



Z-Stack ZigBee Cluster Library Application Programming Interface

Document Number: SWRA197

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San Diego, California USA

Version	Description	Date
1.0	Initial release	12/07/2006
1.1	Added Compile Options	03/20/2007
1.2	Updated as per latest specs (Foundation 06027r06 and General 053936r05)	05/02/2007
1.3	Updated as per latest spec (075123r01ZB)	11/28/2007
1.4	Removed Logical Cluster IDs	03/31/2009
1.5	Added Protocol Interfaces functional domain	10/26/2009
1.6	Added 11073 Protocol Tunnel Cluster	12/18/2009
1.7	Added interface to retrieve raw AF message	04/05/2010
1.8	Updated 11073 Protocol Tunnel Cluster	09/29/2010
1.9	Added Closures functional domain, Added zclGeneral_ReadSceneCountCB(), Removed Smart Energy specific options from Compile Options	07/18/2011

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1. Introduction

1.1 Purpose

The purpose of this document is to define the ZigBee Cluster Library (ZCL) API. This API allows the higher layers (Profile and Application) to access the ZCL functionality. The ZCL is divided into the Foundation layer and a number of functional domains, each domain addressing clusters relating to specific functionality. The functional domains are:

- General
- Closures
- Heating, Ventilation and Air Conditioning (HVAC)
- Lighting
- Measurements and Sensing
- Security and Safety
- Smart Energy
- Protocol Interfaces

This document covers only the Foundation layer and the General and Protocol Interfaces functional domains.

1.2 Scope

This document enumerates all the function calls provided by the Foundation layer and General functional domain. It also enumerates the callback functions that need to be provided by the higher layers.

1.3 Acronyms

AF	Application Framework
APDU	Application Protocol Data Unit
API	Application Programming Interface
APS	Application Support Sub-Layer
BACnet	Building Automation and Control Network
Client	A cluster interface which is listed in the output cluster list of the simple descriptor on an endpoint. Typically this interface sends commands that manipulate the attributes on the corresponding server cluster
Cluster	A related collection of attributes and commands, which together define a communications interface between two devices. The devices implement server and client sides of the interface respectively
HAL	Hardware Abstraction Layer
MAC	Media Access Control
NPDU	Network Protocol Data Unit
NWK	Network Layer

PAN	Personal Area Network
RSSI	Receiver Signal Strength Indication
Server	A cluster interface which is listed in the input cluster list of the simple descriptor on an endpoint. Typically this interface supports all or most of the attributes of the cluster
ZCL	ZigBee Cluster Library

1.4 Applicable Documents

1. ZigBee document 053520r16, ZigBee Profile: Home Automation, ZigBee Application Framework Working Group
2. ZigBee document 06027r04, ZigBee Cluster Library, Foundation, ZigBee Application Framework Working Group
3. ZigBee document 053936r04a, ZigBee Cluster Library, Functional Domain: General, ZigBee Application Framework Working Group
4. ZigBee document 075123r03ZB, ZigBee Cluster Library Specification
5. Texas Instruments document SWRA216, Z-Stack Smart Energy Developer's Guide

2. API Overview

2.1 Overview

The ZCL acts as a repository for cluster functionality that is developed by ZigBee. A developer constructing a new profile should incorporate relevant ZCL cluster functionality into the new profile. The Foundation layer and General functional domain cluster functionality is covered in this document.

The Foundation layer provides APIs to the higher layers to:

1. Generate Request and Response commands
2. Register Application's attribute list
3. Register Application's attribute data validation callback function
4. Register Cluster Library Handler callback functions
5. Register the Application task to receive the unprocessed Foundation command/response messages

The General and Protocol Interfaces functional domains provide APIs to the high layers to:

1. Generate Request and Response commands
2. Register Application's Command callback functions

2.2 Client/Server Model

The ZCL employs a Client/Server model. A *cluster* is a related collection of commands and attributes, which together define an interface to specific functionality. Typically, the entity that stores the attributes of a cluster is referred to as the *Server*, and an entity that affects or manipulates those attributes is referred as the *Client*. However, if required, attributes may also be present on the Client of a cluster.

As an example, the Read and Write attribute commands, which allow devices to manipulate attributes, are sent from the Client device and received by the Server device. Any response to those commands (i.e., the Read and Write

attribute response commands) are sent from the Server device and received by the Client device. Conversely, the Report attribute command, which facilitates dynamic attribute reporting, is sent from the Server device to the Client device that has been bound to the Server device.

2.3 Stack Diagram

Figure 1 illustrates the components within the ZCL and its interfaces with other layers.

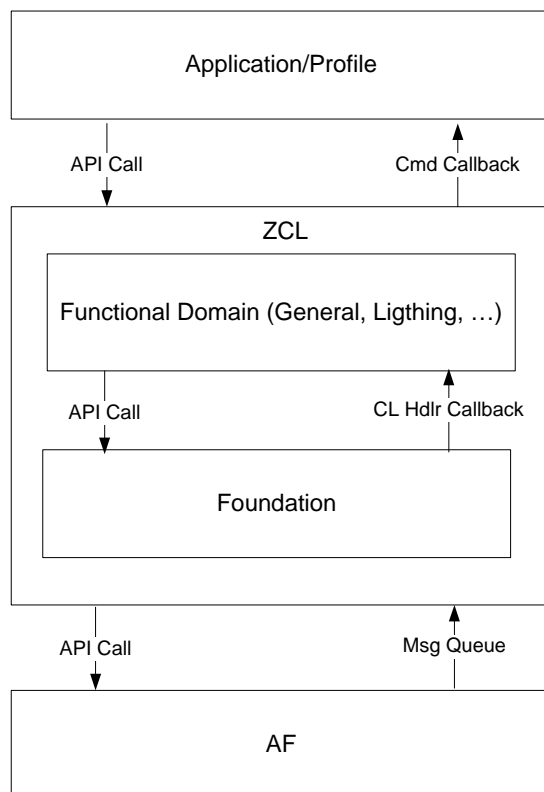


Figure 1: Stack Diagram

The ZCL command messages received by the AF are put into the ZCL task's queue. The ZCL task parses and processes the *profile* commands, and hands the *cluster-specific* commands off to the corresponding cluster through Cluster Library Handler callback function. The cluster processes the command and notifies, if required, the application/profile through Command callback function.

2.4 Application/Profile Registration

The Foundation provides `zcl_registerAttrList()`, `zcl_registerValidateAttrData()` and `zcl_registerForMsg()` APIs to the Application/Profile to register Application's attribute list, attribute data validation callback and Task ID respectively. It also provides `zcl_registerPlugin()` API to the functional domains to register their Cluster Library Handler callback function. The prototype of the callback function is defined in section 3.20.

The attribute list input parameter to `zcl_registerAttrList()` contains an entry of the following information for each supported attribute:

```
// Attribute record
typedef struct
{
    uint16 attrId;           // Attribute ID
    uint8  dataType;        // Data Type - defined in AF.h
    uint8  accessControl;    // Read/write - bit field
    void    *dataPtr;       // Pointer to data field
} zclAttribute_t;

typedef struct
{
    uint16 clusterID;       // Cluster ID
    zclAttribute_t attr;    // Attribute record
} zclAttrRec_t;
```

The parameter list of `zcl_registerValidateAttrData()` contains pointers to the application's attribute record (`zclAttrRec_t`) and the new data to be written (`zclWriteRec_t`):

```
// Write Attribute record
typedef struct
{
    uint16 attrID;          // attribute ID
    uint8  dataType;        // attribute data type
    uint8  *attrData;       // this structure is allocated, so the data is HERE
                           // - the size depends on the attribute data type
} zclWriteRec_t;
```

The General functional domain provides `zclGeneral_RegisterCmdCallbacks()` API to register Application's Command callback functions. The command callback input parameter to this API is of the following type:

```
// Register Callbacks table entry - enter function pointers for callbacks that
// the application would like to receive
typedef struct
{
    zclGCB_BasicReset_t      pfnBasicReset;      // Basic Reset
    zclGCB_Identify_t        pfnIdentify;        // Identify Response
    zclGCB_IdentifyQueryRsp_t pfnIdentifyQueryRsp; // Identify Query Rsp
    zclGCB_OnOff_t           pfnOnOff;           // On/Off cluster
    zclGCB_LevelControlMoveToLevel_t pfnLevelControlMoveToLevel; // MoveToLevel
    zclGCB_LevelControlMove_t pfnLevelControlMove; // Move
    zclGCB_LevelControlStep_t pfnLevelControlStep; // Step
    zclGCB_LevelControlStop_t pfnLevelControlStop; // Stop
    zclGCB_GroupRsp_t        pfnGroupRsp;        // Group Response
    zclGCB_SceneStoreReq_t    pfnSceneStoreReq;   // Scene Store Request
    zclGCB_SceneRecallReq_t   pfnSceneRecallReq;  // Scene Recall Request
    zclGCB_SceneRsp_t        pfnSceneRsp;        // Scene Response
    zclGCB_Alarm_t           pfnAlarm;           // Alarm Req & Rsp
    zclGCB_Location_t        pfnLocation;        // RSSI Location
    zclGCB_LocationRsp_t     pfnLocationRsp;     // RSSI Location Rsp
} zclGeneral_AppCallbacks_t;
```

The prototype of each command callback function is defined in section 4.

The Closures functional domain provides `zclClosures_RegisterCmdCallbacks()` API to register Application's Command callback functions. The command callback input parameter to this API is of the following type:

```
// Register Callbacks table entry - enter function pointers for callbacks that
// the application would like to receive
typedef struct
{
    zclClosures_DoorLock_t                pfnDoorLock;
    zclClosures_DoorLockRes_t            pfnDoorLockRes;
    zclClosures_WindowCoveringSimple_t    pfnWindowCoveringUpOpen;
    zclClosures_WindowCoveringSimple_t    pfnWindowCoveringDownClose;
    zclClosures_WindowCoveringSimple_t    pfnWindowCoveringStop;
    zclClosures_WindowCoveringGotoSetpoint_t    pfnWindowCoveringGotoLiftSetpoint;
    zclClosures_WindowCoveringGotoValue_t    pfnWindowCoveringGotoLiftValue;
    zclClosures_WindowCoveringGotoPercentage_t    pfnWindowCoveringGotoLiftPercentage;
    zclClosures_WindowCoveringGotoSetpoint_t    pfnWindowCoveringGotoTiltSetpoint;
    zclClosures_WindowCoveringGotoValue_t    pfnWindowCoveringGotoTiltValue;
    zclClosures_WindowCoveringGotoPercentage_t    pfnWindowCoveringGotoTiltPercentage;
    zclClosures_WindowCoveringProgramSetpoint_t    pfnWindowCoveringProgramSetpoint;
} zclClosures_AppCallbacks_t;
```

The prototype of each command callback function is defined in section 5.

The Protocol Interfaces functional domain provides `zclPI_RegisterCmdCallbacks()` API to register Application's Command callback functions. The command callback input parameter to this API is of the following type:

```
// Register Callbacks table entry - enter function pointers for callbacks that
// the application would like to receive
typedef struct
{
    zclPICB_MatchProtocolAddr_t            pfnPI_MatchProtocolAddr;
    zclPICB_MatchProtocolAddrRsp_t         pfnPI_MatchProtocolAddrRsp;
    zclPICB_AdvertiseProtocolAddr_t         pfnPI_AdvertiseProtocolAddr;
    zclPICB_BACnetTransferNPDU_t           pfnPI_BACnetTransferNPDU;
    zclPICB_11073TransferAPDU_t            pfnPI_11073TransferAPDU;
    zclPICB_11073ConnectReq_t              pfnPI_11073ConnectReq;
    zclPICB_11073DisconnectReq_t           pfnPI_11073DisconnectReq;
    zclPICB_11073ConnectStatusNoti_t       pfnPI_11073ConnectStatusNoti;
} zclPI_AppCallbacks_t;
```

The prototype of each command callback function is defined in section 6.

