuthu, Ponnambalam & Suresh, 2004). Sublot attached and detached setup times were also considered (Vickson, 1995). It was

presented some closed form solutions for continuous sublots and a fast polynomially bounded search algorithm for discrete sublots. Other papers proposed the use of removal times (Cetinkaya, 1994), of no-wait condition (Sriskandarajah & Wagneur, 1999) or even allowing interleaving (Cetinkaya, 2006).

Using variable sublots in a  $2/*/V$  problem, only a paper was founded. Due to the complexity that involves variable sublots, it calculated continuous values and it did not consider setup times (Sen et al., 1998).

#### **4. Lot streaming in m-stage flow shop**

For the problems with more than two-machine, papers published on the topic are displayed on the Table 1.2. For the  $3/N/E$  problem, Johnson's rule was modified to obtain the optimal solution with unit-size sublots and continuous values (Vickson & Alfredsson, 1992). Equal-sized sublots are popular in practice. These were first studied in an  $m/1/E$  problem, where setup times were considered (Truscott, 1985). Later on a bottleneck minimal idleness heuristic (BMI) was developed to generate solutions that were very close to the optimum (Kalir & Sarin, 2001). For the  $m/N/E$  problem, the BMI model was extended to  $n$  jobs but it did not consider setup times on it (Kalir & Sarin, 2001). Other paper used integer programming to determine optimum subplot sizes while enumerating the number of sublots for an  $n$  jobs problem using discrete values (Huq, Cutright & Martin, 2004). Other researchers presented five methods including a tabu search (TS), simulated annealing (SA), hybrid genetic algorithm (HGA), ant colony optimization (ACO) and threshold accepting (TA) algorithms involving attached setup times (Marimuthu, Ponnambalam & Jawahar, 2007, 2008, 2009). Idling and no-idling condition was added to the problem (Pan, Wang, Gao & Li, 2011).

Linear and integer programming formulations were presented to determine optimal subplot sizes for one job on a 3-machine flow shop ( $3/1/C$ ) using both, continuous and discrete values with consistent sublots (Trietsch & Baker, 1993). Years later, no-wait condition was added to the problem (Wagneur, 2001). Other authors extended to the case containing detached (Chen & Steiner, 1997a) and attached (Chen & Steiner, 1998) setup times. For the case of  $m/1/C/CV$ , it was extended a previous work (Sriskandarajah & Wagneur, 1999) and it was used genetic algorithm (GA) to solve problems in which fixed and variable numbers of sublots for each product were included (Kumar, Bagchi & Sriskandarajah, 2000).

For the  $m/1/C/DV$ , Glass and Potts proved that only dominant machines may appear on a critical path (Glass & Potts, 1998). Years later, a heuristic using discrete subplot sizes and no setup times was proposed (Edis & Ornek, 2009). Most of the papers used different methods to convert continuous into discrete subplot sizes (Chen & Steiner, 1997b, 2003; Glass & Herer, 2006). Multi-objective lot streaming problem (minimizing makespan and mean flow time simultaneously) was investigated (Bukchin & Masin, 2004). They also considered setup times such as (Kumar et al., 2000), who considered no-wait condition like (Chen & Steiner, 2003).

Problem	Author(s)	Problem	Author(s)
3/N/E/II/CV/{No-ST}	Vickson & Alfredsson, 1992	m/1/C/II/DV/{ST}	Buckhin & Masin, 2004
m/1/E/NI/CV/{ST}	Truscott, 1985	m/1/C/II/DV/{ST, No-wait}	Kumar et al., 2000
m/1/E/II/CV/{ST}	Kalir & Sarin, 2001	m/N/C/II/CV/{ST, No-wait}	Kumar et al., 2000
m/N/E/II/CV/{No-ST}	Kalir & Sarin, 2001	m/N/C/II/CV/{ST, Interleaving}	Bukchin et al., 2010
m/N/E/II/DV/{ST}	Huq et al., 2004 Marimuthu et al., 2007, 2008, 2009	m/N/C/II/DV/{ST, No-wait}	Kumar et al., 2000 Hall et al., 2003 Kim & Jeong, 2009
m/N/E/{II,NI}/DV/{ST}	Pan et al., 2011	m/N/C/II/DV/{No-ST, Interleaving}	Feldmann & Biskup, 2008
3/1/C/{NI,II}/CV/{No-ST}	Trietsch & Baker, 1993	m/N/C/II/DV/{ST, Interleaving}	Martin, 2009
3/1/C/II/CV/{No-ST, No-wait}	Wagneur, 2001	m/N/C/II/DV/{SDST}	Pan et al., 2010a, 2010b
3/1/C/{NI,II}/DV/{ST}	Chen & Steiner, 1997b, 1998	m/N/C/{II,NI}/DV/{SDST}	Pan & Ruiz 2012
m/1/C/II/CV/{ST, No-wait}	Kumar et al., 2000	3/1/V/{NI,II}/CV/{No-ST}	Trietsch & Baker, 1993
m/1/C/{NI,II}/DV/{No-ST}	Glass & Potts, 1998 Edis & Ornek, 2009	3/1/V/{NI,II}/DV/{No-ST}	Trietsch & Baker, 1993
m/1/C/II/DV/{No-ST}	Chen & Steiner, 1997	m/1/V/II/DV/{No-ST, No-Wait}	Liu, 2003
m/1/C/II/DV/{No-ST}	Glass & Herer, 2006	m/1/V/NI/DV/{ST, Transp}	Chiu et al., 2004
m/1/C/II/DV/{No-ST, No-Wait}	Chen & Steiner, 2003	m/N/V/II/DV/{ST}	Defersha & Chen, 2010

