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Additional Information

Level Set implementation for the simulation of anisotropic etching: Application to complex MEMS micromachining

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Abstract.

The use of atomistic methods, such as the Continuous Cellular Automaton (CCA), is currently regarded as an accurate and efficient approach for the simulation of anisotropic etching in the development of Micro-Electro-Mechanical-Systems (MEMS). However, whenever the targeted etching condition is modified (e.q.) by changing the substrate material, etchant type, concentration and/or temperature) this approach requires performing a time-consuming recalibration of the full set of internal atomistic rates defined within the method. Based on the Level Set (LS) approach as an alternative and using the experimental data directly as input, we present a fully operational simulator that exhibits similar accuracy than the latest CCA models. The proposed simulator is tested by describing a wide range of silicon and quartz MEMS structures obtained in different etchants through complex processes, including doubleside etching as well as different mask patterns during different etching steps and/or simultaneous masking materials on different regions of the substrate. The results demonstrate that the LS method is able to simulate anisotropic etching for complex MEMS processes with similar computational times and accuracy as the atomistic models.

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1. Introduction

Anisotropic wet chemical etching of crystalline silicon is one of the most popular methods for the production of Micro-Electro-Mechanical Systems (MEMS). The key aspects of the process are its low cost, the ability to generate smooth surfaces, the possibility to release suspended structures and the simplicity to perform batch fabrication. Nevertheless, the particular shapes of the resulting three-dimensional structures depend on multiple factors, such as the crystallographic orientation of the surface [1, 2, 3, 4, 5, 6], the composition of the applied etchant -e.g. potassium hydroxide (KOH) [7, 8], tetramethylammonium hydroxide (TMAH) [9, 10] or various other solutions [11]– the etchant concentration [4, 6], the temperature [2, 4, 6] or the use of additives, such as Triton X-100 [12, 13] or isopropyl alcohol [4, 8, 14]. Correspondingly, significant efforts have been devoted by the MEMS community throughout the years to characterize and simulate the different features of the process as accurately and efficiently as possible.

Based on geometrical models, the first simulators described wet etching as a set of moving facets [15, 16]. This posed several challenges, especially the efficient implementation of the intersection of two or more planes in 3D and, correspondingly, the description of wafer perforation. As an alternative, the use of atomistic approaches, such as Cellular Automata (CA) [17, 18, 19, 20, 21, 22, 23, 24] and Kinetic Monte Carlo (KMC) [25, 26, 27, 28], has become gradually more successful. The substrate is described as a crystallographic collection of atoms and the etch front is treated as the corresponding subset of surface atoms, which are removed according to simple, neighborhood-dependent removal rates. This results in the emergence of the neighboring atoms to the surface, automatically enabling the description of the splitting and coalescing of disjoint regions of the etch front without any further computational/programming effort. Although KMC has been used traditionally to understand the origin of the surface roughness on different substrate orientations [26, 27], there exist successful examples of its use for microstructure prediction [20, 28]. In turn, CA is best suited for modeling the formation of 3D microstructures, but it has also been used to describe a wide range of surface morphologies [29].

Although the first CA models were based on stochastic approaches [17], they eventually gave rise to various deterministic procedures [18, 19, 20]. Based on the *step* flow nature of wet etching [5, 22], the Continuous CA (CCA) method has demonstrated foremost flexibility and accuracy, simulating reliably wet etching for a wide range of MEMS structures and conditions [21, 30]. Moreover, algorithmic accelerations for sequential and parallel computational environments have been developed [23, 24] – including commercial simulators [31]– enabling the execution of the CCA calculations on Graphics Processing Units (GPUs) and drastically reducing the computation times to just a few seconds per simulation. An additional virtue over the geometrical methods is the possibility of calibrating the atomistic model parameters by using a reduced dataset of experimental etch rates [32]. Originally requiring careful supervision by the user, the calibration process has been recently automated by using an evolutionary algorithm for both KMC [28] and CCA [33, 34]. Despite the good results, new calibrations are needed each time the experimental conditions are changed, such as the etchant type, concentration and/or temperature, requiring several hours or even days for calibration completion. In addition, a complete reclassification of the neighborhood-dependent rates is required if the crystallographic structure of the substrate is changed (*e.g.* silicon vs quartz) [34]. In this context, the search of an alternative method, which is simultaneously capable of using the experimental data without prior calibration while remaining computationally efficient, has the potential to influence significantly the future of MEMS design.

