

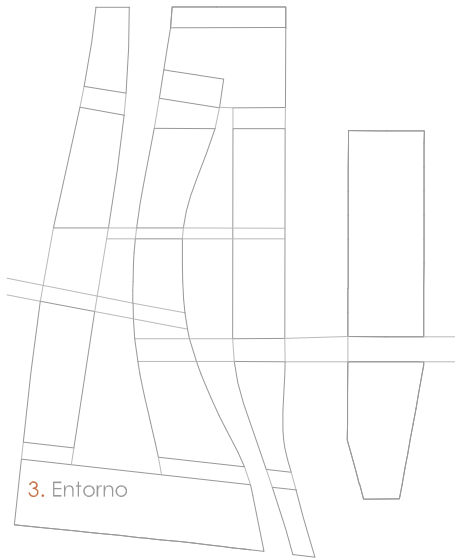
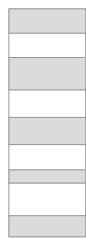
1.1/ BASES DEL EDIFICIO DE NUEVA PLANTA



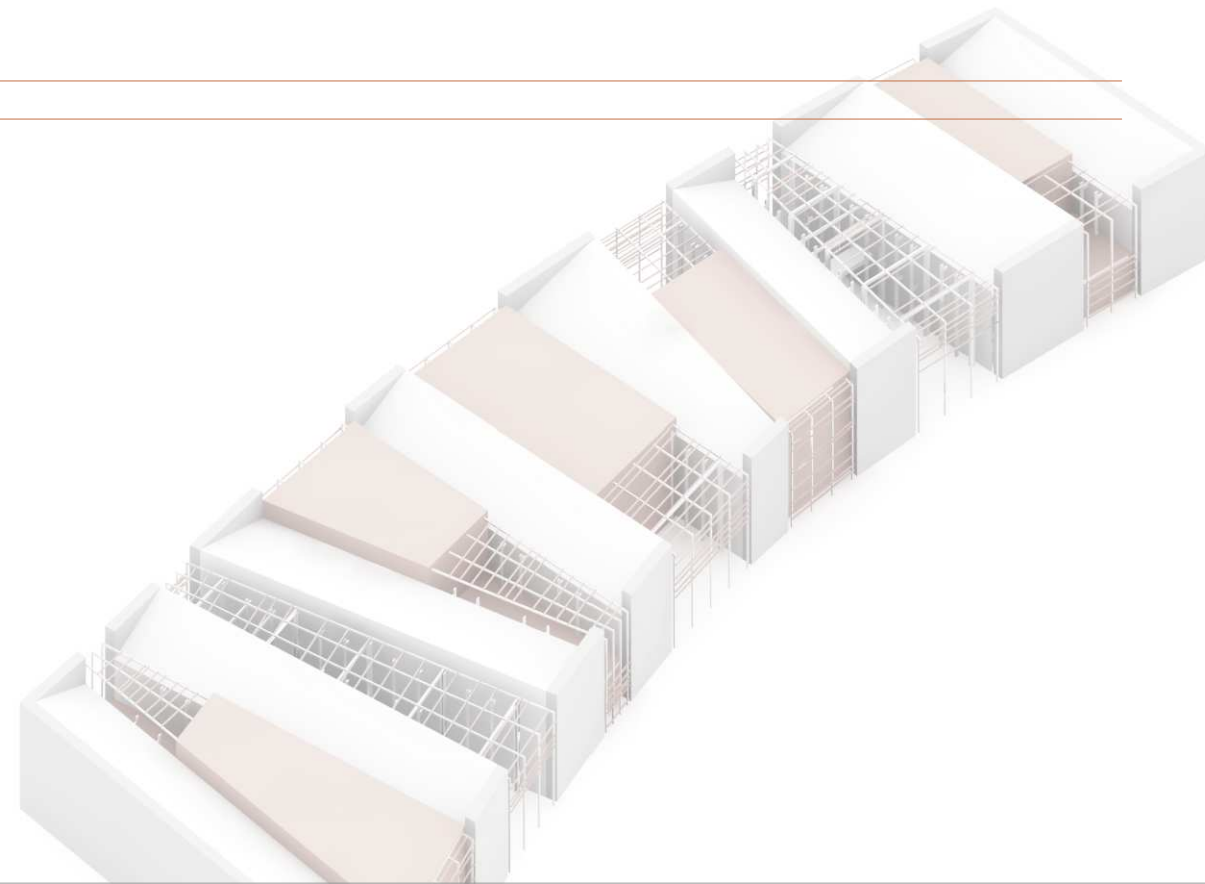
1. Juego lleno y vacío