2.5 Application Creation

This section outlines the steps to be taken when creating a new ZCL application. At least four modules should be created for the new application:

- `zcl_<appname>.h` which should contain the definitions needed for the application

- `zcl_<appname>_data.c` which should contain the data definitions and declarations needed for the application
- `zcl_<appname>.c` which should contain all the functions and callback functions needed for the application
- `OSAL_<AppName>.c` where all the tasks needed for the application should be added to the task list

Each module is explained in detail in the following subsections.

2.5.1 `zcl_<appname>.h`

This header file should contain all the definitions needed for the new application. The application's *endpoint* should be defined in this module.

2.5.2 `zcl_<appname>_data.c`

This module should contain the declaration of:

1. All the *cluster attributes* that are supported by the application
2. The *attribute table* containing one entry of `zclAttrRec_t` type for each supported attribute
3. The *input* and *output cluster ID tables*, where these tables are filled with the application-specific input and output cluster IDs respectively. These tables are used with the simple descriptor table
4. The application's *simple descriptor table* of `SimpleDescriptionFormat_t` type defined in `AF.h` header file

2.5.3 `zcl_<appname>.c`

This module should contain the following items:

1. The declaration of the application's *endpoint table* of `endPointDesc_t` type defined in `AF.h` header file
2. Create all the *command callback functions* to handle any incoming command from the ZCL clusters. These callback functions are used with the command callback tables
3. The declaration of the application's *command callback tables* for the ZCL functional domains. The type of this table for the General functional domain is `zclGeneral_AppCallbacks_t`, which is defined in `zcl_general.h` header file
4. Create `void zcl_<AppName>_Init(byte task_id)` function for the application task. This function's responsibility is listed below
5. Create `uint16 zcl_<AppName>_event_loop(uint8 task_id, uint16 events)` function to receive and process messages and key events put on the application task's queue

The application's initialization function `zcl_<AppName>_Init()` should register:

1. The *command callback tables* with the corresponding functional domains. The function `zclGeneral_RegisterCmdCallbacks()` defined in `zcl_general.c` module should be used to register the General cluster command callbacks
2. The application's *attribute list* with ZCL Foundation using `zcl_registerAttrList()` API which is defined in `zcl.c` module
3. The application's *endpoint* with the AF layer using `afRegister()` API defined in `AF.c` module
4. The application's *task* with the hardware to process all "press-key" events using `RegisterForKeys()` API defined in `OnBoard.c` module (if the application handles any key event)
5. The application's *simple descriptor* with the HA profile using `zclHA_Init()` API defined in `zcl_ha.c` module

2.5.4 OSAL_<AppName>.c

This module should contain `void osalAddTasks(void)` function, where all the tasks needed for the application and the application task itself are added to the task list. The task addition is done using `osalTaskAdd()` API defined in `OSAL_Tasks.c` module. Here's the minimum list of tasks and their addition order needed for a simple ZCL application:

1. HAL
2. MAC
3. Network
4. APS
5. ZD Application
6. ZCL
7. ZCL Application

Note: The ZCL task should be added first before any ZCL application task.

3. Foundation Layer

3.1 Introduction

The Foundation layer provides general commands that are used for manipulating attributes and other general tasks that are not specific to an individual cluster. These commands are:

- Read attributes
- Read attributes response
- Write attributes
- Write attributes undivided
- Write attributes response
- Write attributes no response
- Configure reporting
- Configure reporting response
- Read reporting configuration
- Read reporting configuration response
- Report attributes
- Default response
- Discover attributes
- Discover attributes response

3.2 Send Command

3.2.1 Description

This function is used to send Profile and Cluster Specific Command messages.

3.2.2 Prototype

```
ZStatus_t zcl_SendCommand( uint8 srcEP, afAddrType_t *destAddr,  
                           uint16 clusterID, uint8 cmd, uint8 specific,  
                           uint8 direction, uint8 disableDefaultRsp,  
                           uint16 manuCode, uint8 seqNum, uint8 cmdFormatLen,  
                           uint8 *cmdFormat );
```

3.2.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

cmd - The command ID.

specific - Whether the command is Cluster Specific.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

manuCode - The manufacturer code for proprietary extensions to a profile.

seqNum – The identification number for the transaction.

cmdFormatLen - The length of the command to be sent.

cmdFormat – The command to be sent.

3.2.4 Return

ZStatus_t – enum found in ZComDef.h.

3.3 Send Read

3.3.1 Description

This function is used to send a Read Attributes command.

3.3.2 Prototype

```
ZStatus_t zcl_SendRead( uint8 srcEP, afAddrType_t *destAddr,  
                        uint16 clusterID, zclReadCmd_t *readCmd,  
                        uint8 direction, uint8 disableDefaultRsp,  
                        uint8 seqNum );
```

3.3.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

readCmd - The Read command to be sent.

`direction` - The client/server direction of the command.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

3.3.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

3.4 Send Read Response

3.4.1 Description

This function is used to send a Read Attributes Response command.

3.4.2 Prototype

```
ZStatus_t zcl_SendReadRsp( uint8 srcEP, afAddrType_t *destAddr,  
                           uint16 clusterID, zclReadRspCmd_t *readRspCmd,  
                           uint8 direction, uint8 disableDefaultRsp,  
                           uint8 seqNum );
```

3.4.3 Parameter Details

`srcEP` – The source endpoint.

`destAddr` – The destination address.

`clusterID` – The identifier of the cluster.

`readRspCmd` - The Read Response command to be sent.

`direction` - The client/server direction of the command.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

3.4.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

3.5 Send Write

3.5.1 Description

This function is used to send a Write Attributes command.

3.5.2 Prototype

```
ZStatus_t zcl_SendWrite( uint8 srcEP, afAddrType_t *destAddr,  
                        uint16 clusterID, zclWriteCmd_t *writeCmd,  
                        uint8 direction, uint8 disableDefaultRsp,  
                        uint8 seqNum );
```

3.5.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

writeCmd - The Write command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.5.4 Return

ZStatus_t – enum found in ZComDef.h.

3.6 Send Write Undivided

3.6.1 Description

This function is used to send a Write Attributes Undivided command.

3.6.2 Prototype

```
ZStatus_t zcl_SendWriteUndivided( uint8 srcEP, afAddrType_t *destAddr,  
                                uint16 clusterID, zclWriteCmd_t *writeCmd,  
                                uint8 direction, uint8 disableDefaultRsp,  
                                uint8 seqNum );
```

3.6.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

writeCmd - The Write Undivided command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.6.4 Return

ZStatus_t – enum found in ZComDef.h.

3.7 Send Write Response

3.7.1 Description

This function is used to send a Write Attributes Response command.

3.7.2 Prototype

```
ZStatus_t zcl_SendWriteRsp( uint8 srcEP, afAddrType_t *destAddr,  
                           uint16 clusterID, zclWriteRspCmd_t *writeRspCmd,  
                           uint8 direction, uint8 disableDefaultRsp,  
                           uint8 seqNum );
```

3.7.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

writeRspCmd - The Write Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.7.4 Return

ZStatus_t – enum found in ZComDef.h.

3.8 Send Write No Response

3.8.1 Description

This function is used to send a Write Attributes No Response command.

3.8.2 Prototype

```
ZStatus_t zcl_SendWriteNoRsp( uint8 srcEP, afAddrType_t *destAddr,  
                              uint16 clusterID, zclWriteCmd_t *writeCmd,  
                              uint8 direction, uint8 disableDefaultRsp,  
                              uint8 seqNum );
```

3.8.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

writeCmd - The Write No Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.8.4 Return

ZStatus_t – enum found in ZComDef.h.

3.9 Send Configure Reporting

3.9.1 Description

This function is used to send a Configure Reporting command.

3.9.2 Prototype

```
ZStatus_t zcl_SendConfigReportCmd( uint8 srcEP, afAddrType_t *destAddr,  
                                   uint16 clusterID, zclCfgReportCmd_t *cfgReportCmd,  
                                   uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.9.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

cfgReportCmd - The Configure Reporting command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.9.4 Return

ZStatus_t – enum found in ZComDef.h.

3.10 Send Configure Reporting Response

3.10.1 Description

This function is used to send a Configure Reporting Response command.

3.10.2 Prototype

```
ZStatus_t zcl_SendConfigReportRspCmd( uint8 srcEP, afAddrType_t *destAddr,
                                     uint16 clusterID, zclCfgReportRspCmd_t *cfgReportRspCmd,
                                     uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.10.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

cfgReportRspCmd - The Configure Reporting Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.10.4 Return

ZStatus_t – enum found in ZComDef.h.

3.11 Send Read Reporting Configuration

3.11.1 Description

This function is used to send a Read Reporting Configuration command.

3.11.2 Prototype

```
ZStatus_t zcl_SendReadReportCfgCmd( uint8 srcEP, afAddrType_t *destAddr,
                                   uint16 clusterID, zclReadReportCfgCmd_t *readReportCfgCmd,
                                   uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.11.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

readReportCfgCmd - The Read Reporting Configuration command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.11.4 Return

ZStatus_t – enum found in ZComDef.h.

3.12 Send Read Reporting Configuration Response

3.12.1 Description

This function is used to send a Read Reporting Configuration Response command.

3.12.2 Prototype

```
ZStatus_t zcl_SendReadReportCfgRspCmd( uint8 srcEP, afAddrType_t *destAddr,  
                                         uint16 clusterID, zclReadReportCfgRspCmd_t *readReportCfgRspCmd,  
                                         uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.12.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

readReportCfgRspCmd - The Read Reporting Configuration Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.12.4 Return

ZStatus_t – enum found in ZComDef.h.

3.13 Send Report

3.13.1 Description

This function is used to send a Report Attributes command.

3.13.2 Prototype

```
ZStatus_t zcl_SendReportCmd( uint8 srcEP, afAddrType_t *destAddr,  
                              uint16 clusterID, zclReportCmd_t *reportCmd,  
                              uint8 direction, uint8 disableDefaultRsp,  
                              uint8 seqNum );
```

3.13.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

reportCmd - The Report command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.13.4 Return

ZStatus_t – enum found in ZComDef.h.

3.14 Send Default Response

3.14.1 Description

This function is used to send a Default Response command.

