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Optimum control of broadband noise by arrays of cylindrical units made of a recycled material

Victor M. García-Chocano, José Sánchez-Dehesa

*Wave Phenomena Group, Universitat Politècnica de València, Camino de vera s.n.
(edificio 7F), ES-46022 Valencia, Spain*

Abstract

We report acoustic barriers that are designed to attenuate efficiently broadband noise. The barriers are structures consisting of only three layers of cylindrical units containing rubber crumb, a sound absorbing material obtained from recycling used tires. An optimization algorithm is developed to obtain the material distribution and dimensions of the building units giving the best attenuation properties for traffic noise, which is here chosen as an example in which the design procedure is applied. A good agreement is found between predictions and measurements for a 3 meters height barrier that has been characterized in a transmission room.

Keywords: , Broadband noise, rubber crumb, acoustic barrier

1. Introduction

Attenuation of broadband noise is a topic of increasing interest because of the damage producing on human behavior and social environment. Broadband noise is generated by industrial machinery and many other products that we use in our modern lifestyle. Particularly, traffic noise is perhaps a paradigmatic example of broadband noise where different approaches for its attenuation have been extensively researched; see, for example the reviews by Kurze[1] and by Ekici and Boudagh[2] and references therein.

Since the late nineties, two-dimensional sonic crystals were proposed [3, 4, 5, 6, 7] as an alternative to conventional noise barriers. Sonic crystals consist of periodic arrangements of scatterers that inhibit sound transmission for

Email address: `jsdehesa@upvnet.upv.es` (José Sánchez-Dehesa)

certain ranges of frequencies called bandgaps, as photonic crystals do with light. Optimization algorithms have been applied to this type of structures in order to enhance their acoustic performance. For example, Håkansson and coworkers applied genetic algorithms to design flat acoustic lenses[8], demultiplexers [9] and many others acoustic devices. The same optimization procedure was used to enhance the attenuation properties by means of the creation of vacancies in the periodic structures [10]. Recently, a genetic algorithm together with a simulated annealing has been employed to propose an acoustic cloak working in a narrow frequency band[11].

The optimization procedures recently employed in noise barriers design based on periodic structures have two main drawbacks. First, the barriers are very thick structures (i.e., consist of many layers of scatterers) making them practically unfeasible for their construction due to their cost and space requirements. Second, the noise barriers that are placed at opposite sides of the traffic road are not taken into account. Under this circumstance multiply reflected sound between parallel barriers can cause a significant increase in noise in the screened area [12].

This work introduces a design procedure of sonic-crystal-based barriers intended to attenuate efficiently broadband noise. The procedure is specifically applicable to traffic noise, which is a class of broadband noise that has been very well characterized and widely studied. The barriers are based on the combination of two attenuation mechanisms; one is sound attenuation at the Bragg frequencies (due to reflectance) and the second is sound absorption by the material employed in the sonic crystal building-units. The barriers here introduced are made of only three rows of cylindrical units that contain rubber crumb, a sound absorbing material obtained from recycling car tires. An optimization algorithm is employed to obtain the optimum dimensions and material distribution in the scattering units of each row, as well as the distances between scatterers. A selected barrier has been constructed and experimentally characterized to support our proposal. Let us point out that the approach here applied to attenuate broadband noise generated by traffic noise can be easily extended to other types of broadband noise provided that its spectral profile is previously characterized.

The paper is organized as follows. Section 2 briefly describes the multiple reflection model applicable to the double-barrier configuration. Section 3 presents the optimization goal function and the optimization algorithm. Results predicted by the optimized design are discussed in Sec. 4. The experimental validation of the algorithm is reported in Sec. 5, where we

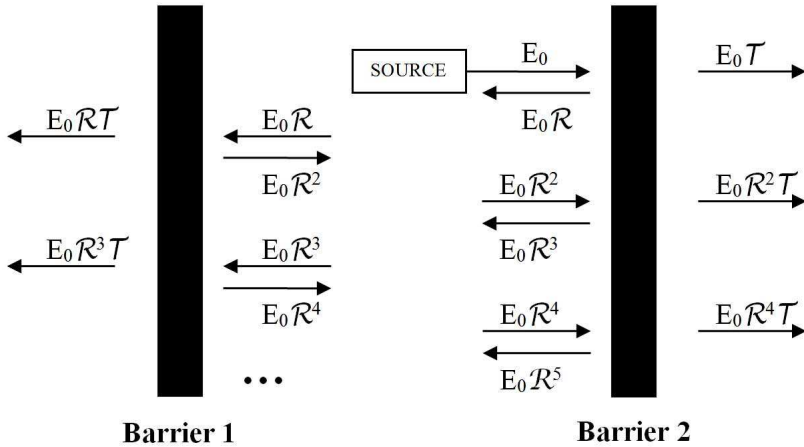


Figure 1: Scheme of the multiple reflection model. The power in \mathcal{R} defines the number of reflections experienced by the sound wave with initial energy E_0 .

present a physical realization of a barrier of 3 meter height. Finally, Sect. 6 summarizes the work and gives conclusions.

