

Portfolio 2016

ESTHER VEGA

CONCEPT ARTIST

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DRAWING

Giraffe studio, 2014.

Digital drawing.



DRAWING

Character interpretation(Carl, UP), 2014.

Digital drawing.



DRAWING

Character interpretation (Blue, RIO), 2014.

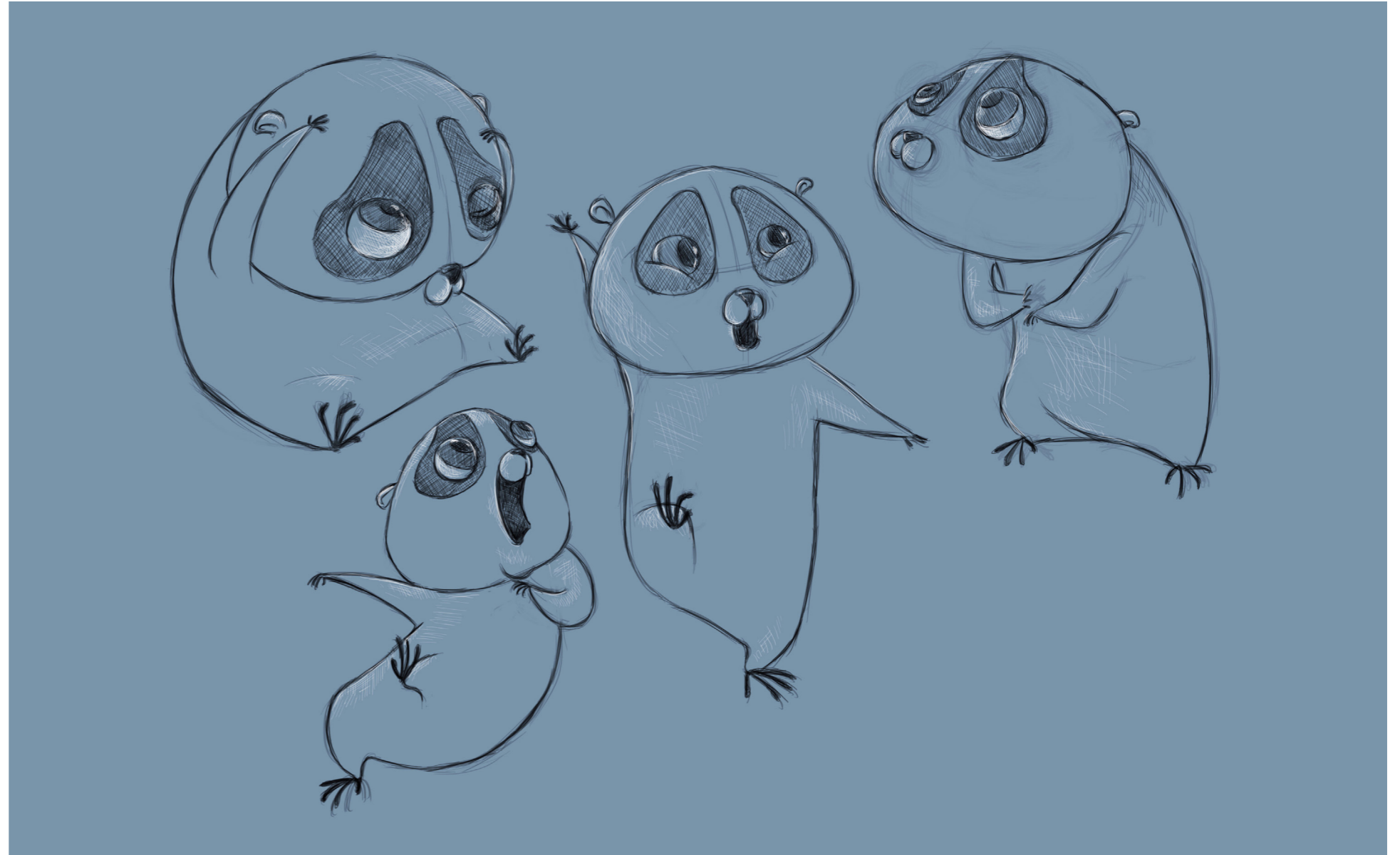
Digital drawing.



DRAWING

Slow Loris character design, acting studio, 2015.