3.14.2 Prototype

```
ZStatus_t zcl_SendDefaultRspCmd( uint8 srcEP, afAddrType_t *destAddr,  
                                uint16 clusterID, zclDefaultRspCmd_t *defaultRspCmd,  
                                uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.14.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

defaultRspCmd - The Default Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.14.4 Return

ZStatus_t – enum found in ZComDef.h.

3.15 Send Discover

3.15.1 Description

This function is used to send a Discover Attributes command.

3.15.2 Prototype

```
ZStatus_t zcl_SendDiscoverCmd( uint8 srcEP, afAddrType_t *destAddr,  
                               uint16 clusterID, zclDiscoverCmd_t *discoverCmd,  
                               uint8 direction, uint8 disableDefaultRsp,
```

```
uint8 seqNum );
```

3.15.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

discoverCmd - The Discover command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.15.4 Return

ZStatus_t – enum found in ZComDef.h.

3.16 Send Discover Response

3.16.1 Description

This function is used to send a Discover Attributes Response command.

3.16.2 Prototype

```
ZStatus_t zcl_SendDiscoverRspCmd( uint8 srcEP, afAddrType_t *destAddr,  
                                  uint16 clusterID, zclDiscoverRspCmd_t *discoverRspCmd,  
                                  uint8 direction, uint8 disableDefaultRsp, uint8 seqNum );
```

3.16.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

clusterID – The identifier of the cluster.

discoverRspCmd - The Discover Response command to be sent.

direction - The client/server direction of the command.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

3.16.4 Return

ZStatus_t – enum found in ZComDef.h.

3.17 Register Attribute List

3.17.1 Description

This function is used to register an Attribute List with ZCL Foundation.

3.17.2 Prototype

```
ZStatus_t zcl_registerAttrList( uint8 endpoint, uint8 numAttr,  
                                zclAttrRec_t *newAttrList );
```

3.17.3 Parameter Details

`endpoint` – The endpoint the attribute list belongs to.

`numAttr` – The number of attributes in the list.

`newAttrList` – The array of attribute records.

3.17.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

3.18 Register Attribute Data Validation Callback

3.18.1 Description

This function is used to register an Attribute Data Validation Callback function with ZCL Foundation.

3.18.2 Prototype

```
ZStatus_t zcl_registerVaildateAttrData(  
                                zclValidateAttrData_t pfnValidateAttrData );
```

3.18.3 Parameter Details

`pfnValidateAttrData` – The function pointer to the attribute data validation routine.

3.18.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

3.19 Register Cluster Library Handler Callback

3.19.1 Description

This function is used to register a Cluster Library Handler callback function with the ZCL Foundation layer.

3.19.2 Prototype

```
ZStatus_t zcl_registerPlugin( uint16 startClusterID,  
                             uint16 endClusterID,  
                             zclInHdlr_t pfnIncomingHdlr );
```

3.19.3 Parameter Details

startClusterID – The starting cluster ID.

endClusterID – The ending cluster ID.

pfnIncomingHdlr – The function pointer to incoming message handler.

3.19.4 Return

ZStatus_t – enum found in ZComDef.h.

3.20 Cluster Library Handler Callback

3.20.1 Description

This callback function is called to handle an incoming cluster-specific message from ZCL Foundation.

3.20.2 Prototype

```
typedef ZStatus_t (*zclInHdlr_t)( zclIncoming_t *msg );
```

3.20.3 Parameter Details

msg – The incoming message.

3.20.4 Return

ZStatus_t – enum found in ZComDef.h.

3.21 Register Cluster Option List

3.21.1 Description

This function is used to register a Cluster Option List the ZCL Foundation layer. This API should be called to enable ‘Application Link Key’ security and/or ‘APS ACK’ or a specific Cluster. The ‘Application Link Key’ is discarded if security isn’t enabled on the device. The default behavior is ‘Network Key’ when security is enabled and no ‘APS ACK’ for the ZCL messages.

3.21.2 Prototype

```
ZStatus_t zcl_registerClusterOptionList( uint8 endpoint,  
                                         uint8 numOption,  
                                         zclOptionRec_t optionList[] );
```

3.21.3 Parameter Details

`endpoint` – The endpoint the option list belongs to.

`numOption` – The number of options in the list.

`optionList` – Array of cluster option records.

3.21.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

3.22 Get the Raw AF Incoming Message

3.22.1 Description

This function is used during a callback function to retrieve a pointer to the raw AF incoming message. This function can only be called during a ZCL callback function and the calling function MUST not change any data in the message.

3.22.2 Prototype

```
afIncomingMSGPacket_t *zcl_getRawAFMsg( void );
```

3.22.3 Parameter Details

None.

3.22.4 Return

Returns a pointer to the original AF message or NULL if not currently processing an AF message.

4. General Functional Domain

4.1 Introduction

The General functional domain contains the following clusters:

- Basic
- Power Configuration
- Device Temperature Configuration
- Identity
- Groups
- Scenes
- On/Off
- On/Off Switch Configuration
- Level Control
- Alarms

- Time
- RSSI Indication

The Basic, Identity, Groups, Scenes, On/Off, Level Control, Alarms and RSSI Indication clusters provide commands but the Power Configuration, Device Temperature Configuration, On/Off Switch Configuration and Time clusters don't provide any commands.

4.2 Send Reset to Factory Defaults (Basic)

4.2.1 Description

This function is used to send a Reset to Factory Defaults Command.

4.2.2 Prototype

```
ZStatus_t zclGeneral_SendBasicResetFactoryDefaults( uint8 srcEP,  
                                                    afAddrType_t *dstAddr,  
                                                    uint8 disableDefaultRsp,  
                                                    uint8 seqNum );
```

4.2.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.2.4 Return

ZStatus_t – enum found in ZComDef.h.

4.3 Send Identify (Identify)

4.3.1 Description

This function is used to send an Identify command.

4.3.2 Prototype

```
ZStatus_t zclGeneral_SendIdentify( uint8 srcEP,  
                                   afAddrType_t *dstAddr,  
                                   uint8 disableDefaultRsp, uint8 seqNum );
```

4.3.3 Parameter Details

srcEP – The source endpoint.

destAddr - The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.3.4 Return

ZStatus_t - enum found in ZComDef.h.

4.4 Send Identify Query (Identify)

4.4.1 Description

This function is used to send an Identify Query command.

4.4.2 Prototype

```
ZStatus_t zclGeneral_SendIdentifyQuery( uint8 srcEP,  
                                         afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp, uint8 seqNum );
```

4.4.3 Parameter Details

srcEP - The source endpoint.

destAddr - The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.4.4 Return

ZStatus_t - enum found in ZComDef.h.

4.5 Send Identify Query Response (Identify)

4.5.1 Description

This function is used to send an Identify Query Response command.

4.5.2 Prototype

```
ZStatus_t zclGeneral_SendIdentifyQueryResponse( uint8 srcEP,  
                                                  afAddrType_t *dstAddr, uint16 timeout,  
                                                  uint8 disableDefaultRsp, uint8 seqNum );
```

4.5.3 Parameter Details

srcEP - The source endpoint.

destAddr - The destination address.

timeout - How long the device will continue to identify itself (in seconds).

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.5.4 Return

ZStatus_t - enum found in ZComDef.h.

4.6 Send Add Group (Group)

4.6.1 Description

This function is used to send an Add Group command.

4.6.2 Prototype

```
ZStatus_t zclGeneral_SendGroupAdd( uint8 srcEP, afAddrType_t *dstAddr,
                                   int16 groupID, uint8 *groupName,
                                   uint8 disableDefaultRsp, uint8 seqNum );
```

4.6.3 Parameter Details

srcEP - The source endpoint.

destAddr - The destination address.

groupID - The ID of the Group to be added

groupName - The name of the Group to be added

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.6.4 Return

ZStatus_t - enum found in ZComDef.h.

4.7 Send View Group (Group)

4.7.1 Description

This function is used to send a View Group command.

4.7.2 Prototype

```
ZStatus_t zclGeneral_SendGroupView( uint8 srcEP, afAddrType_t *dstAddr,
```

```
int16 groupID, uint8 disableDefaultRsp,  
uint8 seqNum );
```

4.7.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

groupID – The ID of the Group to be viewed

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.7.4 Return

ZStatus_t – enum found in ZComDef.h.

4.8 Send Get Group Membership (Group)

4.8.1 Description

This function is used to send a Get Group Membership command.

4.8.2 Prototype

```
ZStatus_t zclGeneral_SendGroupGetMembership( uint8 srcEP,  
afAddrType_t *dstAddr, uint8 grpCnt,  
uint16 *grpList, uint8 disableDefaultRsp,  
uint8 seqNum );
```

4.8.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

grpCnt – The number of the groups in the Group list

grpList – The Group IDs of which the entity is a member

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.8.4 Return

ZStatus_t – enum found in ZComDef.h.

4.9 Send Remove Group (Group)

4.9.1 Description

This function is used to send a Remove Group command.

4.9.2 Prototype

```
ZStatus_t zclGeneral_SendGroupRemove( uint8 srcEP, afAddrType_t *dstAddr,  
                                       uint16 *groupID, uint8 disableDefaultRsp,  
                                       uint8 seqNum );
```

4.9.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

grpList – The ID of the Group to be removed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.9.4 Return

ZStatus_t – enum found in ZComDef.h.

4.10 Send Remove All Groups (Group)

4.10.1 Description

This function is used to send a Remove All Groups command.

4.10.2 Prototype

```
ZStatus_t zclGeneral_SendGroupRemoveAll( uint8 srcEP, afAddrType_t *dstAddr,  
                                           uint8 disableDefaultRsp, uint8 seqNum );
```

4.10.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.10.4 Return

ZStatus_t – enum found in ZComDef.h.

4.11 Send Add Group If Identifying (Group)

4.11.1 Description

This function is used to send an Add Group If Identifying command.

4.11.2 Prototype

```
ZStatus_t zclGeneral_SendGroupAddIfIdentifying( uint8 srcEP,  
                                                afAddrType_t *dstAddr, uint16 groupID,  
                                                uint8 *groupName, uint8 disableDefaultRsp,  
                                                uint8 seqNum );
```

4.11.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

groupID – The ID of the Group to be added.

disableDefaultRsp - Disable Default Response command.

groupName – The name of the Group to be added.

seqNum - The identification number for the transaction.

4.11.4 Return

ZStatus_t – enum found in ZComDef.h.

4.12 Send Add Group Response (Group)

4.12.1 Description

This function is used to send an Add Group Response command.

4.12.2 Prototype

```
ZStatus_t zclGeneral_SendGroupAddResponse( uint8 srcEP,  
                                            afAddrType_t *dstAddr, uint8 status,  
                                            uint16 groupID, uint8 disableDefaultRsp,  
                                            uint8 seqNum );
```

4.12.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

status – The status of the Group Add command.

groupID – The ID of the Group which is being added.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.12.4 Return

ZStatus_t – enum found in ZComDef.h.

4.13 Send View Group Response (Group)

4.13.1 Description

This function is used to send a View Group Response command.

4.13.2 Prototype

```
ZStatus_t zclGeneral_SendGroupViewResponse( uint8 srcEP,  
                                             afAddrType_t *dstAddr, uint8 status,  
                                             aps_Group_t *grp, uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

4.13.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

status – The status of the Group View command.

grp – The Group info to be viewed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.13.4 Return

ZStatus_t – enum found in ZComDef.h.

4.14 Send Get Group Membership Response (Group)

4.14.1 Description

This function is used to send a Get Group Membership Response command.

4.14.2 Prototype

```
ZStatus_t zclGeneral_SendGroupGetMembershipResponse( uint8 srcEP,  
                                                      afAddrType_t *dstAddr, uint8 capacity,  
                                                      uint8 grpCnt, uint16 *grpList,  
                                                      uint8 disableDefaultRsp, uint8 seqNum );
```

4.14.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

`capacity` - The remaining capacity of the Group table of the device.

`grpCnt` - The number of groups contained in the Group List field.

`grpList` - The IDs either of all the groups in the Group table (if Group List of Get Group Membership was empty) or all the groups from the Group List of Get Group Membership command which are in the Group table.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

4.14.4 Return

`ZStatus_t` - enum found in `ZComDef.h`.

4.15 Send Remove Group Response (Group)

4.15.1 Description

This function is used to send a Remove Group Response command.

4.15.2 Prototype

```
ZStatus_t zclGeneral_SendGroupRemoveResponse( uint8 srcEP,
                                              afAddrType_t *dstAddr, uint8 status,
                                              uint16 groupID, uint8 disableDefaultRsp,
                                              uint8 seqNum );
```

4.15.3 Parameter Details

`srcEP` - The source endpoint.

`dstAddr` - The destination address.

`status` - The status of the Remove Group command.

`groupID` - The ID of the Group that was to be removed.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

4.15.4 Return

`ZStatus_t` - enum found in `ZComDef.h`.

4.16 Send Add Scene (Scene)

4.16.1 Description

This function is used to send an Add Scene command.

4.16.2 Prototype

```
ZStatus_t zclGeneral_SendSceneAdd( uint8 srcEP, afAddrType_t *dstAddr,  
                                   zclGeneral_Scene_t *scene,  
                                   uint8 disableDefaultRsp, uint8 seqNum );
```

4.16.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

scene – The scene to be added.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.16.4 Return

ZStatus_t – enum found in ZComDef.h.