In this study we consider the use of the Level Set (LS) method, originally introduced for capturing moving fronts [35] and later developed for related problems, such as chemical etching [36, 37, 38, 39], Deep Reactive Ion Etching (DRIE) [40], abrasive jet micromachining [41] and plasma etching [42]. While LS has been previously reported as a successful method for simulating the anisotropy of KOH etching [43, 44, 45, 46], a more exhaustive evaluation is required. We present an implementation that is capable of simulating anisotropic etching on double-sided wafers of any material as well as advanced processes, such as the sequential use of different mask patterns during successive etching steps and/or the simultaneous use of different masking materials on different regions of the substrate. Benefitting from the direct use of the etch rates obtained from the experiments, the proposed LS implementation is extensively examined by simulating the formation of a wide variety of complex, realistic MEMS structures based on silicon and quartz substrates in different etchants, comparing the predicted shapes to those from experiments and state-of-the-art CCA simulations. Also, a brief comparison of the computational times of both methods is given.

2. Level set method applied to anisotropic wet etching

The LS method was introduced by Sethian *et al.* as a computational approach for easily modeling moving fronts [35]. Given a front x(t) at time t in an n-dimensional space S, the main idea is to consider the signed distance (ϕ) from the front to any point in S, so that by construction the front will always remain as the zero hypersurface (or *zero level set*) of ϕ at any time: $\phi(x(t)) = 0$. The advantage of embedding the front x(t)inside a (n + 1)-dimensional function ϕ is that it enables propagating directly ϕ instead of x(t) so that the splitting and coalescing of disjoint regions of x(t) can be described without any additional programming effort. Writing $\frac{d\phi(x(t))}{dt} = 0$ and using the chain rule $(\frac{d}{dt} = \frac{\partial}{\partial t} + \sum_{i=1}^{n} \frac{\partial}{\partial x_i} \frac{\partial x_i}{\partial t})$ gives rise to the fundamental *Level Set Equation* [35]:

$$\phi_t + R\left(x(t), t\right) |\nabla \phi| = 0 , \qquad (1)$$

where R(x(t), t) represents the propagation velocity in the normal direction. In general, R may be a function of time and/or the actual geometry of the front, as in curvaturedependent problems. For anisotropic etching, R is constant in time but orientationdependent, *i.e.* the rate of propagation of the front depends on the actual direction of the local normal to the front. In fact, the etch rates are described experimentally as a 180x45 matrix, $R(\theta, \Phi)$, in terms of the azimuth (Φ) and latitude (θ) of 8100 normal vectors in spherical coordinates with a resolution of 2 degrees [6].

Defining $H = R |\nabla \phi|$, we discretize Eq. 1 by using the following modified Lax-Friedrichs scheme [47]:

$$\phi_{i,j,k}^{n+1} = \phi_{i,j,k}^n - \Delta t \left[H\left(\beta_x^+, \beta_y^+, \beta_z^+\right) - \alpha_F\left(\alpha_x \beta_x^- + \alpha_y \beta_y^- + \alpha_z \beta_z^-\right) \right], \quad (2)$$

$$\beta_l^{\pm} = \frac{1}{2} \left(\frac{\phi_{(i,j,k)+1}^n - \phi_{(i,j,k)}^n}{\Delta l} \pm \frac{\phi_{(i,j,k)}^n - \phi_{(i,j,k)-1}^n}{\Delta l} \right); \tag{3}$$