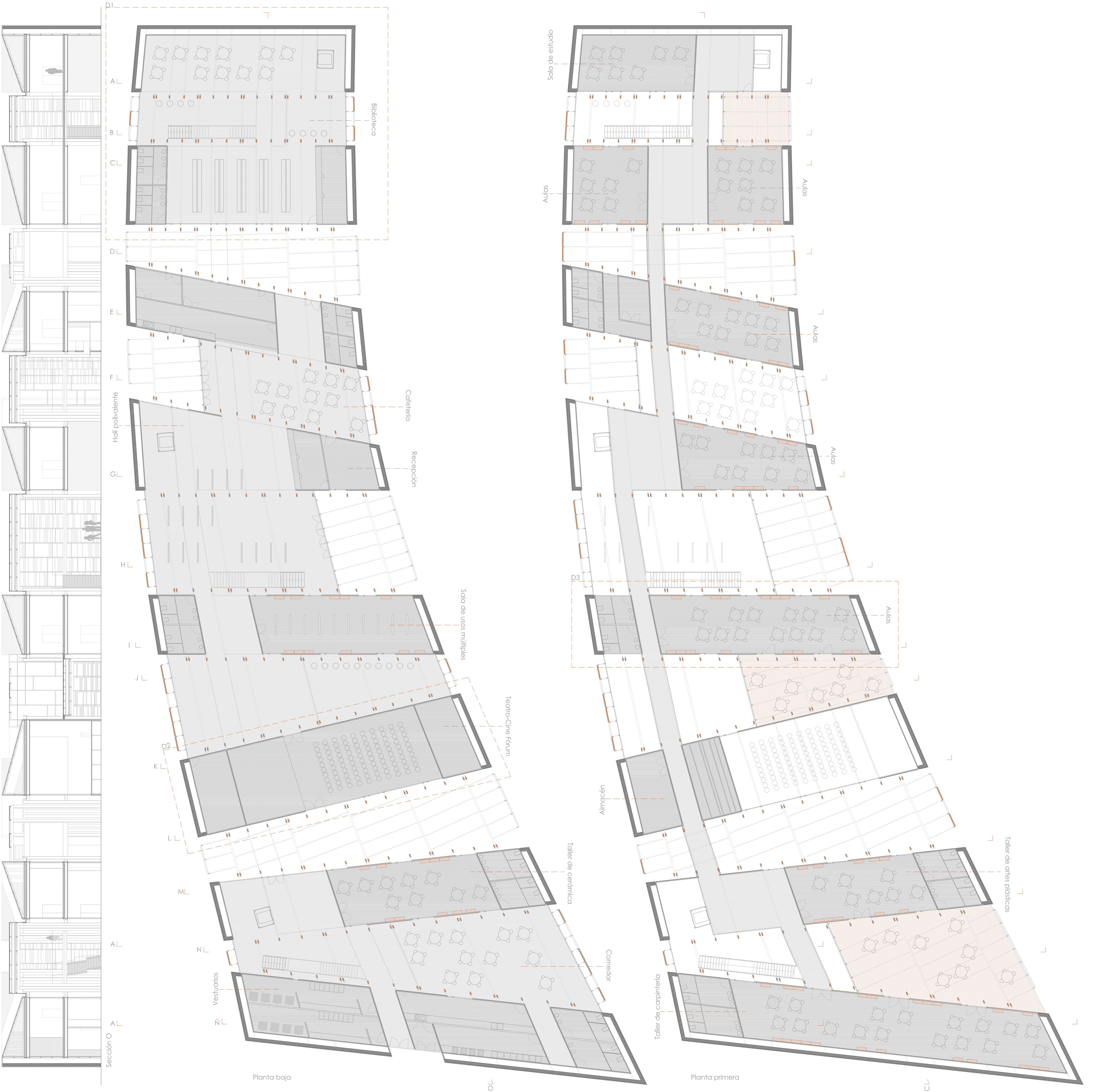
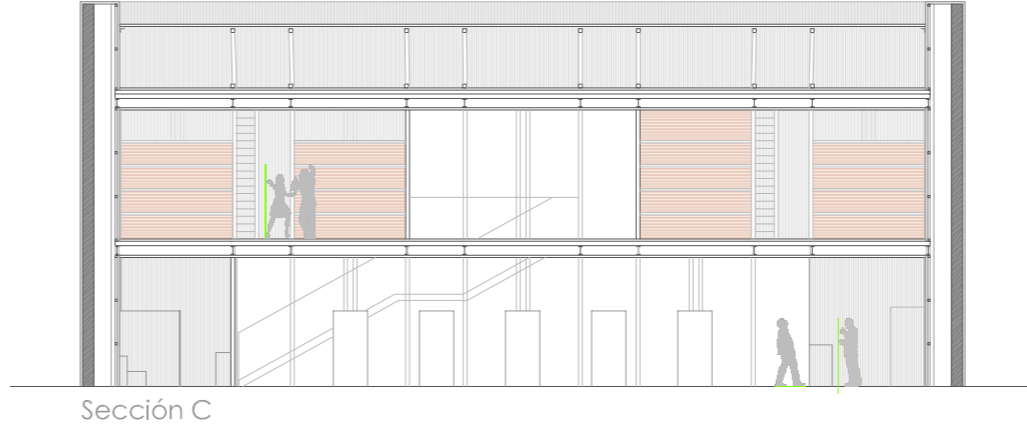
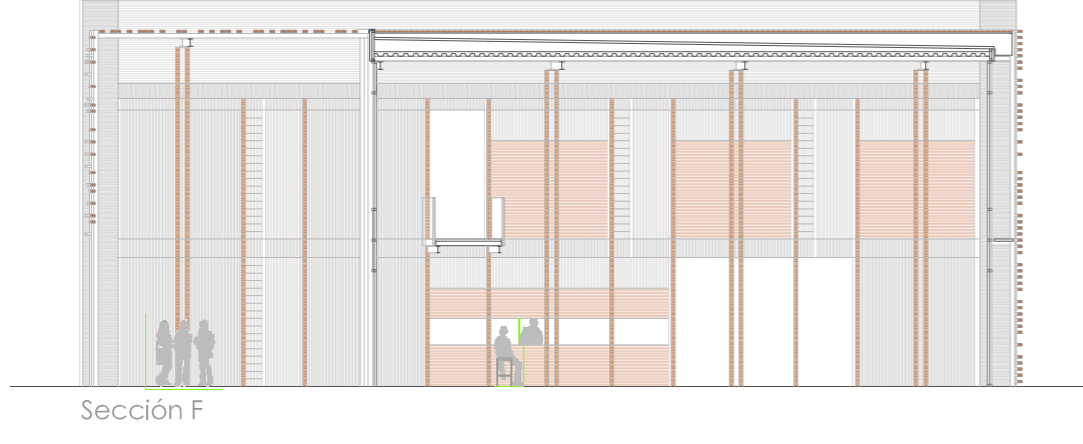


