



# **Z-Stack Commissioning Cluster Application Programming Interface**

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## 1. Introduction

### 1.1 Purpose

The purpose of this document is to define the Commissioning Cluster API. This API allows the User Application to access the Commissioning Cluster functionality.

### 1.2 Scope

This document enumerates the APIs provided by the Commissioning Cluster. This document does not provide details of other clusters and functional domains. Furthermore, this document doesn't explain the Commissioning Cluster concepts.

### 1.3 Definitions, Abbreviations and Acronyms

| Term    | Definition  |
|---------|---|
| CBA     | Commercial Building Automation (now called ZBA)   |
| CC      | Commissioning Cluster   |
| Client  | A cluster interface which is listed in the output cluster list of the simple descriptor on an endpoint. Typically this interface sends commands to manipulate the attributes on the corresponding server cluster. |
| Cluster | A related collection of attributes and commands, which together define a communications interface between two devices. The devices implement server and client sides of the interface respectively.               |
| Server  | A cluster interface which is listed in the input cluster list of the simple descriptor on an endpoint. Typically this interface supports all or most of the attributes of the cluster.                            |
| ZBA     | ZigBee Building Automation (same as CBA)  |
| ZCL     | ZigBee Cluster Library  |

### 1.4 Applicable Documents

1. ZigBee document 075123r03ZB, ZigBee Cluster Library Specification
2. ZigBee document 053516r11ZB, Commercial Building Automation Specification
3. Texas Instruments document SWRA197, Z-Stack ZCL API

## 2. API Overview

### 2.1 Overview

The Commissioning Cluster provides APIs to the User application layer to:

1. Generate Request and Response commands, and
2. Register Application's Command callback functions.

### 2.2 Application/Profile Registration

The ZCL Foundation provides APIs to the Application/Profile to register their Attribute List, Cluster Option List, Attribute Data Validation, and Cluster Library Handler callback functions. The General functional domain provides an API to register the Application's Command callback functions.

The `zclCC_RegisterCmdCallbacks()` API is used to register the Application's Command callback functions with the Commissioning Cluster. The command callback input parameter is of type:

```
typedef struct
{
    zclCC_Restart_Device_t          pfnRestart_Device;
    zclCC_Save_StartupParams_t     pfnSave_StartupParams;
    zclCC_Restore_StartupParams_t  pfnRestore_StartupParams;
    zclCC_Reset_StartupParams_t    pfnReset_StartupParams;
    zclCC_Restart_DeviceRsp_t      pfnRestart_DeviceRsp;
    zclCC_Save_StartupParamsRsp_t  pfnSave_StartupParamsRsp;
    zclCC_Restore_StartupParamsRsp_t pfnRestore_StartupParamsRsp;
    zclCC_Reset_StartupParamsRsp_t pfnReset_StartupParamsRsp;
} zclCC_AppCallbacks_t;
```

The prototype for each command callback function is defined in section 6 of this document. If the application does not support some of the callbacks, the table entry shall be input as NULL.

### 2.3 Application Creation

Section 2.5 in [3] outlines the steps to be taken when creating a new ZCL application. Instead of the last step explained in [3] Section 2.5.3, the application's initialization function `zcl<AppName>_Init()` should register its *simple descriptor* with the ZBA profile by calling `zba_Init()`, defined in the `zba.c` module. The application also needs to call `zclCC_RegisterCmdCallbacks()`, defined in the `zcl_cc.c` module, to register the application's command callback functions.