4.17 Send View Scene (Scene)

4.17.1 Description

This function is used to send a View Scene command.

4.17.2 Prototype

```
ZStatus_t zclGeneral_SendSceneView( uint8 srcEP, afAddrType_t *dstAddr,  
                                     int16 groupID, uint8 sceneID,  
                                     uint8 disableDefaultRsp, uint8 seqNum );
```

4.17.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

groupID – The ID of the Group that the Scene belongs to.

sceneID – The ID of the Scene to be viewed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.17.4 Return

ZStatus_t – enum found in ZComDef.h.

4.18 Send Remove Scene (Scene)

4.18.1 Description

This function is used to send a Remove Scene command.

4.18.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRemove( uint8 srcEP, afAddrType_t *dstAddr,  
                                       int16 groupID, uint8 sceneID,  
                                       uint8 disableDefaultRsp, uint8 seqNum );
```

4.18.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

groupID – The ID of the Group that the Scene belongs to.

sceneID – The ID of the Scene to be removed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.18.4 Return

ZStatus_t – enum found in ZComDef.h.

4.19 Send Remove All Scenes (Scene)

4.19.1 Description

This function is used to send a Remove All Scenes command.

4.19.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRemoveAll( uint8 srcEP, afAddrType_t *dstAddr,  
                                          int16 groupID, uint8 disableDefaultRsp,  
                                          uint8 seqNum );
```

4.19.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

groupID – The ID of the Group for which all the Scenes to be removed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.19.4 Return

ZStatus_t – enum found in ZComDef.h.

4.20 Send Store Scene (Scene)

4.20.1 Description

This function is used to send a Store Scene command.

4.20.2 Prototype

```
ZStatus_t zclGeneral_SendSceneStore( uint8 srcEP, afAddrType_t *dstAddr,  
                                     int16 groupID, uint8 sceneID,  
                                     uint8 disableDefaultRsp, uint8 seqNum );
```

4.20.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

groupID – The ID of the Group that the Scene belongs to.

sceneID – The ID of the Scene to be stored.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.20.4 Return

ZStatus_t – enum found in ZComDef.h.

4.21 Send Recall Scene (Scene)

4.21.1 Description

This function is used to send a Recall Scene command.

4.21.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRecall( uint8 srcEP, afAddrType_t *dstAddr,  
                                       int16 groupID, uint8 sceneID,  
                                       uint8 disableDefaultRsp, uint8 seqNum );
```

4.21.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

groupID – The ID of the Group that the Scene belongs to.

sceneID – The ID of the Scene to be recalled.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.21.4 Return

ZStatus_t – enum found in ZComDef.h.

4.22 Send Get Scene Membership (Scene)

4.22.1 Description

This function is used to send a Get Scene Membership command.

4.22.2 Prototype

```
ZStatus_t zclGeneral_SendSceneGetMembership( uint8 srcEP,  
                                              afAddrType_t *dstAddr, uint16 groupID,  
                                              uint8 disableDefaultRsp, uint8 seqNum );
```

4.22.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

groupID – The Group ID of which the Scene is a member.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.22.4 Return

ZStatus_t – enum found in ZComDef.h.

4.23 Send Add Scene Response (Scene)

4.23.1 Description

This function is used to send an Add Scene Response command.

4.23.2 Prototype

```
ZStatus_t zclGeneral_SendSceneAddResponse( uint8 srcEP,  
                                             afAddrType_t *dstAddr, uint8 status,  
                                             uint16 groupID, uint8 sceneID,  
                                             uint8 disableDefaultRsp, uint8 seqNum );
```

4.23.3 Parameter Details

srcEP – The source endpoint.

`destAddr` - The destination address.

`status` - The status of the Scene Add command.

`groupID` - The Group ID of the Scene which was added.

`sceneID` - The ID of the Scene which was added.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

4.23.4 Return

`ZStatus_t` - enum found in `ZComDef.h`.

4.24 Send View Scene Response (Scene)

4.24.1 Description

This function is used to send a View Scene Response command.

4.24.2 Prototype

```
ZStatus_t zclGeneral_SendSceneViewResponse( uint8 srcEP,  
                                             afAddrType_t *dstAddr, uint8 status,  
                                             zclGeneral_Scene_t *scene,  
                                             uint8 disableDefaultRsp, uint8 seqNum );
```

4.24.3 Parameter Details

`srcEP` - The source endpoint.

`destAddr` - The destination address.

`status` - The status of the Scene View command.

`scene` - The Scene info to be viewed.

`disableDefaultRsp` - Disable Default Response command.

`seqNum` - The identification number for the transaction.

4.24.4 Return

`ZStatus_t` - enum found in `ZComDef.h`.

4.25 Send Remove Scene Response (Scene)

4.25.1 Description

This function is used to send a Remove Scene Response command.

4.25.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRemove( uint8 srcEP, afAddrType_t *dstAddr,  
                                       uint8 status, uint16 groupID, uint8 sceneID,  
                                       uint8 disableDefaultRsp, uint8 seqNum );
```

4.25.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

status – The status of the Remove Scene command.

groupID – The Group ID of the Scene which was removed.

sceneID – The ID of the Scene which was removed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.25.4 Return

ZStatus_t – enum found in ZComDef.h.

4.26 Send Remove All Scenes (Scene)

4.26.1 Description

This function is used to send a Remove All Groups command.

4.26.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRemoveAll( uint8 srcEP, afAddrType_t *dstAddr,  
                                           uint8 status, uint16 groupID,  
                                           uint8 disableDefaultRsp, uint8 seqNum );
```

4.26.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

status – The status of the Remove All Scenes command.

groupID – The Group ID of the Scenes which were removed.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.26.4 Return

ZStatus_t – enum found in ZComDef.h.

4.27 Send Store Scene (Scene)

4.27.1 Description

This function is used to send a Store Scene command.

4.27.2 Prototype

```
ZStatus_t zclGeneral_SendSceneRemove( uint8 srcEP, afAddrType_t *dstAddr,
                                       uint8 status, uint16 groupID,
                                       uint8 sceneID, uint8 disableDefaultRsp,
                                       uint8 seqNum );
```

4.27.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

status – The status of the Store Scene command.

groupID – The Group ID of the Scene which was stored.

sceneID – The ID of the Scene which was stored.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.27.4 Return

ZStatus_t – enum found in ZComDef.h.

4.28 Send Get Scene Membership Response (Scene)

4.28.1 Description

This function is used to send a Get Scene Membership Response command.

4.28.2 Prototype

```
ZStatus_t zclGeneral_SendSceneGetMembershipResponse( uint8 srcEP,
                                                      afAddrType_t *dstAddr, uint8 status,
                                                      uint8 capacity, uint8 sceneCnt, uint8 *sceneList,
                                                      uint16 groupID, uint8 disableDefaultRsp,
                                                      uint8 seqNum );
```

4.28.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

status – The status of the Get Scene Membership command.

capacity – The remaining capacity of the Scene table of the device.

sceneCnt - The number of scenes contained in the Scene List field.

sceneList - The IDs of all the scenes in the Scene table with the corresponding Group ID.

groupID - The Group ID of the Scenes.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.28.4 Return

ZStatus_t - enum found in ZComDef.h.

4.29 Send Off (On/Off)

4.29.1 Description

This function is used to send an Off command.

4.29.2 Prototype

```
ZStatus_t zclGeneral_SendOnOff_CmdOff( uint8 srcEP, afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp, uint8 seqNum );
```

4.29.3 Parameter Details

srcEP - The source endpoint.

destAddr - The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.29.4 Return

ZStatus_t - enum found in ZComDef.h.

4.30 Send On (On/Off)

4.30.1 Description

This function is used to send an On command.

4.30.2 Prototype

```
ZStatus_t zclGeneral_SendOnOff_CmdOn( uint8 srcEP, afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp, uint8 seqNum );
```

4.30.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.30.4 Return

ZStatus_t – enum found in ZComDef.h.

4.31 Send Toggle (On/Off)

4.31.1 Description

This function is used to send a Toggle command.

4.31.2 Prototype

```
ZStatus_t zclGeneral_SendOnOff_CmdToggle( uint8 srcEP,  
                                           afAddrType_t *dstAddr,  
                                           uint8 disableDefaultRsp, uint8 seqNum );
```

4.31.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.31.4 Return

ZStatus_t – enum found in ZComDef.h.

4.32 Send Move to Level (Level Control)

4.32.1 Description

This function is used to send a Move to Level command.

4.32.2 Prototype

```
ZStatus_t zclGeneral_SendLevelControlMoveToLevel( uint8 srcEP,  
                                                    afAddrType_t *dstAddr, uint8 level, uint16 transTime,  
                                                    uint8 disableDefaultRsp, uint8 seqNum );
```

4.32.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

level – The new level to move to.

transTime – The time (in seconds) that shall be taken to move to the new level.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.32.4 Return

ZStatus_t – enum found in ZComDef.h.

4.33 Send Move (Level Control)

4.33.1 Description

This function is used to send a Move command.

4.33.2 Prototype

```
ZStatus_t zclGeneral_SendLevelControlMove( uint8 srcEP,  
                                             afAddrType_t *dstAddr, uint8 moveMode,  
                                             uint8 rate, uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

4.33.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

moveMode – The move mode.

rate – The rate of movement in steps per second.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.33.4 Return

ZStatus_t – enum found in ZComDef.h.

4.34 Send Step (Level Control)

4.34.1 Description

This function is used to send a Step command.

4.34.2 Prototype

```
ZStatus_t zclGeneral_SendLevelControlStep( uint8 srcEP,  
                                           afAddrType_t *dstAddr, uint8 stepMode,  
                                           uint8 amount, uint16 transTime,  
                                           uint8 disableDefaultRsp, uint8 seqNum );
```

4.34.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

stepMode – The step mode.

amount – The number of levels to step.

transTime – The time (in 1/10ths of seconds) that shall be taken to perform the step.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.34.4 Return

ZStatus_t – enum found in ZComDef.h.

4.35 Send Reset Alarm (Alarm)

4.35.1 Description

This function is used to send a Reset Alarm command.

4.35.2 Prototype

```
ZStatus_t zclGeneral_SendAlarmReset( uint8 srcEP, afAddrType_t *dstAddr,  
                                     uint8 alarmCode, uint16 clusterID,  
                                     uint8 disableDefaultRsp, uint8 seqNum );
```

4.35.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

alarmCode – The identifying Code for the cause of the alarm.

clusterID – The Identifier of the Cluster whose attribute generated the alarm.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.35.4 Return

ZStatus_t – enum found in ZComDef.h.

4.36 Send Reset All Alarms (Alarm)

4.36.1 Description

This function is used to send a Reset All Alarms command.

4.36.2 Prototype

```
ZStatus_t zclGeneral_SendAlarmResetAll( uint8 srcEP, afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp, uint8 seqNum );
```

4.36.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.36.4 Return

ZStatus_t – enum found in ZComDef.h.

4.37 Send Get Alarm (Alarm)

4.37.1 Description

This function is used to send a Get Alarm command.

4.37.2 Prototype

```
ZStatus_t zclGeneral_SendAlarmGet( uint8 srcEP, afAddrType_t *dstAddr,  
                                    uint8 disableDefaultRsp, uint8 seqNum );
```

4.37.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.37.4 Return

ZStatus_t – enum found in ZComDef.h.

4.38 Send Reset Alarm Log (Alarm)

4.38.1 Description

This function is used to send a Reset Alarm Log command.

4.38.2 Prototype

```
ZStatus_t zclGeneral_SendAlarmResetLog( uint8 srcEP, afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp, uint8 seqNum );
```

4.38.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.38.4 Return

ZStatus_t – enum found in ZComDef.h.

4.39 Send Alarm (Alarm)

4.39.1 Description

This function is used to send an Alarm command.