2. Multiple reflections model

Consider two barriers placed at both sides of a road where the traffic noise is generated. By assuming an incoherent source, the problem of multiple reflections in the double barrier configuration can be approached with a ray model where the total energy at each point corresponds to the sum of the energy of every arriving path [13]. The simplified one-dimensional model is described in Fig. 1, where the noise source (the car) radiates a plane wave with energy E_0 . Each time the wave impinges a barrier, a fraction \mathcal{T} of the incident energy is transmitted through the barrier, another fraction \mathcal{R} is reflected and the rest $1 - \mathcal{R} - \mathcal{T}$ is absorbed. The effective transmission coefficient, \mathcal{T}_{eff} , is defined as the fraction of energy transmitted through both barriers:

$$\mathcal{T}_{eff} = \mathcal{T} \sum_{n=0}^{+\infty} \mathcal{R}^n = \frac{\mathcal{T}}{1 - \mathcal{R}} \quad (1)$$

This simplified model can be enhanced by considering the case of an infinitely long and straight road where continuous traffic approximately behaves as a

line source in such a manner that, at enough distance from the individual sources, sound levels fall 3 dB per doubling of distance as cylindrical wavefront does [14]. In other words, an attenuation proportional to $1/r$ (being r the traveled distance) is finally obtained due to geometrical spreading. The corresponding transmission coefficient is

$$\mathcal{T}'_{eff} = 2 \frac{\mathcal{T}}{\ell} \sum_{n=0}^{+\infty} \frac{\mathcal{R}^n}{2n+1} = 2 \frac{\mathcal{T} \operatorname{arctanh}(\sqrt{\mathcal{R}})}{\ell \sqrt{\mathcal{R}}}, \quad (2)$$

where ℓ is the separation between barriers.

Another model is to consider road vehicles acting like individual point sources with spherical spreading; i.e. the sound energy is decreased by a factor $1/r^2$ the coefficient transmission becomes:

$$\mathcal{T}''_{eff} = 4 \frac{\mathcal{T}}{\ell^2} \sum_{n=0}^{+\infty} \frac{\mathcal{R}^n}{(2n+1)^2}. \quad (3)$$

In fact there are numerous traffic noise models, some of them considering the noise source as incoherent punctual sources and other as a line source [15]. Because of this, the three canonical cases described by Eqs. [1]-[3] are analyzed here.

3. Optimization algorithm

We chose to maximize the so called insulation index for airborne sound (DL_R), which is used in Europe as a criterion to classify the acoustical performance of traffic noise barriers. It is defined in the European Normative EN 1793-2 [16] as

$$DL_R = -10 \log_{10} \left| \frac{\sum_{i=1}^{18} 10^{-0.1R_i} 10^{0.1L_i}}{\sum_{i=1}^{18} 10^{0.1L_i}} \right|, \quad (4)$$

where L_i is the normalized traffic spectrum, R_i is the sound transmission loss and i is an index indicating the eighteen standard third octave bands with frequencies from 100Hz to 5kHz.

Parameters L_i in Eq. (4) take into account the human hearing response and emphasizes the frequencies where the traffic noise is more undesirable, having a maximum weight into the 1kHz band. The measurement of R_i is

standardized in ISO10140 [17] and it is briefly explained in Sect. 5. Note that EN 1793-2 is intended to characterize the intrinsic properties of the barrier, disregarding *in situ* conditions. Then, no discussion about diffraction by the top end of the cylinders or ground effects will be made in this work.

The proposed structure to be optimized consists of a sonic crystal made of three infinite rows of cylinders, where each cylinder has an inner rigid core of radius r_{ik} ($k = 1, 2, 3$) and a layer of rubber crumb between the core and an external radius r_k (see Fig. 2). Each row has identical cylinders separated at a distance D and the three rows are separated by distances d_1 and d_2 , respectively. Therefore the optimization model involves 9 independent parameters. Note that cylinders are aligned in a square lattice, thus lowering the flow resistance of the barrier and making it partially transparent to light. For comparison purpose, we also studied a barrier in which cylinders at the middle row are displaced a distance $D/2$, being placed in the dashed circles in Fig. 2. Since this structure forbids the light passing through, it will be called as opaque barrier.