Digital drawing.



DRAWING

Lemur sketches, 2014.

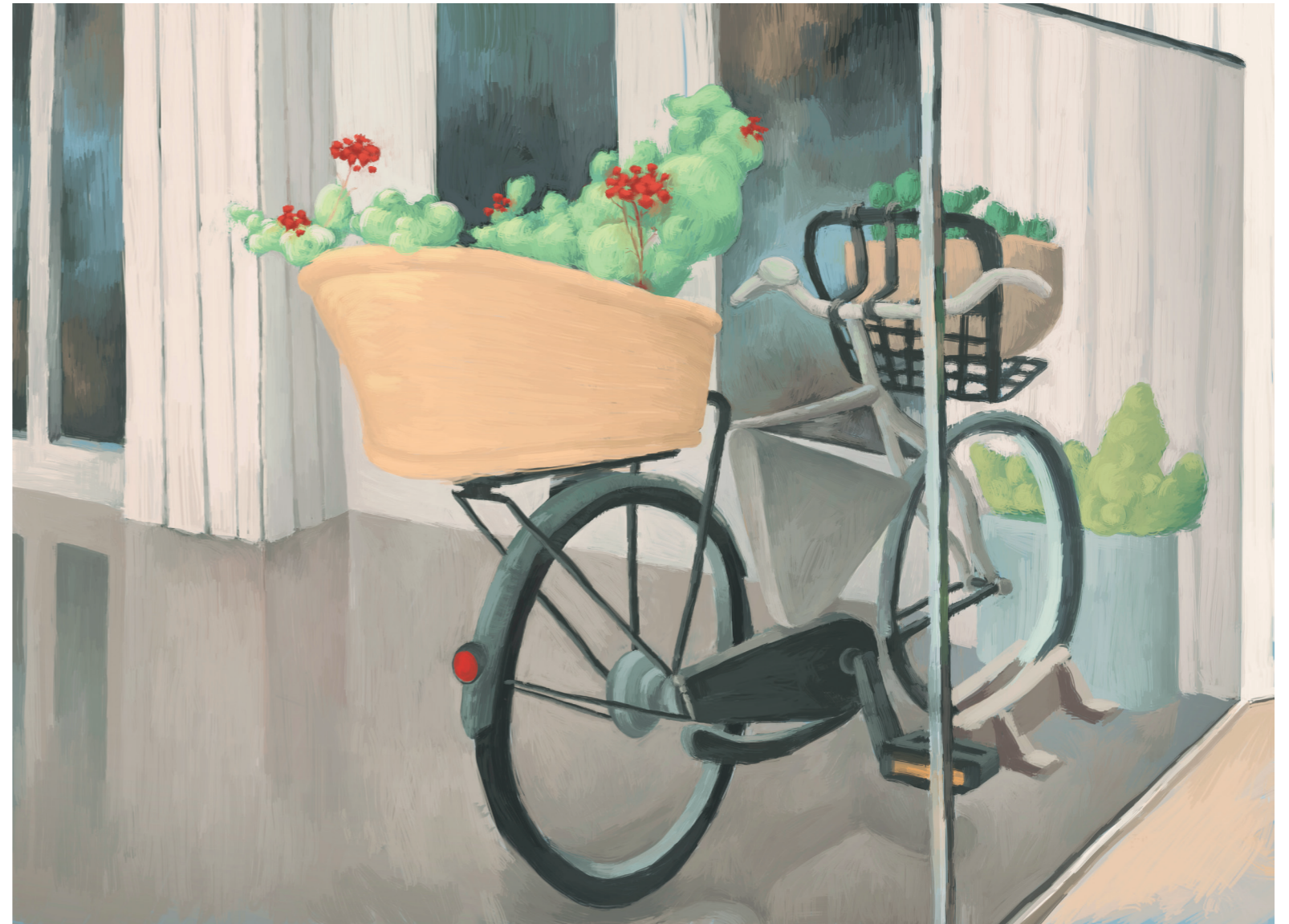
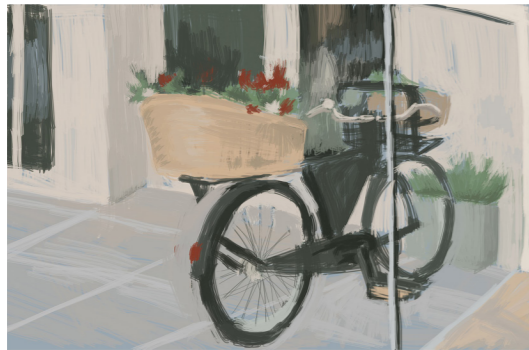
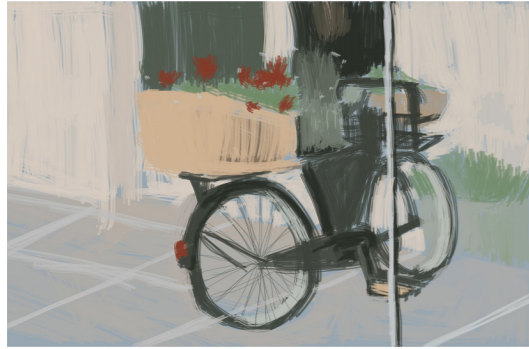
Graphite pencil, pen, watercolour pencils and acrylic.