Table 2. Paper of more than 2-stage flow shop

For the problem of m/N/C/CV a heuristic and the use of GA for sequencing the products and for determining the number of sublots were proposed (Kumar et al., 2000). Bukchin extended his previous work in m/1/C to n jobs, but this time allowing interleaving (Bukchin, Masin & Kirshner, 2010). Many researchers studied the no-wait FSLs problems not allowing interleaving but integer sizes (m/N/C/DV) were assumed (Hall, Laporte, Selvarajah & Sriskandarajah, 2003; Kim & Jeong, 2009; Kumar et al., 2000). Other authors allowed the use of inter-leaving among different jobs (such as Bukchin but using discrete values), not considering setup times (Feldmann & Biskup, 2008) or considering them (Martin, 2009). Other authors focused on sequence dependent setup times (Pan, Duan, Liang, Gao & Li, 2010a; Pan, Tasgetiren, Suganthan & Liang, 2010b) and included no-idling condition (Pan & Ruiz, 2012).

For the 3/1/V problem, no setup times were considered in both cases, with consistent and discrete values (Trietsch & Baker, 1993). A heuristic method was proposed for the m/1/V problem with no setup times and no-wait condition (Liu, 2003). Later on, other paper considered transportation and setup times (Chiu, Chang & Lee, 2004).

For the m/N/V, only one paper has been founded in which it was considered setup times (Defersha & Chen, 2010).

## 5. Method used in flow shop lot streaming

In the two previous sections, efforts have focused on analyzing the types of problems addressed and the satisfaction achieved with the proposed solutions. This section introduces a classification of techniques that have been used in the papers reviewed and a brief analysis of them.

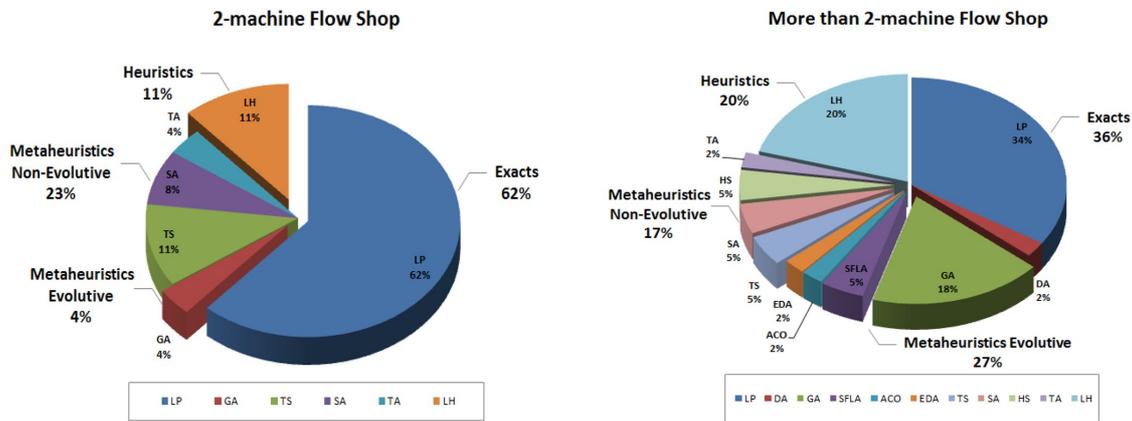


Figure 1. Methods used for two-machine and m-machine flow shop

The methods used have been classified in exact and approximate, being the last type divided in meta-heuristics (Evolutionary and Non-evolutionary) and heuristics. As it is shown in Figure 1.1, for the simple case of two-machine, exact methods dominate proposed solutions. From the 62% of the exact solutions proposed, most of them focused on the approach of a MILP model which is then analytically developed hypotheses allowing, in some cases in other dimensions theorems for minimizing  $C_{max}$ . 11% are heuristics, usually developed from the MILP model analysis, and 23% are traditional meta-heuristics, evolutionary methods only represent 4%. In Figure 1.1 also shows the distribution of techniques employed in the case of more than two machines. As you can see the use of exact methods is reduced to 36%, although they have been used to simplified cases (few jobs). The evolutionary methods achieve a significant 27%, while non-evolutionary meta-heuristic and heuristics techniques make a similar contribution ( $\approx 20\%$  both).

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