To support the ZBA profile, the user also needs to add a number ZCL source files which can be found here:

- \$PROJ\_DIR\$\\..\\..\\..\\Components\\stack\\zcl
- \$PROJ\_DIR\$\\..\\Source

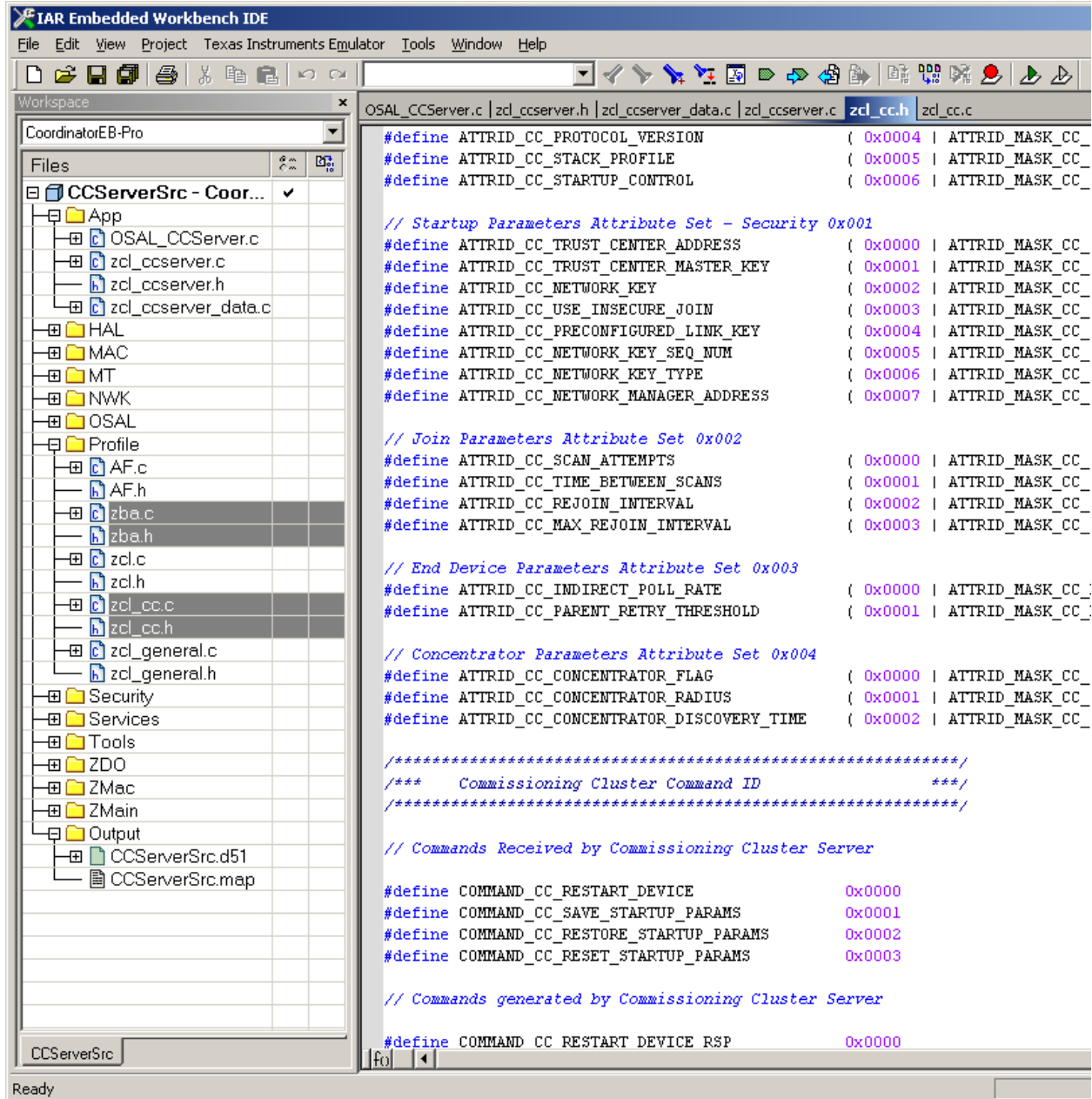


Figure 1: Screen shot of updated and added ZCL files to support Commissioning Cluster

### 3. Commissioning Cluster

#### 3.1 Introduction

The Commissioning Cluster provides the following commands and corresponding responses:

- Restart Device
- Save Startup Parameters
- Restore Startup Parameters
- Reset Startup Parameters

- Restart Device Response
- Save Startup Parameters Response
- Restore Startup Parameters Response
- Reset Startup Parameters Response

The Commissioning Cluster consists of a group of attributes and commands. Detailed attribute list and command frame format are listed in [1] section 3.15. The CC commands and responses are all implemented in *zcl\_cc.c* and *zcl\_cc.h* files.