$$\alpha_{l} = max \left| \frac{R(N_{l} + \Delta N_{l}, N_{p}, N_{q}) - R(N_{l} - \Delta N_{l}, N_{p}, N_{q})}{2 \cdot \Delta N_{l}} \frac{\phi_{p}^{2} + \phi_{q}^{2}}{\left| \nabla \phi \right|^{2}} + R\left(\theta, \Phi\right) \cdot N_{l} \right|$$
(4)

where l = x, y, z and the operation $(i, j, k) \pm 1$ only affects the index i, j or k corresponding to the selected l. For simplicity, we take the spatial resolution of the grid to be equal in all dimensions ($\Delta l = \Delta x = \Delta y = \Delta z$). The coefficients α_l are the Lax-Friedrichs artificial viscosity factors $(\alpha_l = max \left| \frac{\partial H}{\partial \phi_l} \right|)$ and α_F is an overall viscosity introduced to guarantee the stability of the etch front. Larger α_F results in smoother fronts while smaller α_F generates sharp features/discontinuities. Depending on the anisotropy of the simulated etchant, different values of α_F are needed. We have found that $\alpha_F = 0.48$ is adequate to simulate KOH-based etchants, while $\alpha_F = 0.45$ and $\alpha_F = 0.5$ are more suitable to simulate TMAH-based and saturated NH_4HF_2 based etchants respectively. The procedure to obtain these parameters is trial and error, selecting those values which produce the most realistic results. Too large values result in soft, featureless fronts while too small values result in discontinuities and/or unnatural, sharp features. N_l is the *l*-component of the unit normal vector with *l*, *p* and *q* any of *x*, y and z, such that $p \neq l$, $q \neq l$ and $p \neq q$. Finally, $\frac{R(N_l + \Delta N_l, N_p, N_q) - R(N_l - \Delta N_l, N_p, N_q)}{2 \cdot \Delta N_l}$ is an approximation for $\frac{\partial R(\theta, \Phi)}{\partial N_l}$, determined by discretizing each component with a resolution of $\Delta N_l = 0.01$.

Fig. 1 shows an example of the signed distance function ϕ for a simple twodimensional grid. The negative (positive) values of ϕ represent the substrate (etchant) regions while the black line designates the zero-level of ϕ , which corresponds to the substrate-etchant interface. The local normal vector $\vec{N_i}$ is calculated at each grid point and directly associated an etch rate $R(\vec{N_i})$ available from the experiments [6, 10]. In contrast to this straightforward use of the experimental data in the LS method, the CCA model requires transforming the experimental etch rates into internal atomistic rates, thus requiring a complete re-calibration of the actual atomistic rates or even a re-classification of the surface atom types when the experimental conditions are changed [33, 34].

Since the LS method has a large computational cost, $O(N^3)$, where N is the number of grid points per dimension, the Sparse Field Method (SFM) was introduced to reduce the cost down to $O(N^2)$ by updating only the strictly necessary front points and nearest

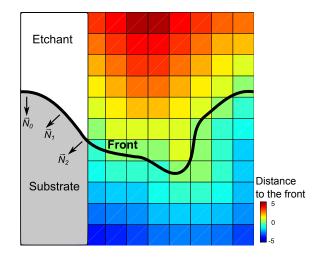


Figure 1. Two-dimensional example of the signed distance ϕ to the front (shown in black). The voxel colors represent the value of ϕ . A few normals to the front are shown.