COLOR AND LIGHT

Bicycle at London, environment study, 2015.

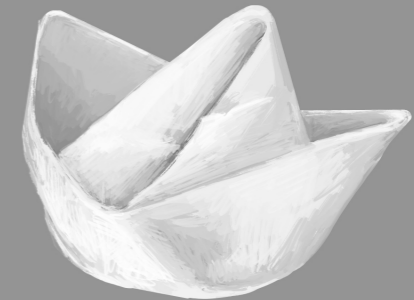
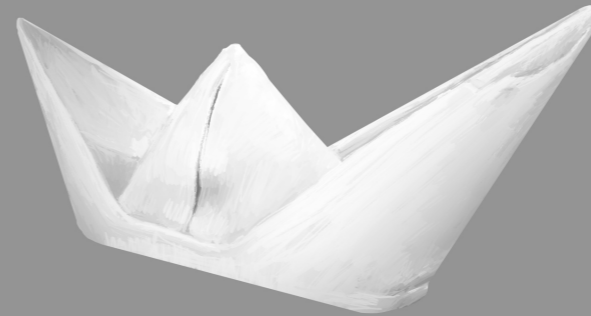
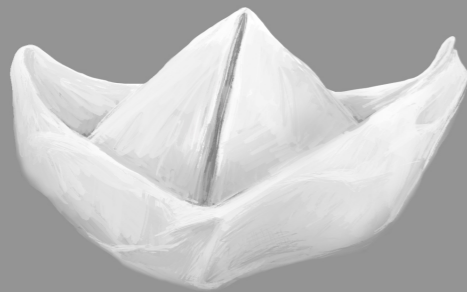
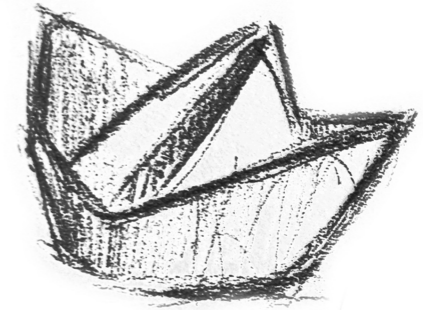
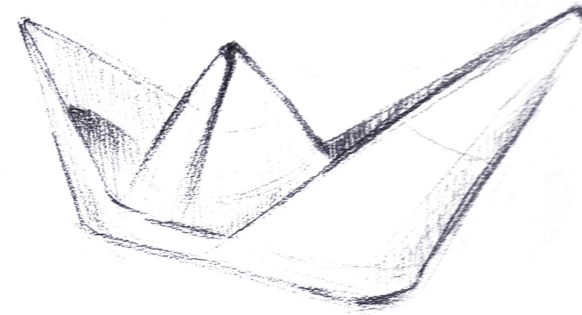
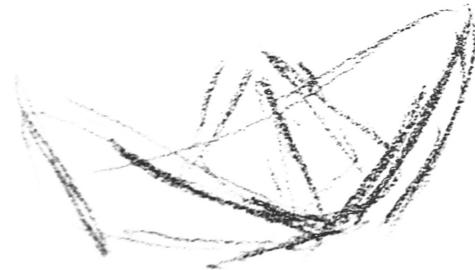
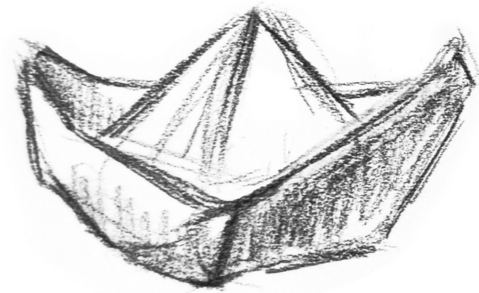
Digital painting.