4.39.2 Prototype

```
ZStatus_t zclGeneral_SendAlarm( uint8 srcEP, afAddrType_t *dstAddr,  
                                uint8 alarmCode, uint16 clusterID,  
                                uint8 disableDefaultRsp, uint8 seqNum );
```

4.39.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

alarmCode – The identifying Code for the cause of the alarm.

clusterID – The Identifier of the Cluster whose attribute generated the alarm.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.39.4 Return

ZStatus_t – enum found in ZComDef.h.

4.40 Send Get Alarm Response (Alarm)

4.40.1 Description

This function is used to send a Get Alarm Response command.

4.40.2 Prototype

```
ZStatus_t zclGeneral_SendAlarmGetRespnose( uint8 srcEP,  
                                             afAddrType_t *dstAddr, uint8 status,  
                                             uint8 alarmCode, uint16 clusterID,  
                                             uint32 timeStamp, uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

4.40.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

status – The status of the Get Alarm command.

alarmCode – The identifying Code for the cause of the alarm.

timeStamp – The time at which the alarm occurred.

clusterID – The Identifier of the Cluster whose attribute generated the alarm.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.40.4 Return

ZStatus_t – enum found in ZComDef.h.

4.41 Send Set Absolute Location (RSSI Location)

4.41.1 Description

This function is used to send a Set Absolute Location command.

4.41.2 Prototype

```
ZStatus_t zclGeneral_SendLocationSetAbsolute( uint8 srcEP,  
                                              afAddrType_t *dstAddr,  
                                              zclLocationAbsolute_t *absLoc,  
                                              uint8 disableDefaultRsp,  
                                              uint8 seqNum );
```

4.41.3 Parameter Details

`srcEP` – The source endpoint.
`destAddr` – The destination address.
`absLoc` – The Absolute Location info.
`disableDefaultRsp` - Disable Default Response command.
`seqNum` - The identification number for the transaction.

4.41.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

4.42 Send Set Device Configuration (RSSI Location)

4.42.1 Description

This function is used to send a Set Device Configuration command.

4.42.2 Prototype

```
ZStatus_t zclGeneral_SendLocationSetDevCfg( uint8 srcEP,  
                                             afAddrType_t *dstAddr,  
                                             zclLocationDevCfg_t *devCfg,  
                                             uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

4.42.3 Parameter Details

`srcEP` – The source endpoint.
`destAddr` – The destination address.
`devCfg` – The Device Configuration info.
`disableDefaultRsp` - Disable Default Response command.
`seqNum` - The identification number for the transaction.

4.42.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

4.43 Send Get Device Configuration (RSSI Location)

4.43.1 Description

This function is used to send a Get Device Configuration command.

4.43.2 Prototype

```
ZStatus_t zclGeneral_SendLocationGetDevCfg( uint8 srcEP,
                                             afAddrType_t *dstAddr,
                                             uint8 *targetAddr,
                                             uint8 disableDefaultRsp,
                                             uint8 seqNum );
```

4.43.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

targetAddr – The 64-bit IEEE Address of the device for which the location parameters are being requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.43.4 Return

ZStatus_t – enum found in ZComDef.h.

4.44 Send Get Location Data (RSSI Location)

4.44.1 Description

This function is used to send a Get Location Data command.

4.44.2 Prototype

```
ZStatus_t zclGeneral_SendLocationGetData( uint8 srcEP,
                                           afAddrType_t *dstAddr,
                                           zclLocationGetData_t *locData,
                                           uint8 disableDefaultRsp,
                                           uint8 seqNum );
```

4.44.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

locData – Device's location information and channel parameters that are requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.44.4 Return

ZStatus_t – enum found in ZComDef.h.

4.45 Send Device Configuration Response (RSSI Location)

4.45.1 Description

This function is used to send a Device Configuration Response command.

4.45.2 Prototype

```
ZStatus_t zclGeneral_SendLocationDevCfgResponse( uint8 srcEP,  
                                                  afAddrType_t *dstAddr,  
                                                  zclLocationDevCfgRsp_t *devCfg,  
                                                  uint8 disableDefaultRsp,  
                                                  uint8 seqNum );
```

4.45.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

devCfg – The device's location parameters that are requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.45.4 Return

ZStatus_t – enum found in ZComDef.h.

4.46 Send Location Data Response (RSSI Location)

4.46.1 Description

This function is used to send a Location Data Response command.

4.46.2 Prototype

```
ZStatus_t zclGeneral_SendLocationDataResponse( uint8 srcEP,  
                                                afAddrType_t *dstAddr,  
                                                zclLocationDataRsp_t *locData,  
                                                uint8 disableDefaultRsp,  
                                                uint8 seqNum );
```

4.46.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

locData – Device's location information and channel parameters that are requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.46.4 Return

ZStatus_t – enum found in ZComDef.h.

4.47 Send Location Data Notification (RSSI Location)

4.47.1 Description

This function is used to send a Location Data Notification command.

4.47.2 Prototype

```
ZStatus_t zclGeneral_SendLocationDataNotif( uint8 srcEP,  
                                             afAddrType_t *dstAddr,  
                                             zclLocationData_t *locData,  
                                             uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

4.47.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

locData – Device's location information and channel parameters that are requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.47.4 Return

ZStatus_t – enum found in ZComDef.h.

4.48 Send Compact Location Data Notification (RSSI Location)

4.48.1 Description

This function is used to send a Compact Location Data Notification command.

4.48.2 Prototype

```
ZStatus_t zclGeneral_SendLocationDataCompactNotif( uint8 srcEP,  
                                                    afAddrType_t *dstAddr,  
                                                    zclLocationData_t *locData,  
                                                    uint8 disableDefaultRsp,  
                                                    uint8 seqNum );
```

4.48.3 Parameter Details

srcEP – The source endpoint.

destAddr - The destination address.

locData - Device's location information and channel parameters that are requested.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.48.4 Return

ZStatus_t - enum found in ZComDef.h.

4.49 Send RSSI Ping (RSSI Location)

4.49.1 Description

This function is used to send a RSSI Ping command.

4.49.2 Prototype

```
ZStatus_t zclGeneral_SendRSSIPing( uint8 srcEP, afAddrType_t *dstAddr,  
                                   uint8 locationType,  
                                   uint8 disableDefaultRsp, uint8 seqNum );
```

4.49.3 Parameter Details

srcEP - The source endpoint.

destAddr - The destination address.

locationType - The device's Location Type.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

4.49.4 Return

ZStatus_t - enum found in ZComDef.h.

4.50 Attribute Data Validation Callback

4.50.1 Description

This callback is called to see if the supplied value for the attribute data is within the specified range of the attribute.

4.50.2 Prototype

```
typedef uint8 (*zclValidateAttrData_t)( zclAttrRec_t *pAttr,  
                                       zclWriteRec_t *pAttrInfo );
```

4.50.3 Parameter Details

`pAttr` – Where data to be written.

`pAttrInfo` – Pointer to the attribute id, type and data.

4.50.4 Return

`UInt8` – TRUE if the attribute data is valid. FALSE otherwise.

4.51 Register Application Command Callback

4.51.1 Description

This function is used to register an Application's Command callbacks with the General functional domain.

4.51.2 Prototype

```
ZStatus_t zclGeneral_RegisterCmdCallbacks( uint8 endpoint,  
                                           zclGeneral_AppCallbacks_t *callbacks);
```

4.51.3 Parameter Details

`endpoint` – The application's endpoint.

`callbacks` – Pointer to the callback records.

4.51.4 Return

`ZStatus_t` – enum found in `ZComDef.h`.

4.52 Reset to Factory Defaults Callback

4.52.1 Description

This callback is called to process an incoming Reset to Factory Defaults command. On receipt of this command, the device resets all the attributes of all its clusters to their factory defaults.

4.52.2 Prototype

```
typedef void (*zclGCB_BasicReset_t)( void );
```

4.52.3 Parameter Details

None.

4.52.4 Return

None.

4.53 Identify Callback

4.53.1 Description

This callback is called to process an incoming Identify command.

4.53.2 Prototype

```
typedef void (*zclGCB_Identify_t)( zclIdentify_t *pCmd );
```

4.53.3 Parameter Details

pCmd – received Identify command, which has the following fields:

- srcAddr – The requestor’s address.
- identifyTime – The number of seconds the device shall continue to identify itself.

4.53.4 Return

None.

4.54 Identify Response Callback

4.54.1 Description

This callback is called to process an incoming Identify Response command.

4.54.2 Prototype

```
typedef void (*zclGCB_IdentifyRsp_t)( zclIdentifyQueryRsp_t *pRsp );
```

4.54.3 Parameter Details

pRsp – received Identify response, which has the following fields:

- srcAddr – The requestor’s address.
- timeout – The number of seconds the device will continue to identify itself.

4.54.4 Return

None.

4.55 On/Off/Toggle Callback

4.55.1 Description

This callback is called to process an incoming On, Off or Toggle command.

4.55.2 Prototype

```
typedef void (*zclGCB_OnOff_t)( uint8 cmd );
```

4.55.3 Parameter Details

cmd – received command, which is either COMMAND_ON, COMMAND_OFF or COMMAND_TOGGLE.

4.55.4 Return

None.

4.56 Move to Level Callback

4.56.1 Description

This callback is called to process an incoming Level Control - Move to Level command.

4.56.2 Prototype

```
typedef void (*zclGCB_LevelControlMoveToLevel_t)( zclLCMoveToLevel_t *pCmd );
```

4.56.3 Parameter Details

pCmd – received Move to Level command, which has the following fields:

- level – The new level to move to.
- transitionTime – The time to take to move to the new level (in seconds).
- withOnOff – With On/Off command .

4.56.4 Return

None.

4.57 Move Callback

4.57.1 Description

This callback is called to process an incoming Level Control - Move command.

4.57.2 Prototype

```
typedef void (*zclGCB_LevelControlMove_t)( zclLCMove_t *pCmd );
```

4.57.3 Parameter Details

pCmd – received Move command, which has the following fields:

- moveMode – The move mode which is either LEVEL_MOVE_STOP, LEVEL_MOVE_UP, LEVEL_MOVE_ON_AND_UP, LEVEL_MOVE_DOWN, or LEVEL_MOVE_DOWN_AND_OFF.
- rate – The rate of movement in steps per second.
- withOnOff – With On/Off command.

4.57.4 Return

None.

4.58 Step Callback

4.58.1 Description

This callback is called to process an incoming Level Control - Step command.

4.58.2 Prototype

```
typedef void (*zclGCB_LevelControlStep_t)( zclLCStep_t *pCmd );
```

4.58.3 Parameter Details

pCmd – received Step command, which has the following fields:

- stepMode – The step mode which is either LEVEL_STEP_UP, LEVEL_STEP_ON_AND_UP, LEVEL_STEP_DOWN, or LEVEL_STEP_DOWN_AND_OFF.
- amount – The number of levels to step.
- transitionTime – The time, in 1/10ths of a second, to take to perform the step.
- withOnOff – With On/Off command .

4.58.4 Return

None.

4.59 Step Callback

4.59.1 Description

This callback is called to process an incoming Level Control - Stop command.

4.59.2 Prototype

```
typedef void (*zclGCB_LevelControlStop_t)( void );
```

4.59.3 Parameter Details

None.

4.59.4 Return

None.

4.60 Group Response Callback

4.60.1 Description

This callback is called to process an incoming Group Response command. This means that this application sent the request message.

4.60.2 Prototype