neighbors at each time step [48]. The particular SFM implementation used in this study is described in Fig. 2. The idea is to label all the points in S according to five states (0 for points located at the front, +1 for nearest neighbors of the front located under the front, -1 for nearest neighbors located on the front, +2 for points located further away below the front and -2 for points further away above the front) and to create three processing lists $(L_{-1}, L_0 \text{ and } L_{+1})$ and their temporary counterparts $(S_{-1}, S_0 \text{ and } L_{+1})$ S_{+1}). Given this structure, we loop through the points (i, j, k) in L_0 , updating ϕ by applying Eqs. 2-4 and placing into $S_{\pm 1}$ those (i, j, k) points whose distance to the front becomes larger than half the grid spacing. We then loop through the points (i, j, k)in $L_{\pm 1}$, updating $\phi_{i,j,k}^{n+1} = \phi_{i_n,j_n,k_n}^{n+1} \pm \Delta l$, where (i_n, j_n, k_n) is the neighbor from L_0 that has the smallest (+) / largest (-) ϕ_{i_n,j_n,k_n}^{n+1} value, while placing into S_0 those (i, j, k)points whose distance to the front becomes smaller than half the grid spacing as well as removing those points (i, j, k) whose distance value satisfies $\left|\phi_{i,j,k}^{n+1}\right| > 1.5\Delta l$. We finally update the lists L_{-1} , L_0 and L_{+1} by (I) inserting the corresponding points from the temporary lists S_{-1} , S_0 and S_{+1} (which become empty) and (II) performing a final loop over the points (i, j, k) in L_0 in order to search for nearest neighbors (i_n, j_n, k_n) with state (±2), modifying their state to ±1, inserting them into $L_{\pm 1}$ and assigning them values $\phi_{i_n,j_n,k_n}^{n+1} = \phi_{i,j,k}^{n+1} \pm \Delta l$. By repeating this procedure for many time steps the front is propagated any desired total time t_{max} required by the user. In addition to better computational efficiency (due to processing the strictly required points only), the SFM updates ϕ precisely correctly for every point during the whole length of a simulation, thus resulting in better accuracy than traditional LS implementations [49]. The previous SFM algorithm has been implemented in a parallel, GPU environment, which further reduces the time of the simulations.

By simulating several basic structures that resemble the corresponding etching experiments, Radjenovic *et al.* demonstrated the possibility of evolving anisotropic

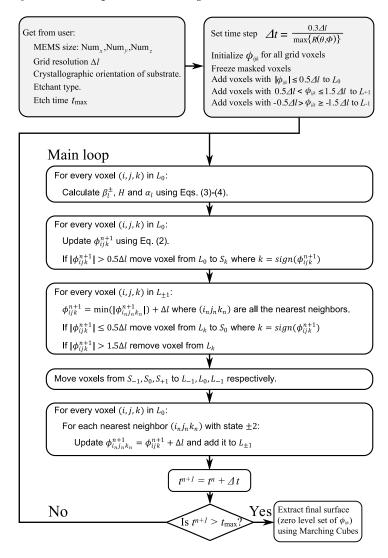


Figure 2. Flow diagram for the LS method implemented in this study (SFM).

etching fronts with the LS method by using 13 experimental etch rates [43, 44, 45, 46]. In contrast, in this study we use a full distribution $R(\theta, \Phi)$ with 8100 experimental etch rates for each etchant [6]. With this experimental input, we are able to explore realistically a wide variety of test cases, comparing the results directly to those from experiments as well as from benchmark simulations, such as the well-established CCA. In addition, we are able to evaluate the simulation of double-side etching, *e.g.* to produce suspended structures. The coalescing of both top and bottom surfaces is handled inherently by the LS formulation and, consequently, by the SFM implementation. Similarly, our LS simulator enables performing multiple consecutive etchings with the possibility of changing the top and/or bottom masks as well as the etchant. These features, and the required low computational times, make our simulator a versatile tool capable of describing quantitatively many micromachining MEMS processes.

3. Results

This section presents an extensive collection of experimental and simulated results in order to compare the relative merits of the proposed LS implementation, as described in Fig. 2, and a well-established simulator of anisotropic etching, namely, the CCA method. For fairness, we consider the Compensated-Constant Time Stepping (CT-CTS) implementation of the CCA method, as described *e.g.* in Ref. [23], since the LS implementation itself uses a constant time step approach, as described on the left-hand-side of Fig. 2. Both methods are implemented in CUDA C and run on a Nvidia GTX 260 device.