Calculations of barrier parameters are performed by applying the multiple scattering method. For computer performance reasons we use a 2D model, that is, infinitely long cylinders are considered. For technical details of the method the reader is referred to Ref. [18] and references therein. Within this framework it is possible to calculate the reflectance \mathcal{R}_{SC} and transmittance \mathcal{T}_{SC} of infinite sonic crystals by integrating the energy flux in a unity cell [19], resulting:

$$\mathcal{T}_{sc}(\omega, \theta_0) = 1 + 2\Re [C_0^+] + \sum_{\cos \theta_\nu \in \Re} \frac{|\cos \theta_\nu|}{\cos \theta_0} |C_\nu^+|^2, \quad (5)$$

$$\mathcal{R}_{sc}(\omega, \theta_0) = \sum_{\cos \theta_\nu \in \Re} \frac{|\cos \theta_\nu|}{\cos \theta_0} |C_\nu^-|^2, \quad (6)$$

where ω is the angular frequency and θ_0 the angle of the impinging plane wave with respect to normal incidence. C_ν^- and C_ν^+ are the amplitudes of the reflected and transmitted ν -modes which propagate at an angle θ_ν , obtained by the expression

$$\sin \theta_\nu = \sin \theta_0 + \frac{2\pi\nu}{kD}, \quad (7)$$

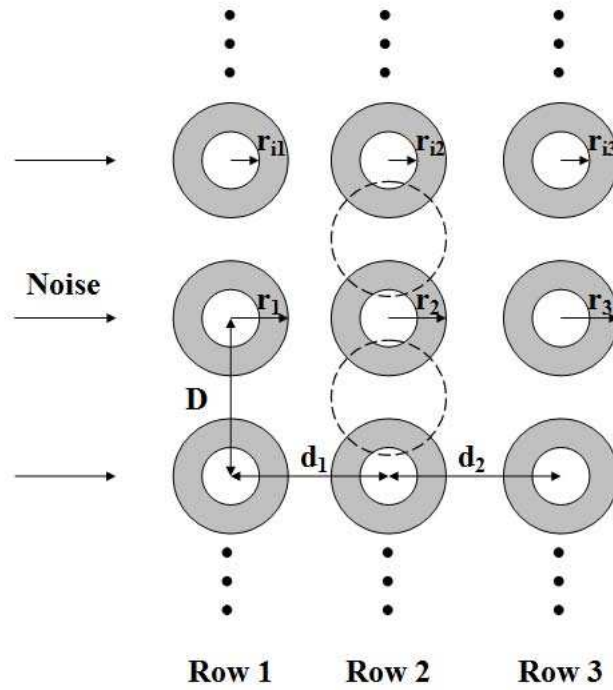


Figure 2: Parameters employed in the optimization of a noise barrier based on a sonic crystal consisting of three rows of cylindrical scatterers containing rubber crumb. Shaded regions define the location of rubber crumb. The dashed circles indicate the positions of cylinders for the opaque (hexagonal symmetry) configuration.

k being the wavenumber and ν an integer number. Absorption by the sonic crystal barrier can be calculated by assuming energy conservation, so $\mathcal{A}_{SC} = 1 - \mathcal{T}_{SC} - \mathcal{R}_{SC}$. The acoustic model used in describing the rubber crumb is based on the complex dynamical mass density and bulk modulus proposed by Johnson [20] and Stinson [21]. A detailed theoretical and experimental work about the application of this model within the multiple scattering method has been recently reported in Ref. [22].

Multiple scattering method works with coherent waves with well defined wave fronts, making difficult to model the diffuse sound field required by the ISO10140 norm [17]. Since this type of field is the basis of several standardized measurements, analytical predictions have been developed in control noise research. A conventional calculation is based on the assumption that the angular distribution of incident sound field on the surface of the sample becomes fully uniform [23]. Consider a surface element of the sample dS and an isotropic incident sound intensity I . The fraction of acoustic power that arrives to dS from the direction defined by the solid angle $d\Omega$ is

$$dP_i = I \cos(\theta) dS d\Omega = IdS \cos(\theta) \sin(\theta) d\varphi d\theta, \quad (8)$$

where θ and φ corresponds to the azimuth and the inclination angles in spherical coordinates, respectively. The total arriving power is calculated by integrating Eq. 8 over the surface of a semi sphere

$$P_i = \int_0^\pi \int_0^{2\pi} IdS \cos(\theta) \sin(\theta) d\varphi d\theta = \pi IdS, \quad (9)$$