## 3.2 Send Restart Device Command

### 3.2.1 Description

This function is used to send out Restart Device Command to the Commissioning Cluster Server.

### 3.2.2 Prototype

```
ZStatus_t zclCC_Send_RestartDevice( uint8 srcEP,
                                   afAddrType_t *dstAddr,
                                   zclCCRestartDevice_t *pCmd,
                                   uint8 disableDefaultRsp,
                                   uint8 seqNum )
```

### 3.2.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pCmd – Pointer to Restart Device command data structure defined as follows:

```
typedef struct
{
    uint8 options;
    uint8 delay;
    uint8 jitter;
} zclCCRestartDevice_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.2.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.3 Send Save Startup Parameters Command

### 3.3.1 Description

This function is used to send out Save Startup Parameters Command to the Commissioning Cluster Server.

### 3.3.2 Prototype

```
ZStatus_t zclCC_Send_SaveStartupParams( uint8 srcEP,
```

```
afAddrType_t *dstAddr,
zclCCStartupParams_t *pCmd,
uint8 disableDefaultRsp,
uint8 seqNum )
```

### 3.3.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pCmd – Pointer to Startup Parameters command data structure defined as follows:

```
typedef struct
{
    uint8 options;
    uint8 index;
} zclCCStartupParams_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.3.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.4 Send Restore Startup Parameters Command

### 3.4.1 Description

This function is used to send out Restore Startup Parameters Command to the Commissioning Cluster Server.

### 3.4.2 Prototype

```
ZStatus_t zclCC_Send_RestoreStartupParams( uint8 srcEP,
                                           afAddrType_t *dstAddr,
                                           zclCCStartupParams_t *pCmd,
                                           uint8 disableDefaultRsp,
                                           uint8 seqNum )
```

### 3.4.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pCmd – Pointer to Startup Parameters command data structure defined as follows:

```
typedef struct
{
    uint8 options;
    uint8 index;
} zclCCStartupParams_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.4.4 Return

ZStatus\_t - status definitions found in ZComDef.h.



## 3.5 Send Reset Startup Parameters Command

### 3.5.1 Description

This function is used to send out Reset Startup Parameters Command to the Commissioning Cluster Server.

### 3.5.2 Prototype

```
ZStatus_t zclCC_Send_ResetStartupParams( uint8 srcEP,  
                                         afAddrType_t *dstAddr,  
                                         zclCCStartupParams_t *pCmd,  
                                         uint8 disableDefaultRsp,  
                                         uint8 seqNum )
```

### 3.5.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pCmd - Pointer to Startup Parameters command data structure defined as follows:

```
typedef struct  
{  
    uint8 options;  
    uint8 index;  
} zclCCStartupParams_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.5.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.6 Send Restart Device Response

### 3.6.1 Description

This function is used to send Restart Device Response to the Commissioning Cluster Client.

### 3.6.2 Prototype

```
ZStatus_t zclCC_Send_RestartDeviceRsp( uint8 srcEP,  
                                         afAddrType_t *dstAddr,  
                                         zclCCServerParamsRsp_t *pRsp,  
                                         uint8 disableDefaultRsp,  
                                         uint8 seqNum )
```

### 3.6.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pRsp - Pointer to Server Parameters Response data structure defined as follows:

```
typedef struct
{
    uint8 status;
} zclCCServerParamsRsp_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.6.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.7 Send Save Startup Parameters Response

### 3.7.1 Description

This function is used to send Save Startup Parameters Response to the Commissioning Cluster Client.

### 3.7.2 Prototype

```
ZStatus_t zclCC_Send_SaveStartupParamsRsp( uint8 srcEP,
                                           afAddrType_t *dstAddr,
                                           zclCCServerParamsRsp_t *pRsp,
                                           uint8 disableDefaultRsp,
                                           uint8 seqNum )
```

### 3.7.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pRsp - Pointer to Server Parameters Response data structure defined as follows:

```
typedef struct
{
    uint8 status;
} zclCCServerParamsRsp_t;
```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.7.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.8 Send Restore Startup Parameters Response

### 3.8.1 Description

This function is used to send Restore Startup Parameters Response to the Commissioning Cluster Client.

### 3.8.2 Prototype

```
ZStatus_t zclCC_Send_RestoreStartupParamsRsp( uint8 srcEP,
                                              afAddrType_t *dstAddr,
```

```

zclCCServerParamsRsp_t *pRsp,
uint8 disableDefaultRsp,
uint8 seqNum )

```

### 3.8.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pRsp – Pointer to Server Response Response data structure defined as follows:

```

typedef struct
{
    uint8 status;
} zclCCServerParamsRsp_t;

```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.8.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

## 3.9 Send Reset Startup Parameters Response

### 3.9.1 Description

This function is used to send Reset Startup Parameters Response to the Commissioning Cluster Client.

### 3.9.2 Prototype

```

ZStatus_t zclCC_Send_ResetDeviceRsp( uint8 srcEP,
                                     afAddrType_t *dstAddr,
                                     zclCCServerParamsRsp_t *pRsp,
                                     uint8 disableDefaultRsp,
                                     uint8 seqNum )

```

### 3.9.3 Parameter Details

srcEP - Sending application's endpoint

dstAddr - Where you want the message to go

pRsp – Pointer to Server Parameters Response data structure defined as follows:

```

typedef struct
{
    uint8 status;
} zclCCServerParamsRsp_t;

```

disableDefaultRsp - Decides default response is necessary or not

seqNum - sequence number of the command packet

### 3.9.4 Return

ZStatus\_t - status definitions found in ZComDef.h.

### 3.10 Register Command Callbacks

#### 3.10.1 Description

This callback is called to register an application's command callbacks.

#### 3.10.2 Prototype

```
ZStatus_t zclCC_RegisterCmdCallbacks( uint8 endpoint,
                                      zclCC_AppCallbacks_t *callbacks );
```

#### 3.10.3 Parameter Details

srcEP – Application's endpoint.

callbacks – pointer to the callback record defined in Section 2.2

#### 3.10.4 Return

ZStatus\_t – status definitions found in ZComDef.h.

### 3.11 Restart Device Command Callback

#### 3.11.1 Description

This callback is called to process an incoming Restart Device Command. On receipt of this command, the device responds with Restart Device Response.

#### 3.11.2 Prototype

```
typedef void (*zclCC_Restart_Device_t)( zclCCRestartDevice_t*pCmd,
                                       afAddrType_t *srcAddr,
                                       uint8 seqNum );
```

#### 3.11.3 Parameter Details

pCmd – Received command. The structure of the command is as follows:

```
typedef struct
{
    uint8 options;
    uint8 index;
} zclCCStartupParams_t;
```

srcAddr – Requestor's address.

seqNum – ZCL sequence number.

#### 3.11.4 Return

None.

### 3.12 Save Startup Parameters Command Callback

#### 3.12.1 Description

This callback is called to process an incoming Save Startup Parameters Command. On receipt of this command, the device responds with 'Save Startup Parameters' Response.

#### 3.12.2 Prototype

```
typedef void (*zclCC_Save_StartupParams_t)( zclCCStartupParams_t*pCmd,  
                                             afAddrType_t *srcAddr,  
                                             uint8 seqNum );
```

#### 3.12.3 Parameter Details

pCmd – Received command. The structure of the command is as follows:

```
typedef struct  
{  
    uint8 options;  
    uint8 index;  
} zclCCStartupParams_t;
```

srcAddr – Requestor's address.

seqNum – ZCL sequence number.

#### 3.12.4 Return

None.

### 3.13 Restore Startup Parameters Command Callback

#### 3.13.1 Description

This callback is called to process an incoming Restore Startup Parameters Command. On receipt of this command, the device responds with 'Restore Startup Parameters' Response.

#### 3.13.2 Prototype