3.1. Orientation dependence of the etch rate

We first consider the etching of a sphere, which exposes all the crystallographic orientations of the substrate to the etchant. Fig. 3 compares the experimental and simulated stereographic projections of the etch rate for silicon and quartz hemispheres etched in five different etching conditions, including (a) silicon in KOH 24 wt% at 70°C, (b) silicon in KOH 24 wt% + IPA (1 cm satur.) at 65° C, (c) silicon in TMAH 20 wt% at 60°C, (d) silicon in an isotropic etchant and (e) quartz in saturated NH_4HF_2 at 70°C. The simulated distributions have been obtained with a surface grid of 300×300 voxels and 181×256 Unit Cells (UCs) for the LS and CCA methods, respectively. For the LS simulations the α_F value has been selected as follows: 0.48 for experiments a) and b), 0.45 for c) and 0.5 for e). In addition, all simulations have been performed using $\Delta N_l = 0.01$. In comparison to the experimental distributions, the LS simulations describe accurately the etch rate anisotropy for all five cases, confirming the correctness of our implementation and validating the simulation of dramatically different etchants with the LS method. In comparison, the CCA results seem slightly more noisy in all the cases, but specially for the isotropic etchant and the etching solution applied to quartz. The crystallographic structure of quartz is more complicated than that of silicon, leading to a more complex atom removal sequence [34]. This results in a more complex surface morphology for the quartz sphere and, thus, the etch rate distribution becomes noisier when sampling the advancement of the etch front over various locations on the sphere.

3.2. Resolution

The underlying grid in the LS simulations effectively models the etched substrate and its resolution affects the final accuracy of the results. Typically, the larger the number of grid points the better the accuracy, a phenomenon that is also observed in atomistic models. To quantify this effect, we consider a rather complex dual-axis microprobe structure [50]. As shown in Fig. 4, measurements of the width of the narrowest beam developed in the simulated structure indicate a significant dependence on the grid resolution. In particular, the beam width decreases exponentially as the number of grid points increases (voxels in LS and atoms in CCA), effectively saturating at 11.0

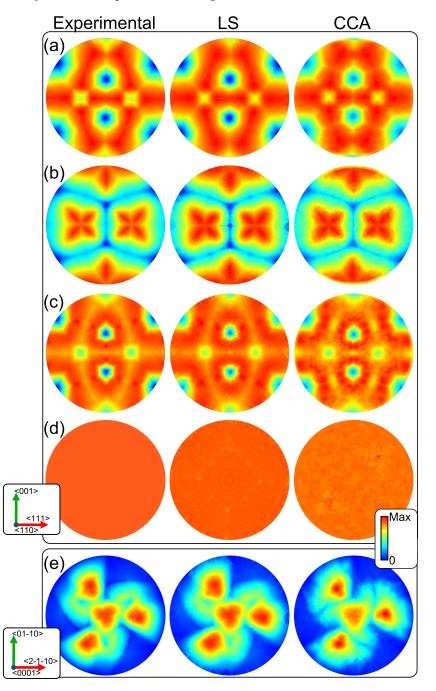


Figure 3. Comparison between experimental and simulated etch rate distributions using the LS and CCA methods: (a) KOH 24 wt% at 70°C, (b) KOH 24 wt% + IPA (1 cm satur.) at 65°C, (c) TMAH 20 wt% at 60°C, (d) an isotropic etchant and (e) saturated NH_4HF_2 at 70°C. (a)-(d) Silicon substrate. (e) Quartz substrate.

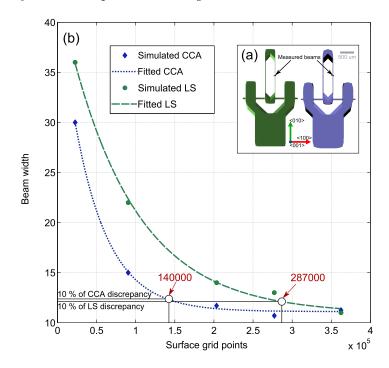


Figure 4. (a) Simulated dual-axis microprobe [50] by the proposed LS implementation (left) and the benchmark CCA method (right). (b) Dependence of the narrowest beam width on resolution. The minimum grid sizes required to obtain a maximum discrepancy of 10% with respect to the width at the 800x453 grid are shown.