COLOR AND LIGHT

Paper boats, prop design, 2016.

Graphite pencil and digital painting.



COLOR AND LIGHT

Paper boat concept, color environment study, 2016.

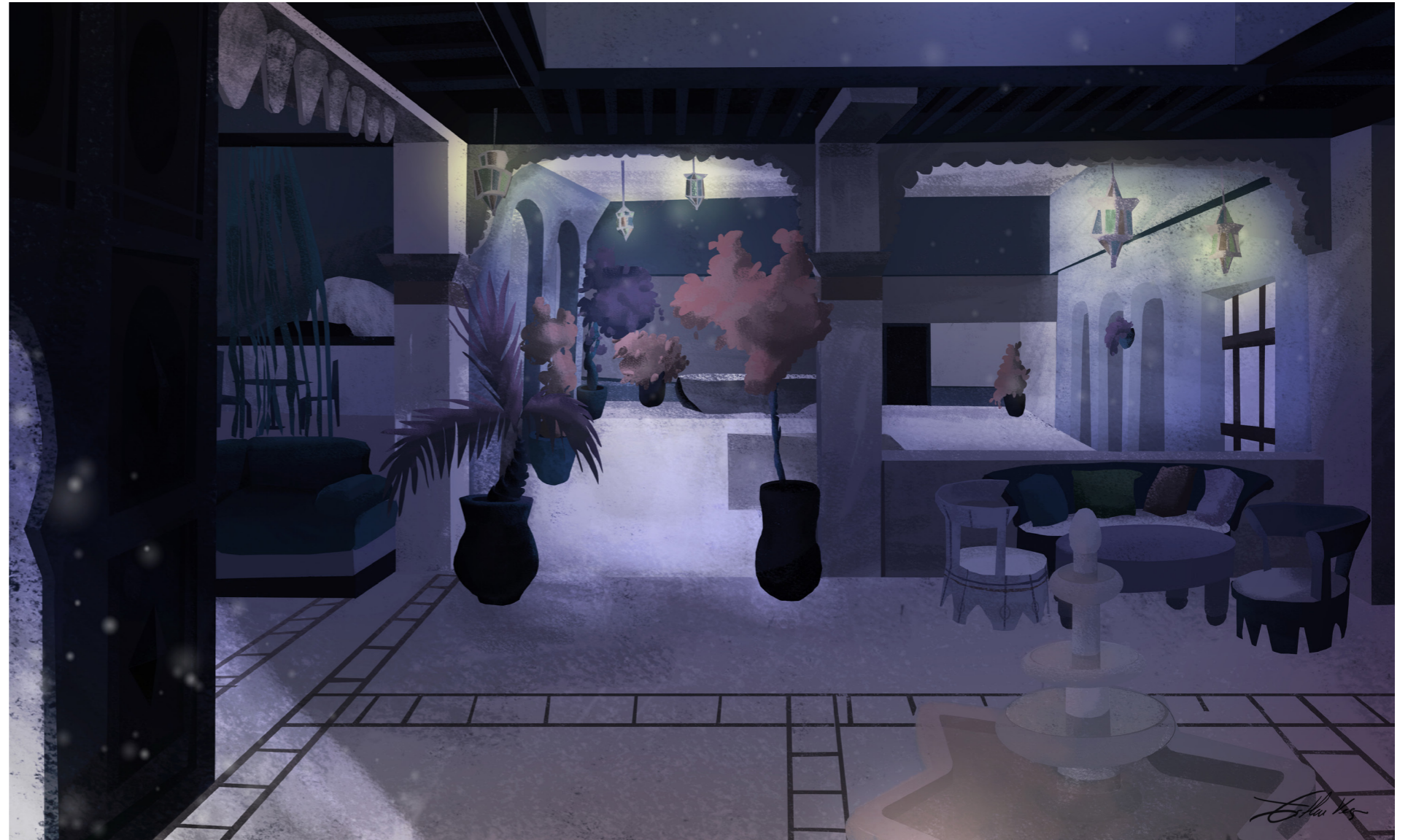
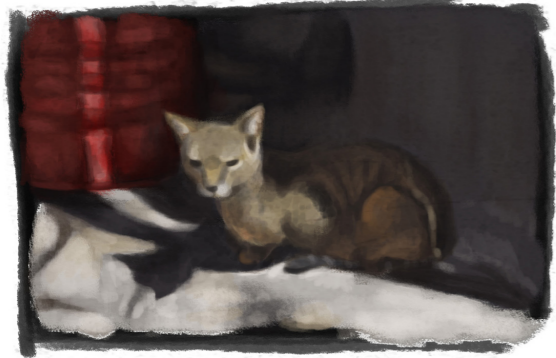
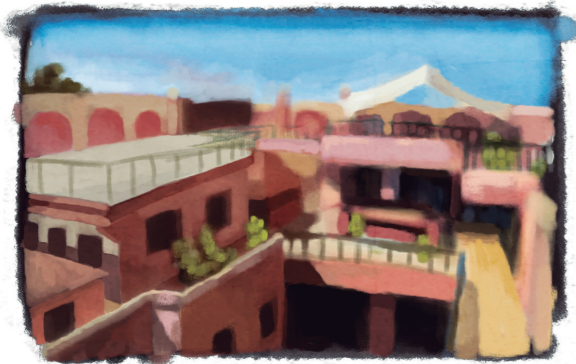
Digital painting.