Similarly, the total transmitted power is obtained as

$$P_t = \int_0^\pi \int_0^{2\pi} I \mathcal{T}(\theta) dS \cos(\theta) \sin(\theta) d\varphi d\theta = \pi IdS \int_0^{\pi/2} \mathcal{T}(\theta) \sin(2\theta) d\theta, \quad (10)$$

being $\mathcal{T}(\theta)$ the angle dependent transmission coefficient, that is supposed to be independent of φ . The angle averaged transmission coefficient is given by the ratio

$$T_{av} = \frac{P_t}{P_i} = \int_0^{\pi/2} \mathcal{T}(\theta) \sin(2\theta) d\theta, \quad (11)$$

However uniform distribution does not fully reflect the actual sound field, so an angle dependency correction based on Gaussian distribution is applied [24,

25]. Hence the averaged transmission coefficient of the barrier is calculated as

$$\mathcal{T}_{av}(\omega) = \frac{\int_0^{\pi/2} e^{-\theta^2} \mathcal{T}_{SC}(\omega, \theta) \sin(2\theta) d\theta}{\int_0^{\pi/2} e^{-\theta^2} \sin(2\theta) d\theta}, \quad (12)$$

and the same procedure can be applied to reflection and absorption coefficients, giving $\mathcal{R}_{av}(\omega)$ and $\mathcal{A}_{av}(\omega)$ from $\mathcal{R}_{SC}(\omega, \theta)$ and $\mathcal{A}_{SC}(\omega, \theta)$, respectively.

Coefficients R_i in Eq. (4) are calculated as $1/\mathcal{T}_x$ where \mathcal{T}_x is the direct $\mathcal{T} = \mathcal{T}_{av}$ or effective $\mathcal{T}_{eff}, \mathcal{T}'_{eff}, \mathcal{T}''_{eff}$ transmission coefficients obtained by applying \mathcal{T}_{av} and \mathcal{R}_{av} to Eqs. [1-3]. These parameters are calculated at several frequencies in each one-third octave band and then they are integrated in order to get a single R_i per band.

Due to the difficulty of differentiating the 9-dimensional objective function, we have employed the Nelder-Mead optimization method [26] which is based on the simplex algorithm. With the purpose to globalize the search, several initializations have been programmed in order to ensure that not local maximums are reached. Physical constrains such as positive dimensions or no overlapped cylinders need to be taken into account in the algorithm. Also practical constrains like maximum barrier width of 1 meter have been imposed. Maximum external radii of 10 cm and distance D at least four times the maximum radius are set in order to ensure a partial transparency of the barrier based on square symmetry. For the case of opaque barriers (hexagonal symmetry) the minimal distance between cylinders is set to 1 cm.

4. Results and discussion

Barrier parameters resulting from the optimization process are shown in Table 1, where a distance $\ell = 10\text{m}$ between parallel barriers has been assumed in Eqs. (2) and (3). It is noticed that, for the case of opaque barriers (Δ symbols in Table 1), the algorithm always converged to the maximum of data constrains (maximum external radius and minimum distance between cylinders); that is, trying to make the sonic crystal more compact. The same applies to the case of semi-transparent barriers (\square symbols) where minimum distance D and maximum radius are also obtained. In addition distances d_1 and d_2 are practically the same for each transmission model in this topology.

Table 1: Barrier parameters (see Fig. 2) obtained from the optimization algorithm. Length dimensions are in cm. Last row contains the airborne insulation index DL_R . Note that the highest quality barriers, class B_3 , according to the European normative is achieved when $DL_R > 24dB$ [16].