and 11.25 μm for LS and CCA, respectively, for the 800x453 surface grid size. Since the discrepancy between the converged beam widths is only 0.25 μ m in comparison to the large size of the substrate (4000x2266 μm^2), we conclude that the LS method appears to be a suitable alternative for the simulation of anisotropic etching of advanced structures. In contrast to high resolutions, where the differences between both methods are minimal, at low resolutions the discrepancy is higher. Although LS can reach subvoxel precision by definition, the mask transfer does not. Thus, the difference by a single masked voxel can be significant, becoming a relevant limit when choosing the surface grid size. Considering that a 10% discrepancy with respect to the converged beam width implies a difference of only 1.1 and 1.13 μ m for LS and CCA, respectively, the fitted exponentials indicate that the minimal grid resolution to achieve this 10%deviation is about 287000 voxels and 140000 UC (in silicon, each UC is formed by 8 atoms) for LS and CCA, respectively. Thus, for this structure, the LS method requires about double the number of points than the CCA implementation to avoid errors due to grid resolution. Since this is the most complex three-dimensional structure considered in our set of simulations, we conclude that this same grid resolution can be safely used to compare meaningfully the two simulation procedures for all remaining structures.

3.3. Comparison to experimental structures

In this section the LS and CCA methods are compared in realistic scenarios. Direct comparison with experiments is shown, including measurements of certain structural features. For this purpose we consider several MEMS structures obtained by using silicon and quartz substrates and different etchants, as summarized in Fig. 5. From left to right the columns correspond to (i) the required mask patterns, (ii) the experimental results, (iii) the LS-simulated fronts and (iv) the CCA-based results. For completeness, Table 1 summarizes the details of the simulations, including the crystallographic orientation of the substrate, etchant, substrate size, etching time (for every etching step, if more than one step), the grid size (resolution) used in both simulation models and the computational time required by both methods.

According to Fig. 5, the structures obtained by LS and CCA are very similar. This is confirmed by the measurements shown on the corresponding pictures, where the differences between both simulators are of the order of a few to several tens of microns while the substrates measure several hundred to even a few thousand microns. The feature dimensions shown in red on the experimental images have been obtained by using the scale attached to each figure. The maximum discrepancies occur at the smallest parts, such as the tips in experiments (a) and (b), where the two models differ by as much as 6.87 μ m and 17.4 μ m, respectively. However, these errors can be minimized by simulating exclusively those particular parts of the structures with higher resolution. In contrast to complex MEMS structures, such as experiments (a), (b), (c), (g) and (h), a much smaller grid can be used without sacrificing the accuracy in the case of simpler topologies with no sensitive details, such as experiments (d), (e) and (f). Nevertheless, we have used a larger grid size for these systems in order to be consistent with the rest of the tests. The following is a more detailed description of the similarities and discrepancies between the experiments and simulations:

- Fig. 5 (a): Although no information about the etching steps or feature dimensions is provided by the source [58], the results demonstrate that a similar structure can be achieved by both simulators by appropriately selecting the parameters, *i.e.* the etchant, concentration, temperature, mask patterns and process times.
- Fig. 5 (b): The two simulated shapes are very similar to the experimental structure. Due to the perspective of the experimental image it is difficult to determine the beam width. However, its length is about 2000 μm , in good agreement with both simulated values. The tip height obtained by the CCA simulator (7.2 μm) resembles better the experiment (9.1 μm) than the LS method (24.6 μm). This can be minimized by simulating independently the tip region with larger resolution.
- Fig. 5 (c): The experimental scale bar indicates that the width of the inertial mass obtained by CCA (3086 μm) is closer to the experiment. Nevertheless, the LS value (3149 μm) differs by only 89.3 μm while the length of the substrate is ~ 22000 μm .
- Fig. 5 (d): Both simulated profiles reproduce well the experimental structure. The error for the shown dimension is only 1.2 and 2.7 μm for LS and CCA, respectively.