```
typedef void (*zclGCB_GroupRsp_t)( zclGroupRsp_t *pRsp );
```

4.60.3 Parameter Details

pRsp – received Group response, which has the following fields:

- srcAddr – The requestor's address.
- cmdID – The message ID which is either COMMAND_GROUP_ADD_RSP, COMMAND_GROUP_VIEW_RSP, COMMAND_GROUP_REMOVE_RSP or COMMAND_GROUP_GET_MEMBERSHIP_RSP.
- status – The status which is either GROUP_STATUS_SUCCESS, GROUP_STATUS_TABLE_FULL, GROUP_STATUS_ALREADY_IN_TABLE, or GROUP_STATUS_NOT_IN_TABLE. Not valid for COMMAND_GROUP_GET_MEMBERSHIP_RSP.
- grpCnt – The number of groups contained in the group list.
- grpList – The group IDs that the action was performed on.
- capacity – The remaining capacity of the group table.
- grpName – The group name (only valid for COMMAND_GROUP_VIEW_RSP).

4.60.4 Return

None.

4.61 Store Scene Callback

4.61.1 Description

This callback is called to process an incoming Store Scene command. The application will fill in the "extField" with what is needed to restore its current settings.

4.61.2 Prototype

```
typedef uint8 (*zclGCB_SceneStoreReq_t)( zclSceneReq_t *pReq );
```

4.61.3 Parameter Details

pReq – received Scene Store request, which has the following fields:

- srcAddr – The requestor's address.
- scene – The scene information.

4.61.4 Return

TRUE if extField is filled out, FALSE otherwise (in this case, there is no need to save the scene).

4.62 Recall Scene Callback

4.62.1 Description

This callback is called to process an incoming Recall Scene command. The application will use what's in the "extField" to restore to these settings.

4.62.2 Prototype

```
typedef void (*zclGCB_SceneRecallReq_t)( zclSceneReq_t *pReq );
```

4.62.3 Parameter Details

pReq – received Scene Recall request, which has the following fields:

- srcAddr – The requestor's address.
- scene – The scene information.

4.62.4 Return

None.

4.63 Scene Response Callback

4.63.1 Description

This callback is called to process an incoming Scene response message. This means that this application sent the request for this response.

4.63.2 Prototype

```
typedef void (*zclGCB_SceneRsp_t)( zclSceneRsp_t *pRsp );
```

4.63.3 Parameter Details

pReq – received Scene response, which has the following fields:

- srcAddr – The requestor's address.
- cmdID – The message ID which is either COMMAND_SCENE_ADD_RSP, COMMAND_SCENE_VIEW_RSP, COMMAND_SCENE_REMOVE_RSP, COMMAND_SCENE_REMOVE_ALL_RSP, COMMAND_SCENE_STORE_RSP or COMMAND_SCENE_GET_MEMBERSHIPSHIP_RSP.
- status – The scene command status.
- sceneCnt – The number of scenes contained in the scene list (only valid for COMMAND_SCENE_GET_MEMBERSHIPSHIP_RSP)
- sceneList – The list of scene IDs (only valid for COMMAND_SCENE_GET_MEMBERSHIPSHIP_RSP)
- capacity – The remaining capacity of the scene table (only valid for COMMAND_SCENE_GET_MEMBERSHIPSHIP_RSP)
- scene – The scene information.

4.63.4 Return

None.

4.64 Alarm Callback

4.64.1 Description

This callback is called to process an incoming Alarm request or response command.

4.64.2 Prototype

```
typedef void (*zclGCB_Alarm_t)( zclAlarm_t *pAlarm );
```

4.64.3 Parameter Details

pReq – received Alarm request, which has the following fields:

- srcAddr – The requestor's address.
- cmdID – The message ID which is either COMMAND_ALARMS_ALARM or COMMAND_ALARMS_GET_RSP
- status – The alarm command status (only applicable to COMMAND_ALARMS_GET_RSP).
- alarmCode – The identifying code for the cause of the alarm.
- clusterID – The id of the cluster whose attribute generated this alarm

- `timeStamp` – The time at which the alarm occurred (only applicable to `COMMAND_ALARMS_GET_RSP`)

4.64.4 Return

None.

4.65 Location Callback

4.65.1 Description

This callback is called to process an incoming RSSI Location command.

4.65.2 Prototype

```
typedef void (*zclGCB_Location_t)( zclLocation_t *pCmd );
```

4.65.3 Parameter Details

`pReq` – received Location command, which has the following fields:

- `srcAddr` – The requestor's address.
- `cmdID` – The message ID which is either `COMMAND_LOCATION_SET_ABSOLUTE`, `COMMAND_LOCATION_SET_DEV_CFG`, `COMMAND_LOCATION_GET_DEV_CFG` or `COMMAND_LOCATION_GET_DATA`.
- `absLoc` – The Absolute Location info (only valid for `COMMAND_LOCATION_SET_ABSOLUTE`).
- `loc` – The Location info (only valid for `COMMAND_LOCATION_GET_DATA`).
- `devCfg` – The Device Configuration info (only valid for `COMMAND_LOCATION_SET_DEV_CFG`).
- `ieeeAddr` – The device's IEEE Address (only valid for `COMMAND_LOCATION_GET_DEV_CFG`).
- `seqNum` – The Sequence Number received with the message (only valid for GET commands).

4.65.4 Return

None.

4.66 Location Response Callback

4.66.1 Description

This callback is called to process an incoming RSSI Location Response. This means that this application sent the request for this response.

4.66.2 Prototype

```
typedef void (*zclGCB_LocationRsp_t)( zclLocationRsp_t *pRsp );
```

4.66.3 Parameter Details

pReq – received Location response, which has the following fields:

- srcAddr – The requestor's address.
- cmdID – The message ID which is either COMMAND_LOCATION_DEV_CFG_RSP, COMMAND_LOCATION_DATA_RSP, COMMAND_LOCATION_DATA_NOTIF, COMMAND_LOCATION_COMPACT_DATA_NOTIF or COMMAND_LOCATION_RSSI_PING
- locRsp – The Location Data Response command (applicable to all Data Response/Notification messages).
- devCfgRsp – The Device Configuration Response command (only applicable to COMMAND_LOCATION_DEV_CFG_RSP).
- locationType – The location type (only applicable to COMMAND_LOCATION_RSSI_PING).

4.66.4 Return

None.

4.67 Read Scene Count Callback

4.67.1 Description

This callback is used to read the number of scenes in stored in the local device's scene table (i.e., the Scene Count attribute). This function should be registered with the ZCL Foundation layer (using the `zcl_registerReadWriteCB()` API) when the data pointer 'dataPtr' of the Scene Count attribute is set to NULL in the attribute database to be registered with ZCL. This callback function will be used by the ZCL task to process a ZCL Read Request operation on the Scene Count attribute.

4.67.2 Prototype

```
ZStatus_t zclGeneral_ReadSceneCountCB( uint16 clusterId, uint16 attrId,
                                         uint8 oper, uint8 *pValue,
                                         uint16 *pLen );
```

4.67.3 Parameter Details

clusterId – cluster that attribute belongs to

attrId - attribute to be read

oper - ZCL_OPER_LEN to get attribute length, or ZCL_OPER_READ to read attribute value

pValue - pointer to attribute value

pLen - pointer to length of attribute value read

4.67.4 Return

ZCL_STATUS_SUCCESS – Read operation was successful.

ZCL_STATUS_SOFTWARE_FAILURE – Read operation was unsuccessful.

5. Closures Functional Domain

5.1 Introduction

The Closures functional domain provides the following two clusters, defined by the Home Automation Public Application Profile:

- Door Lock Cluster
- Window Covering Cluster

The Door Lock Cluster provides an interface into a generic way to secure a door.

The Window Covering Cluster provides an interface for controlling and adjusting automatic window coverings such as drapery motors, automatic shades, and blinds.

5.2 Lock Door Command

5.2.1 Description

This command causes the lock device to lock the door.

5.2.2 Prototype

```
ZStatus_t zclClosures_SendDoorLock( uint8 srcEP,  
                                     afAddrType_t *dstAddr,  
                                     uint8 disableDefaultRsp,  
                                     uint8 seqNum );
```

5.2.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

5.2.4 Return

ZStatus_t – enum found in ZComDef.h.

5.3 Unlock Door Command

5.3.1 Description

This command causes the lock device to unlock the door.

5.3.2 Prototype

```
ZStatus_t zclClosures_SendDoorUnlock( uint8 srcEP,
```

```
afAddrType_t *dstAddr,  
uint8 disableDefaultRsp,  
uint8 seqNum );
```

5.3.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

5.3.4 Return

ZStatus_t – enum found in ZComDef.h.

5.4 Door Lock Response Command

5.4.1 Description

This command is sent in response to a lock command.

5.4.2 Prototype

```
ZStatus_t zclClosures_SendDoorLockRes( uint8 srcEP,  
                                         afAddrType_t *dstAddr,  
                                         uint8 disableDefaultRsp,  
                                         uint8 seqNum,  
                                         uint8 status );
```

5.4.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

Status – The command status, either ZCL_SUCCESS or ZCL_FAILURE

5.4.4 Return

ZStatus_t – enum found in ZComDef.h.

5.5 Unlock Door Response

5.5.1 Description

This command is sent in response to an unlock door command.

5.5.2 Prototype

```
ZStatus_t zclClosures_SendDoorUnlockRes( uint8 srcEP,  
                                          afAddrType_t *dstAddr,  
                                          uint8 disableDefaultRsp,  
                                          uint8 seqNum,  
                                          uint8 status );
```

5.5.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

Status – The command status, either ZCL_SUCCESS or ZCL_FAILURE

5.5.4 Return

ZStatus_t – enum found in ZComDef.h.

5.6 Up / Open Command (Window Covering)

5.6.1 Description

This function is used to send the Up/Open Command.

5.6.2 Prototype

```
ZStatus_t zclClosures_SendUpOpen( uint8 srcEP,  
                                   afAddrType_t *dstAddr,  
                                   uint8 disableDefaultRsp,  
                                   uint8 seqNum );
```

5.6.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

5.6.4 Return

ZStatus_t – enum found in ZComDef.h.

5.7 Down / Close Command (Window Covering)

5.7.1 Description

This function is used to send the Down/Close Command.

5.7.2 Prototype

```
ZStatus_t zclClosures_SendDownClose( uint8 srcEP,  
                                     afAddrType_t *dstAddr,  
                                     uint8 disableDefaultRsp,  
                                     uint8 seqNum );
```

5.7.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

5.7.4 Return

ZStatus_t – enum found in ZComDef.h.

5.8 Stop Command (Window covering)

5.8.1 Description

This function is used to send the Stop Command.

5.8.2 Prototype

```
ZStatus_t zclClosures_SendStop( uint8 srcEP,  
                                afAddrType_t *dstAddr,  
                                uint8 disableDefaultRsp,  
                                uint8 seqNum );
```

5.8.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

5.8.4 Return

ZStatus_t – enum found in ZComDef.h.

5.9 Go to Lift Setpoint Command (Window Covering)

5.9.1 Description

This function is used to send the Go to Lift Setpoint Command.

5.9.2 Prototype

```
ZStatus_t zclClosures_SendGoToLiftSetpoint( uint8 srcEP,
```



```
afAddrType_t *dstAddr,  
uint8 disableDefaultRsp,  
uint8 seqNum,  
uint8 liftSetpoint );
```

5.9.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

liftSetpoint – Index of Lift Setpoint.

5.9.4 Return

ZStatus_t – enum found in ZComDef.h.

5.10 Go To Lift Value Command (Window Covering)

5.10.1 Description

This function is used to send the Go to Lift Setpoint Command.

5.10.2 Prototype

```
ZStatus_t zclClosures_SendGoToLiftValue( uint8 srcEP,  
afAddrType_t *dstAddr,  
uint8 disableDefaultRsp,  
uint8 seqNum,  
uint16 liftValue );
```

5.10.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

liftValue – The Lift value.

5.10.4 Return

ZStatus_t – enum found in ZComDef.h.

5.11 Go To Lift Percentage Command (Window Covering)

5.11.1 Description

This function is used to send the Go to Lift Percentage Command.

5.11.2 Prototype