2. Sistema de generación del Cabanyal

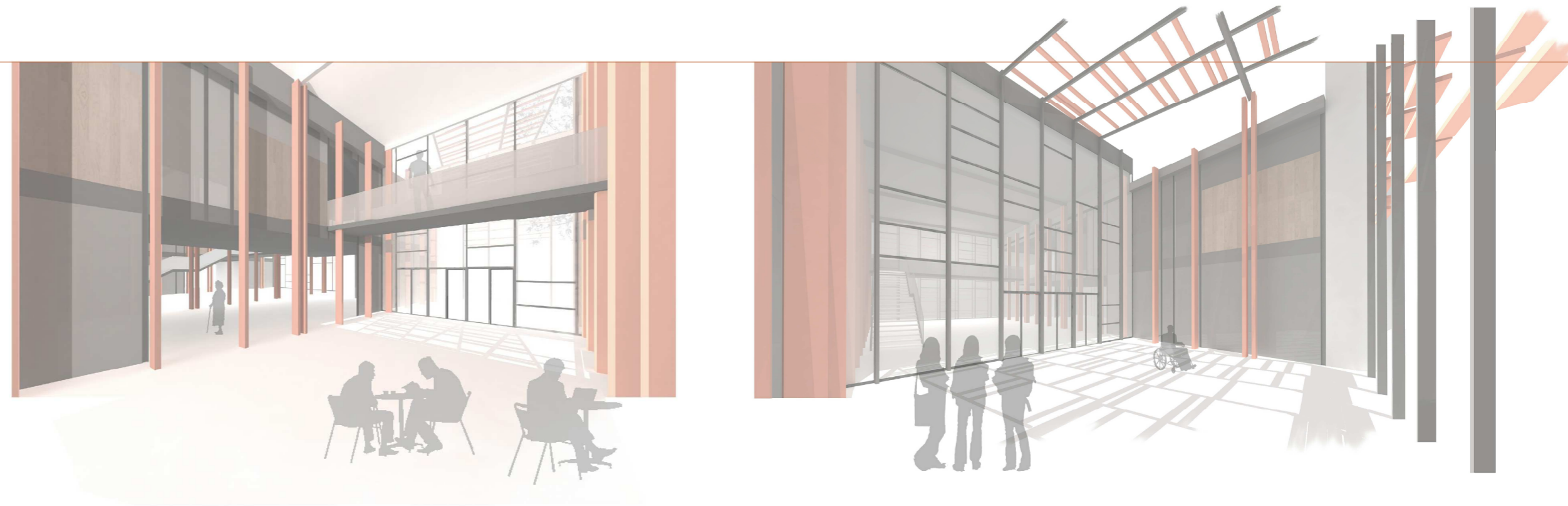


3. Entorno



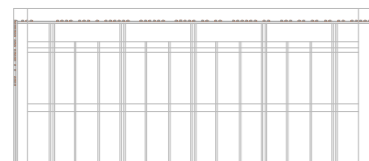


espacio

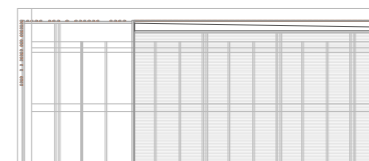




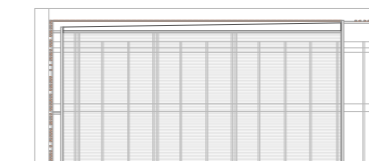
Sección B



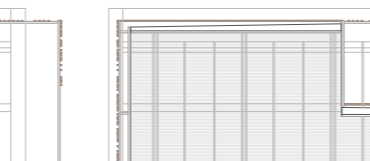
Sección D



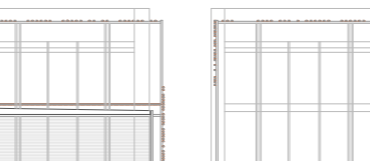
Sección F



Sección H



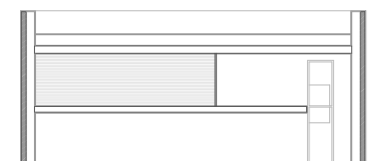
Sección J



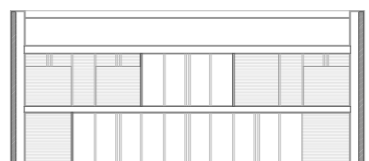
Sección L



Sección N



Sección A



Sección C



Sección E



Sección G



Sección I



Sección K



Sección M



Sección Ñ



Sección Ñ