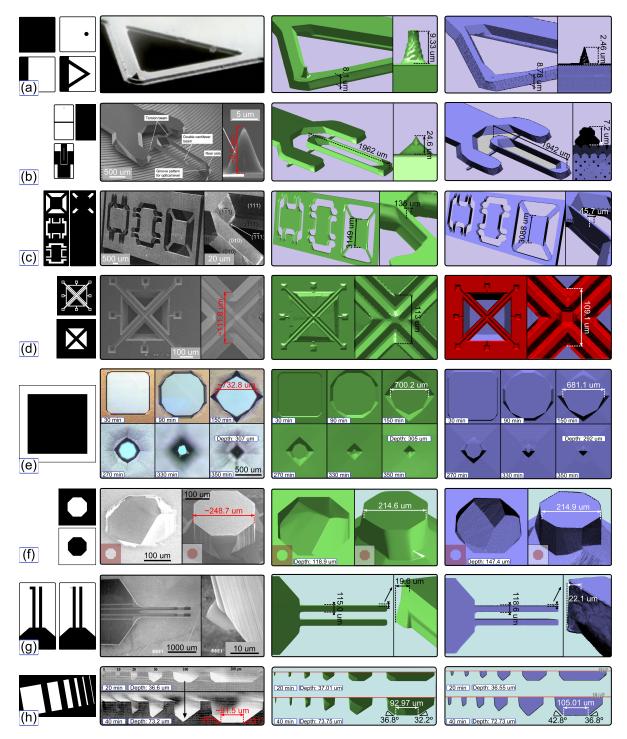


Figure 5. Comparison between simulation and experiment (by columns, left to right): (i) required masks, (ii) experimental images, (iii) LS simulations and (iv) CCA simulations. Experiments on silicon: (a) AFM tip [51], (b) Dual-axis micromechanical probe [52], (c) 3-axis accelerometer [53], (d) suspended microchannel [12] and (e) microneedles [54]. Experiments on quartz: (f) Cavity and mesa [55], (g) Tuning-fork probe [56] and (h) grooves [57]. Several length measurements are shown on the experimental and simulated scenes.

- Fig. 5 (e): This experiment is well reproduced by both simulators. The displayed dimensions demonstrate that the LS result is closer to the experiment, specially the depth, which only differs by 2 μm in comparison to the large substrate size $(1000 \times 1000 \ \mu m^2)$.
- Fig. 5 (f): The simulated shapes are very similar to the experiments. Although both simulators generate a similar width for the mesa structure, they differ by about 34 μm from the experimental mesa.
- Fig. 5 (g): The simulated structures are very similar to each other and also to the experiment. Due to the perspective of the experimental closeup (right-hand-side image) it is difficult to obtain the tip length (< 10 μ m). Although the LS value is smaller than that for CCA (19.6 vs 22.1 μ m) and, thus, closer to the experiment, the overall CCA shape is more similar to the experiment.
- Fig. 5 (h): The depths reached by both simulators are in close proximity to the experiment. In this particular case, the largest cavity measurements show that the LS method provides more accurate results.

In terms of computational performance, our parallel SFM implementation is $\sim 1.1-10$ times faster than the CCA method. However, the CCA method is 1.2 times faster than the LS implementation for the left-hand-side experiment in (f). Although a traditional sequential implementation of both methods shows that the CCA is twice as fast [59], in this study the GPU implementation of the CCA makes use of an octree data structure, which reduces the memory use but adds a relevant overhead to the GPU calculations [24]. The computational cost of our LS implementation is primarily due to the calculation of the spatial derivatives, the local etch rate and the maximum in Eq. 4, which altogether represent 56% of the total computational time on average. In addition, steps (2), (3) and (4) of Fig. 2 are also relevant, representing 15.1%, 12.6% and 11.4% of the computational time, respectively, while the final step (5) only represents 4.9% of the global time.