```
ZStatus_t zclClosures_SendGoToLiftPercentage( uint8 srcEP,  
                                              afAddrType_t *dstAddr,  
                                              uint8 disableDefaultRsp,  
                                              uint8 seqNum,  
                                              uint8 percentageLiftValue );
```

5.11.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

percentageLiftValue – The Percentage Lift value.

5.11.4 Return

ZStatus_t – enum found in ZComDef.h.

5.12 Go to Tilt Setpoint Command (Window Covering)

5.12.1 Description

This function is used to send the Go to Tilt Setpoint Command.

5.12.2 Prototype

```
ZStatus_t zclClosures_SendGoToTiltSetpoint( uint8 srcEP,  
                                             afAddrType_t *dstAddr,  
                                             uint8 disableDefaultRsp,  
                                             uint8 seqNum,  
                                             uint8 tiltSetpoint );
```

5.12.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

tiltSetpoint – Index of Tilt Setpoint.

5.12.4 Return

ZStatus_t – enum found in ZComDef.h.

5.13 Go To Tilt Value Command (Window Covering)

5.13.1 Description

This function is used to send the Go to Tilt Setpoint Command.

5.13.2 Prototype

```
ZStatus_t zclClosures_SendGoToTiltValue( uint8 srcEP,  
                                          afAddrType_t *dstAddr,  
                                          uint8 disableDefaultRsp,  
                                          uint8 seqNum,  
                                          uint16 tiltValue );
```

5.13.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

tiltValue – The Lift value.

5.13.4 Return

ZStatus_t – enum found in ZComDef.h.

5.14 Go To Tilt Percentage Command (Window Covering)

5.14.1 Description

This function is used to send the Go to Tilt Percentage Command.

5.14.2 Prototype

```
ZStatus_t zclClosures_SendGoToTiltPercentage( uint8 srcEP,  
                                              afAddrType_t *dstAddr,  
                                              uint8 disableDefaultRsp,  
                                              uint8 seqNum,  
                                              uint8 percentageTiltValue );
```

5.14.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

percentageTiltValue – The Percentage Lift value.

5.14.4 Return

ZStatus_t – enum found in ZComDef.h.

5.15 Program Setpoint Command (Window Covering)

5.15.1 Description

This function is used to send the Program Setpoint Command, in order to program specific Lift or Tilt setpoint with certain value (VERSION 1), or to program specific Lift and Tilt setpoints with the current Lift and Tilt values (VERSION 2).

5.15.2 Prototype

```
ZStatus_t zclClosures_SendProgramSetpoint( uint8 srcEP,
                                           afAddrType_t *dstAddr,
                                           uint8 disableDefaultRsp,
                                           uint8 seqNum,
                                           programSetpointPayload_t *programSetpoint )
```

5.15.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

programSetpoint – The Setpoint to be programmed, which has the following fields:

- version - Version of the Program Setpoint command
- setpointIndex - Index of the Setpoint
- setpointValue - Value of the Setpoint (used in VERSION 1 only)
- setpointType - Type of the Setpoint; it should be either lift or tilt (used in VERSION 1 only)

5.15.4 Return

ZStatus_t – enum found in ZComDef.h.

5.16 Door Lock Callback

5.16.1 Description

This callback is called to process an incoming Door Lock/Unlock command.

5.16.2 Prototype

```
typedef void (*zclClosures_DoorLock_t) ( uint8 cmd, afAddrType_t *srcAddr,
                                           uint8 seqNum );
```

5.16.3 Parameter Details

Cmd – Which is the received command, either Door Lock or Door Unlock command.

srcAddr – The requestor's address.

seqNum – The identification number for the transaction.

5.16.4 Return

None.

5.17 Door Lock Response Callback

5.17.1 Description

This callback is called to process an incoming Door Lock/Unlock response

5.17.2 Prototype

```
typedef void (*zclClosures_DoorLockRes_t) ( uint8 cmd, afAddrType_t *srcAddr,
                                             uint8 seqNum );
```

5.17.3 Parameter Details

Cmd – Which is the received command, either Door Lock or Door Unlock command.

srcAddr – The requestor's address.

seqNum – The identification number for the transaction.

5.17.4 Return

None.

5.18 Window Covering Simple Callback

5.18.1 Description

This callback is called to process an incoming Window Covering cluster basic commands: Open/Up, Close/Down and Stop.

5.18.2 Prototype

```
typedef void (*zclClosures_WindowCoveringSimple_t) ( void );
```

5.18.3 Parameter Details

None.

5.18.4 Return

None.

5.19 Window Covering Go To Percentage Callback

5.19.1 Description

This callback is called to process an incoming Window Covering cluster Go To Lift Percentage and Go To Tilt Percentage commands.

5.19.2 Prototype

```
typedef bool (*zclClosures_WindowCoveringGotoPercentage_t)
                                   ( uint8 percentage );
```

5.19.3 Parameter Details

percentage – The percentage value to process

5.19.4 Return

TRUE in case of success, FALSE in case of invalid parameter.

5.20 Window Covering Go To Value Callback

5.20.1 Description

This callback is called to process an incoming Window Covering cluster Go To Lift Value and Go To Tilt Value commands.

5.20.2 Prototype

```
typedef bool (*zclClosures_WindowCoveringGotoValue_t) ( uint16 value );
```

5.20.3 Parameter Details

value – The value to process.

5.20.4 Return

TRUE in case of success, FALSE in case of invalid parameter.

5.21 Window Covering Go To Setpoint Callback

5.21.1 Description

This callback is called to process an incoming Window Covering cluster Go To Lift Setpoint and Go To Tilt Setpoint commands.

5.21.2 Prototype

```
typedef uint8 (*zclClosures_WindowCoveringGotoSetpoint_t) ( uint8 index );
```

5.21.3 Parameter Details

index – The required Setpoint's index to process.

5.21.4 Return

ZCL_STATUS_SUCCESS in case of success,
ZCL_STATUS_INVALID_VALUE in case the stored Setpoint's values are invalid,
ZCL_STATUS_NOT_FOUND in case no Setpoint was stored with the required index.
The mentioned values are defined in zcl.h.

5.22 Window Covering Program Setpoint Callback

5.22.1 Description

This callback is called to process an incoming Window Covering cluster program setpoint commands.

5.22.2 Prototype

```
typedef bool (*zclClosures_WindowCoveringProgramSetpoint_t)
              ( programSetpointPayload_t *setpoint );
```

5.22.3 Parameter Details

setpoint – the Setpoint to process, which has the following fields:

- version - Version of the Program Setpoint command
- setpointIndex - Index of the Setpoint
- setpointValue - Value of the Setpoint (used in VERSION 1 only)
- setpointType - Type of the Setpoint; it should be either lift or tilt (used in VERSION 1 only)

5.22.4 Return

TRUE on success, FALSE in case of insufficient space to store the data.

6. Protocol Interfaces Functional Domain

6.1 Introduction

The Protocol Interfaces functional domain provides the following two clusters:

- Generic Tunnel cluster
- BACnet Protocol Tunnel cluster
- 11073 Protocol Tunnel cluster

The Generic Tunnel cluster is used when an associated protocol specific tunnel wishes to find out the ZigBee address of the Generic Tunnel server cluster representing a protocol-specific device with a given protocol address. The BACnet Protocol Tunnel cluster is used when a BACnet network layer wishes to transfer a BACnet NPDU across a ZigBee tunnel to another BACnet network layer. The 11073 Protocol Tunnel cluster is used when a 11073 network layer wishes to transfer an 11073 APDU and associated metadata across a ZigBee tunnel to another 11073 network layer.

The Generic Tunnel cluster provides the minimum common commands and attributes required to tunnel any protocol. The supported commands are:

- Match Protocol Address
- Match Protocol Address Response
- Advertise Protocol Address

The BACnet Protocol Tunnel cluster provides the commands and attributes to tunnel the BACnet protocol. The only supported command is:

- Transfer NPDU

The 11073 Protocol Tunnel cluster provides the commands and attributes to tunnel the 11073 protocol. The supported commands are:

- Transfer APDU
- Connect Request
- Disconnect Request
- Connect Status Notification

The BACnet Protocol Tunnel cluster requires the Generic Tunnel cluster's *MaximumIncomingTransferSize* attribute and *MaximumOutgoingTransferSize* attribute to be equal to or greater than 504 octets, hence, the *MAX_TRANSFER_SIZE* (defined in *ZDConfig.h* header file) should be set accordingly and the Fragmentation feature should be enabled by including the *ZIGBEE_FRAGMENTATION* compile flag in the project file. Similarly, the 11073 Protocol Tunnel cluster requires these two attributes to be equal to or greater than the maximum APDU size specified in the applicable ISO/IEEE 11073 device specialization document.

The Protocol Interfaces functional domain is implemented by *zcl_pi.c* and *zcl_pi.h* files.

6.2 Send Match Protocol Address Command (Generic Tunnel)

6.2.1 Description

This function is used to send a Match Protocol Address command. This command is used when an associated protocol specific tunnel wishes to find out the ZigBee address of the Generic Tunnel server cluster representing a protocol-specific device with a given protocol address. The command is typically multicast to a group of inter-communicating Generic Tunnel clusters.

6.2.2 Prototype

```
ZStatus_t zclPI_Send_MatchProtocolAddrCmd( uint8 srcEP,
                                             afAddrType_t *dstAddr,
                                             uint8 len,
                                             uint8 *protocolAddr,
                                             uint8 disableDefaultRsp,
                                             uint8 seqNum );
```

6.2.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

len – The length of the Protocol Address.

protocolAddr – The Protocol Address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.2.4 Return

ZStatus_t – enum found in ZComDef.h.

6.3 Send Match Protocol Address Response (Generic Tunnel)

6.3.1 Description

This function is used to send a Match Protocol Address Response. This response is sent back upon receipt of a Match Protocol Address command to indicate that the Protocol Address was successfully matched.

6.3.2 Prototype

```
ZStatus_t zclPI_Send_MatchProtocolAddrRsp( uint8 srcEP,  
                                             afAddrType_t *dstAddr,  
                                             uint8 *ieeeAddr,  
                                             uint8 len,  
                                             uint8 *protocolAddr,  
                                             uint8 disableDefaultRsp,  
                                             uint8 seqNum );
```

6.3.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

ieeeAddr – The Device Address.

len – The length of the Protocol Address.

protocolAddr – The Protocol Address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.3.4 Return

ZStatus_t – enum found in ZComDef.h.

6.4 Send Advertise Protocol Address Command (Generic Tunnel)

6.4.1 Description

This function is used to send an Advertise Protocol Address Command. This command is sent out typically upon startup or whenever the Protocol Address attribute changes. It is typically multicast to a group of inter-communicating Generic Tunnel clusters.

6.4.2 Prototype

```
ZStatus_t zclPI_Send_AdvertiseProtocolAddrCmd( uint8 srcEP,
```

```
afAddrType_t *dstAddr,
uint8 *ieeeAddr,
uint8 len,
uint8 *protocolAddr,
uint8 disableDefaultRsp,
uint8 seqNum );
```

6.4.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

ieeeAddr – The Device Address.

len – The length of the Protocol Address.

protocolAddr – The Protocol Address.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.4.4 Return

ZStatus_t – enum found in ZComDef.h.

6.5 Send BACnet Transfer NPDU Command (BACnet Protocol Tunnel)

6.5.1 Description

This function is used to send a BACnet Transfer NPDU Command. This command is used when a BACnet network layer wishes to transfer a BACnet NPDU across a ZigBee tunnel to another BACnet network layer.

6.5.2 Prototype