COLOR AND LIGHT

Marrakech travel, environment study, 2016.

Digital painting.



COLOR AND LIGHT

Test: lights, shades and color, 2016.

Digital painting.



Curriculum Vitae

ESTHER VEGA, June 2016.

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Canary Islands, Spain.

ACADEMIC TRAINING

2011- 2016. Degree in Fine Arts. Universitat Politècnica de Valencia.

ADDITIONAL TRAINING

2016. *Behind the scenes of Zootopia.* Gnomon. School of Visual Effects, Games + Animation. Los Ángeles, California.

2016. *Soy ilustrador ¿Y ahora qué?.* Ilustrando Dudas. Escuela Barreira Arte y Diseño. Valencia, Spain. **(10h)**

2015. *Aprende el arte de la producción de animación.* Masterclass imparted by Belli Ramírez and Paco Rodríguez. Mr. Cohl. Madrid, Spain. **(5h)**

2015. *Taller de Publicidad y realización de videoclips. Técnica de Pixilación.* Workshop imparted by Dácil Manrique de Lara. Animayo 2015, Festival Internacional de cine de animación, efectos visuales y videojuegos. Gran Canaria, Spain. **(12h)**

2015. *Workshop II: La magia del dibujo animado.* Imparted by Raúl García. Universitat Politècnica de Valencia. Valencia, Spain. **(20h)**

2014. *Creación y diseño de personajes para el cine de animación.* Workshop imparted by Jorge Capote (SPA Studios). Animayo 2014, Festival Internacional de cine de animación, efectos visuales y videojuegos. Gran Canaria, Spain. **(9h)**

2013. *Acting.* Imparted by ESDIP. Animayo 2013, Festival Internacional de animación, efectos visuales y videojuegos. Gran Canaria, Spain. **(9h)**

AWARDS AND SCHOLARSHIPS

2015. *Prime the Animation 3!.* Portfolio reviews with David Cuevas (Keytoon Animation Studio). Universitat Politècnica de Valencia. Spain.

2015. *Animac 2015. Mostra internacional de Cinema d'animació de Catalunya.* Portfolio reviews with Víctor Monigote. Lleida, Cataluña, Spain.

2014. *Animayo 2014, Festival Internacional de cine de animación, efectos visuales y videojuegos.* Portfolio reviews with Juan Solís. Gran Canaria, Spain.

KEY SKILLS

Digital illustration:

Digital Painting
Character Design
Concept art

2D animation:

Visual development/ concept art
Storyboarding/ animatics
Animation 2D
Traditional and digital methods

Video edition:

Adobe Premiere
Adobe After Effects