Experiment	Experiment features				Surface grid size		Simulation time (s)	
	Substrate	Etchant	Substrate	Etching	LS	CCA	LS	CCA
	and orientation		size (μm)	time (min)	(voxels)	(atoms)		
Fig. 5 (a)	Silicon (100), $\langle 100 \rangle$ flat	KOH 40 wt% 70°C	250x250x22	17 + 11 + 7	536x536	375x375	8.1	70.2
Fig. 5 (b)	Silicon (100), $\langle 100 \rangle$ flat	KOH 40 wt% 70°C	2266x4000x190	80 + 270	536x536	375x375	8.0	74.5
Fig. 5 (c)	Silicon (100), $\langle 100 \rangle$ flat	KOH 40 wt% 70°C	21546x7182x399	20 + 45	928x309	648x216	2.1	21.7
Fig. 5 (d)	Silicon (100), $\langle 110\rangle$ flat	TMAH 25 wt% 80°C/ Triton 0.1 v/v addition	800x800	40 + 160	536x536	375x375	32.8	36.9
Fig. 5 (e)	Silicon (100), $\langle 110\rangle$ flat	KOH 30 wt% 80°C	1000x1000	From 30 to 350	536x536	375x375	63.2	157.9
Fig. 5 (f)	Quartz (0001)	NH_4HF_2 85°C	444x444	81.5	536x536	403x348	44.5/52.2	37.1/125.5
Fig. 5 (g)	Quartz (0001)	NH_4HF_2 85°C	1353x2459x100	100	398x723	259x545	9.7	18.6
Fig. 5 (h)	Quartz (0001)	NH_4HF_2 85°C	723x390	20, 40	729x393	475x295	16.8	28.0

Table 1. Experimental conditions and simulation parameters used in Fig. 5.

Overall, Fig. 5 demonstrates the reliability of the proposed LS simulator, which is capable of achieving similar accuracy while producing less noisy results than the CCA model. Although the CCA method provides better accuracy at small parts, the LS implementation achieves better results for several systems, such as (e) and (h). Thus, we conclude that the proposed parallel SFM implementation of the LS method has a large potential to become a tool for design of complex MEMS structures.

4. Conclusions

Based on the Level Set (LS) method, a fully-operational simulator of anisotropic wet chemical etching is developed for a parallel, Graphics Processing Unit (GPU) environment. The aim is to provide a versatile tool for the design of Micro-Electro-Mechanical-Systems (MEMS) based on the inherent capability of the LS method to simulate (i) the splitting and coalescing of disjoint regions of the front, such as in double-side etching, and (ii) new etchants and/or substrate materials without any need for recalibrating the internal parameters of the method. Based on the increased computational efficiency and accuracy with respect to the conventional LS method, an implementation based on the Sparse Field Method (SFM) is presented, comparing its performance to that from the state-of-the-art, atomistic method –the Continuous Cellular Automaton (CCA)– for a wide variety of experimental conditions, including silicon and quartz substrates in different etchants, such as KOH, KOH+IPA, TMAH and TMAH+triton for silicon and NH_4HF_2 for quartz.

Although for highly anisotropic etchants LS tends to soften the corners and edges, reducing slightly the accuracy, and the method typically requires slightly larger grids than CCA, the differences between the simulated features by LS and CCA are of the order of several microns for substrates measuring even a few millimeters, concluding that the LS implementation achieves similar accuracy as the CCA method with less fluctuations in the etch front. Due to the strong, parallel nature of the LS method and the high computational efficiency of the currently available, many-core platforms, such as Nvidia's GPUs, our parallel SFM implementation is typically faster than the CCA method. This feature is assigned to the use of an octree data structure in the CCA method, which reduces memory allocation but requires additional calculations and management. In addition to the higher computational performance, the largest strengths of our SFM implementation are: (i) the absence of a time-consuming calibration procedure prior to performing the simulations, which is strictly necessary in the CCA approach when the etchant is modified, and (ii) the direct application of the simulation tool to any type of substrate, which typically requires a dedicated effort to analyze and classify the different atomistic neighborhoods in the CCA approach.

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