```
ZStatus_t zclPI_Send_BACnetTransferNPDUcmd( uint8 srcEP,
afAddrType_t *dstAddr,
uint8 len,
uint8 *npdu,
uint8 disableDefaultRsp,
uint8 seqNum );
```

6.5.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

len – The length of the NPDU.

npdu – The NPDU to be transferred.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.5.4 Return

ZStatus_t – enum found in ZComDef.h.

6.6 Send 11073 Transfer APDU Command (11073 Protocol Tunnel)

6.6.1 Description

This function is used to send an 11073 Transfer APDU Command. This command is used when an 11073 network layer wishes to transfer an 11073 APDU across a ZigBee tunnel to another 11073 network layer.

6.6.2 Prototype

```
ZStatus_t zclPI_Send_11073TransferAPDUCmd( uint8 srcEP,  
                                             afAddrType_t *dstAddr,  
                                             uint8 len,  
                                             uint8 *apdu,  
                                             uint8 seqNum );
```

6.6.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

len – The length of the APDU.

apdu – The APDU to be transferred.

seqNum – The identification number for the transaction.

6.6.4 Return

ZStatus_t – enum found in ZComDef.h.

6.7 Send 11073 Connect Request Command (11073 Protocol Tunnel)

6.7.1 Description

This function is used to send an 11073 Connect Request Command. This command is generated when a Data Management device wishes to connect to an 11073 agent device. This may be in response to receiving a connect status notification command from that agent device with the connect status field set to RECONNECT_REQUEST.

6.7.2 Prototype

```
ZStatus_t zclPI_Send_11073ConnectReq( uint8 srcEP,  
                                       afAddrType_t *dstAddr,  
                                       uint8 connectCtrl,  
                                       uint16 idleTimeout,  
                                       uint8 *managerAddr,  
                                       uint8 managerEP,
```

```
uint8 disableDefaultRsp,
uint8 seqNum );
```

6.7.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

connectCtrl – The connect control.

idleTimeout – The inactivity time (in minutes) which Data Management device will wait w/o receiving any data before it disconnects.

managerAddr – The IEEE address (64-bit) of Data Management device transmitting this frame.

managerEP – The source endpoint from which Data Management device is transmitting this frame.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.7.4 Return

ZStatus_t – enum found in ZComDef.h.

6.8 Send 11073 Disconnect Request Command (11073 Protocol Tunnel)

6.8.1 Description

This function is used to send an 11073 Disconnect Request Command. This command is generated when a Data Management device wishes to disconnect a tunnel connection existing on an agent device.

6.8.2 Prototype

```
ZStatus_t zclPI_Send_11073DisconnectReq( uint8 srcEP,
                                          afAddrType_t *dstAddr,
                                          uint8 *managerAddr,
                                          uint8 disableDefaultRsp,
                                          uint8 seqNum );
```

6.8.3 Parameter Details

srcEP – The source endpoint.

destAddr – The destination address.

managerAddr – The IEEE address (64-bit) of Data Management device transmitting this frame.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.8.4 Return

ZStatus_t – enum found in ZComDef.h.

6.9 Send 11073 Connect Status Notification Command (11073 Protocol Tunnel)

6.9.1 Description

This function is used to send an 11073 Connect Status Notification Command. This command is generated by an agent device in response to a connect request command, disconnect command, or in response to some other event that causes the tunnel to become connected or disconnected. It is also sent by the agent device to request the Data Management device to reconnect a tunnel.

6.9.2 Prototype

```
ZStatus_t zclPI_Send_11073ConnectStatusNoti( uint8 srcEP,  
                                              afAddrType_t *dstAddr,  
                                              uint8 connectStatus,  
                                              uint8 disableDefaultRsp,  
                                              uint8 seqNum );
```

6.9.3 Parameter Details

srcEP – The source endpoint.

dstAddr – The destination address.

connectStatus – The connect status.

disableDefaultRsp - Disable Default Response command.

seqNum - The identification number for the transaction.

6.9.4 Return

ZStatus_t – enum found in ZComDef.h.

6.10 Register Application Command Callbacks

6.10.1 Description

This function is used to register an Application's Command callbacks with the Protocol Interfaces functional domain.

6.10.2 Prototype

```
ZStatus_t zclPI_RegisterCmdCallbacks( uint8 endpoint,  
                                      zclPI_AppCallbacks_t *callbacks);
```

6.10.3 Parameter Details

endpoint – The application's endpoint.

callbacks – Pointer to the callback records.

6.10.4 Return

zStatus_t – enum found in ZComDef.h.

6.11 Match Protocol Address Callback

6.11.1 Description

This callback is called to process an incoming Match Protocol Address command.

6.11.2 Prototype

```
typedef void (*zclPICB_MatchProtocolAddr_t)( zclPIMatchProtocolAddr_t*pCmd );
```

6.11.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- seqNum – The sequence number received with the command.
- len – The length of the Protocol Address.
- protocolAddr – The Protocol Address.

6.11.4 Return

None.

6.12 Match Protocol Address Response Callback

6.12.1 Description

This callback is called to process an incoming Match Protocol Address Response. . This means that this application has sent the corresponding command for this response.

6.12.2 Prototype

```
typedef void (*zclPICB_MatchProtocolAddrRsp_t)(  
                                                zclPIMatchProtocolAddrRsp_t*pRsp );
```

6.12.3 Parameter Details

pRsp – received response, which has the following fields:

- srcAddr – The requestor's address.
- ieeeAddr – The Device Address.
- len – The length of the Protocol Address.
- protocolAddr – The Protocol Address.

6.12.4 Return

None.

6.13 Advertise Protocol Address Callback

6.13.1 Description

This callback is called to process an incoming Advertise Protocol Address command.

6.13.2 Prototype

```
typedef void (*zclPICB_AdvertiseProtocolAddr_t)(  
                                                zclPIAdvertiseProtocolAddr_t *pCmd );
```

6.13.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- len – The length of the Protocol Address.
- protocolAddr – The Protocol Address.

6.13.4 Return

None.

6.14 BACnet Transfer NPDU Callback

6.14.1 Description

This callback is called to process an incoming BACnet Transfer NPDU command.

6.14.2 Prototype

```
typedef void (*zclPICB_BACnetTransferNPDU_t)( zclBACnetTransferNPDU_t *pCmd  
);
```

6.14.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- len – The length of the BACnet NPDU.
- npdu – The received BACnet NPDU.

6.14.4 Return

None.

6.15 11073 Transfer APDU Callback

6.15.1 Description

This callback is called to process an incoming 11073 Transfer APDU command.

6.15.2 Prototype

```
typedef void (*zclPICB_11073TransferAPDU_t)( zcl11073TransferAPDU_t *pCmd );
```

6.15.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- len – The length of the 11073 APDU.
- apdu – The received 11073 APDU.

6.15.4 Return

None.

6.16 11073 Connect Request Callback

6.16.1 Description

This callback is called to process an incoming 11073 Connect Request command.

6.16.2 Prototype

```
typedef void (*zclPICB_11073ConnectReq_t)( zcl11073ConnectReq_t *pCmd );
```

6.16.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- seqNum – The sequence number received with the command.
- connectCtrl – The connect control.
- idleTimeout – The inactivity time (in minutes) which Data Management device will wait w/o receiving any data before it disconnects.
- managerAddr – The IEEE address (64-bit) of Data Management device transmitting this frame.
- managerEP – The source endpoint from which Data Management device is transmitting this frame.

6.16.4 Return

None.

6.17 11073 Disconnect Request Callback

6.17.1 Description

This callback is called to process an incoming 11073 Disconnect Request command.

6.17.2 Prototype

```
typedef void (*zclPICB_11073DisconnectReq_t)( zcl11073DisconnectReq_t *pCmd);
```

6.17.3 Parameter Details

pCmd – received command, which has the following fields:

- srcAddr – The requestor's address.
- seqNum – The sequence number received with the command.
- managerAddr – The IEEE address (64-bit) of Data Management device transmitting this frame.

6.17.4 Return

None.

6.18 11073 Connect Status Notification Callback

6.18.1 Description

This callback is called to process an incoming 11073 Connect Status Notification command.

6.18.2 Prototype

```
typedef void (*zclPICB_11073ConnectStatusNoti_t)(  
                                                    zcl11073ConnectStatusNoti_t *pCmd );
```

6.18.3 Parameter Details

pRsp – received command, which has the following fields:

- srcAddr – The requestor's address.
- connectStatus – The connect status.

6.18.4 Return

None.

7. Compile Options

The ZCL compile options are defined in the ZCL configuration file *f8wZCL.cfg*, which is located in the **Tools** folder of the Z-Stack installation, along with other configuration files. The *f8wZCL.cfg* file is used by all projects that include the ZCL (i.e., all Home Automation projects). Therefore, any change made to this file will affect all HA projects. Compile options for other profiles, such as Smart Energy [5], can be found in their API documents. If needed, you can create a private version of the *f8wZCL.cfg* file and modify your project to use the new version. The ZCL supported compile options and their definitions are listed in the following table:

ZCL_READ	Enable the following commands: 1) Read Attributes 2) Read Attributes Response
ZCL_WRITE	Enable the following commands: 1) Write Attributes 2) Write Attributes Undivided 3) Write Attributes Response 4) Write Attributes No Response
ZCL_REPORT	Enable the following commands: 1) Configure Reporting 2) Configure Reporting Response 3) Read Reporting Response 4) Read Reporting Configuration Response 5) Report Attributes
ZCL_DISCOVER	Enable the following commands: 1) Discover Attributes 2) Discover Attributes Response
ZCL_BASIC	Enable the following command: 1) Reset to Factory Defaults
ZCL_IDENTIFY	Enable the following commands: 1) Identify 2) Identify Query 3) Identify Query Response
ZCL_GROUPS	Enable the following commands: 1) Add Group 2) View Group 3) Get Group Membership 4) Remove Group 5) Remove All Groups 6) Add Group If Identifying 7) Add Group Response 8) View Group Response 9) Get Group Membership Response 10) Remove Group Response
ZCL_SCENES	Enable the following commands: 1) Add Scene 2) View Scene 3) Remove Group 4) Remove All Groups 5) Store Scene 6) Recall Scene 7) Get Scene Membership 8) Add Scene Response 9) View Scene Response 10) Remove Scene Response 11) Remove All Scenes Response 12) Store Scene Response 13) Get Scene Membership Response
ZCL_ON_OFF	Enable the following commands: 1) On 2) Off 3) Toggle

ZCL_LEVEL_CTRL	Enable the following commands: 1) Move to Level 2) Move 3) Step 4) Stop 5) Move to Level with On/Off 6) Move with On/Off 7) Step with On/Off 8) Stop with On/Off
ZCL_ALARMS	Enable the following commands: 1) Reset Alarm 2) Reset All Alarms 3) Get Alarm 4) Reset Alarm Log 5) Alarm 6) Get Alarm Response
ZCL_LOCATION	Enable the following commands: 1) Set Absolute Location 2) Set Device Configuration 3) Get Device Configuration 4) Get Location Data 5) Device Configuration Response 6) Location Data Response 7) Location Data Notification 8) Compact Location Data Notification 9) RSSI Ping
ZCL_ZONE	Enable the following commands: 1) Zone Status Change Notification 2) Zone Enroll Request 3) Zone Enroll Response
ZCL_ACE	Enable the following commands: 1) Arm 2) Bypass 3) Emergency 4) Fire 5) Panic 6) Get Zone ID Map 7) Get Zone Information 8) Arm Response 9) Get Zone ID Map Response 10) Get Zone Information Response
ZCL_WD	Enable the following commands: 1) Start Warning 2) Squawk
ZCL_DOORLOCK	Enable the following commands: 1) Door Lock 2) Door Lock Response 3) Door Unlock 4) Door Unlock Response
ZCL_WINDOWCOVERING	Enable the following Window Covering Cluster commands: 1) Up / Open 2) Down / Close 3) Stop 4) Go to Lift Setpoint 5) Go to Lift Value 6) Go to Lift Percentage 7) Go to Tilt Setpoint 8) Go to Tilt Value 9) Go to Tilt Percentage 10) Program Setpoint