```
typedef void (*zclCC_Restore_StartupParams_t)( zclCCStartupParams_t*pCmd,  
                                                afAddrType_t *srcAddr,  
                                                uint8 seqNum );
```

#### 3.13.3 Parameter Details

pCmd – Received command. The structure of the command is as follows:

```
typedef struct
```

```
{
    uint8 options;
    uint8 index;
} zclCCStartupParams_t;
```

srcAddr – Requestor’s address.

seqNum – ZCL sequence number.

### 3.13.4 Return

None.

## 3.14 Reset Startup Parameters Command Callback

### 3.14.1 Description

This callback is called to process an incoming Reset Startup Parameters Command. On receipt of this command, the device responds with ‘Reset Startup Parameters’ Response.

### 3.14.2 Prototype

```
typedef void (*zclCC_Reset_StartupParams_t)( zclCCStartupParams_t*pCmd,
                                             afAddrType_t *srcAddr,
                                             uint8 seqNum );
```

### 3.14.3 Parameter Details

pCmd – Received command. The structure of the command is as follows:

```
typedef struct
{
    uint8 options;
    uint8 index;
} zclCCStartupParams_t;
```

srcAddr – Requestor’s address.

seqNum – ZCL sequence number.

### 3.14.4 Return

None.

## 3.15 Restart Device Response Callback

### 3.15.1 Description

This callback is called to process an incoming Restart Device Response.

### 3.15.2 Prototype

```
typedef void (*zclCC_Restart_DeviceRsp_t)( zclCCServerParamsRsp_t*pRsp,  
                                           afAddrType_t *srcAddr,  
                                           uint8 seqNum );
```

### 3.15.3 Parameter Details

pRsp – Received response. The structure of the command is as follows:

```
typedef struct  
{  
    uint8 status;  
} zclCCServerParamsRsp_t;
```

srcAddr – Requestor's address.

seqNum – ZCL sequence number.

### 3.15.4 Return

None.

## 3.16 Save Startup Parameters Response Callback

### 3.16.1 Description

This callback is called to process an incoming Save Startup Parameters Response.

### 3.16.2 Prototype

```
typedef void (*zclCC_Save_StartupParamsRsp_t)( zclCCServerParamsRsp_t*pRsp,  
                                                afAddrType_t *srcAddr,  
                                                uint8 seqNum );
```

### 3.16.3 Parameter Details

pRsp – Received response. The structure of the command is as follows:

```
typedef struct  
{  
    uint8 status;  
} zclCCServerParamsRsp_t;
```

srcAddr – Requestor's address.

seqNum – ZCL sequence number.

### 3.16.4 Return

None.

### 3.17 Restore Startup Parameters Response Callback

#### 3.17.1 Description

This callback is called to process an incoming Restore Startup Parameters Response.

#### 3.17.2 Prototype

```
typedef void (*zclCC_Restore_StartupParamsRsp_t)(zclCCServerParamsRsp_t *pRsp,  
                                                afAddrType_t *srcAddr,  
                                                uint8 seqNum );
```

#### 3.17.3 Parameter Details

pRsp – Received response. The structure of the command is as follows:

```
typedef struct  
{  
    uint8 status;  
} zclCCServerParamsRsp_t;
```

srcAddr – Requestor's address.

seqNum – ZCL sequence number.

#### 3.17.4 Return

None.

### 3.18 Reset Startup Parameters Response Callback

#### 3.18.1 Description

This callback is called to process an incoming Reset Startup Parameters Response.

#### 3.18.2 Prototype

```
typedef void (*zclCC_Reset_StartupParamsRsp_t)( zclCCServerParamsRsp_t *pRsp,  
                                                afAddrType_t *srcAddr,  
                                                uint8 seqNum );
```

#### 3.18.3 Parameter Details

pRsp – Received response. The structure of the command is as follows:

```
typedef struct  
{  
    uint8 status;  
} zclCCServerParamsRsp_t;
```



`srcAddr` – Requestor's address.

`seqNum` – ZCL sequence number.

#### **3.18.4 Return**

None.