	T		T_{eff}		T'_{eff}		T''_{eff}	
	□	△	□	△	□	△	□	△
r_1	10.0	10.0	10.0	10.0	10.0	10.0	10.0	10.0
r_2	10.0	10.0	10.0	10.0	10.0	10.0	10.0	10.0
r_3	10.0	10.0	10.0	10.0	10.0	10.0	10.0	10.0
r_{i1}	4.6	10.0	3.4	5.1	4.2	7.3	4.5	9.2
r_{i2}	4.3	5.0	4.0	4.3	4.3	4.1	4.3	3.8
r_{i3}	4.7	9.5	4.5	10.0	4.6	10.0	4.7	9.4
d_1	32.1	18.2	31.2	18.2	31.8	18.2	32.1	18.2
d_2	48.9	18.2	49.8	18.2	49.1	18.2	48.9	18.2
D	40.0	21.0	40.0	21.0	40.0	21.0	40.00	21.0
DL_R (dB)	7.2	18.6	6.7	16.6	14.0	24.7	21.1	32.1

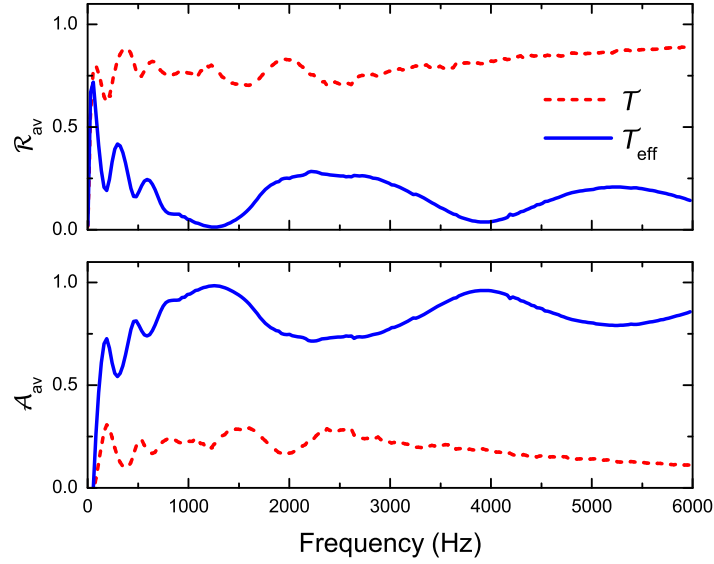


Figure 3: Angular-averaged reflection $\mathcal{T}_{av}(\omega)$ and absorption $\mathcal{A}_{av}(\omega)$ of the opaque barriers optimized through the \mathcal{T} and \mathcal{T}_{eff} models.

Looking closer to the parameters obtained, especially the internal radii, it is observed that cases based on effective transmission \mathcal{T}'_{eff} and \mathcal{T}''_{eff} tend to the values obtained for the case of simple transmission, \mathcal{T} . This effect is due to the geometrical spreading of waves. This fact is easy to understand since multiple reflections are negligible when attenuation by wave propagation is large, becoming important only the first incidence of the wave in the barrier. Note that differences in DL_R between the \mathcal{T} and \mathcal{T}'_{eff} , \mathcal{T}''_{eff} cases are mainly due to the attenuation in the first travel from the midpoint between barriers to the first barrier. Therefore, models \mathcal{T} and \mathcal{T}_{eff} can be seen as two extreme cases between which practical cases will stay depending on their attenuation by propagation and the distance between barriers. While in wide highways \mathcal{T}'_{eff} and \mathcal{T}''_{eff} models will give parameters approaching those given by \mathcal{T} , situations such as narrow roads or railway lines will make these parameters closer to the \mathcal{T}_{eff} model.

It is worth to note that for the case of simple transmission \mathcal{T} there are two insulation mechanisms available: reflectance by the barrier periodic structure and absorption by the material of its building units. However the \mathcal{T}_{eff} model only employs absorption since reflected waves always reach the opposite barrier without being attenuated during propagation. The practical constrain of minimum distance D imposed to the optimization of the transparent barriers has avoided the chance of using reflection as the principal attenuation mechanism (band gaps can not be formed on an efficient way). Therefore the optimization process has always chosen improving the absorption, thus resulting in barrier structures with similar parameters in the four transmission cases. On the other hand for the opaque barrier, where distances between cylinders are not so constrained, larger differences are found between the optimized parameters from the different transmission models. Note that in this configuration the barrier obtained from the \mathcal{T} model needs larger rigid cores, especially in the first row, while the barrier derived from the \mathcal{T}_{eff} model requires more rubber crumb. This fact highlights the differences between the transmission models in such a manner that in the first case a reflective barrier is obtained while the second corresponds to a barrier based on absorption phenomenon. The angular-averaged reflection $\mathcal{T}_{av}(\omega)$ and absorption $\mathcal{A}_{av}(\omega)$ of these two cases are represented in Fig. 3, which shows how the barrier obtained from model \mathcal{T} has a high reflective spectrum but a low absorption spectrum, while that resulting from model \mathcal{T}_{eff} has an opposite behavior.

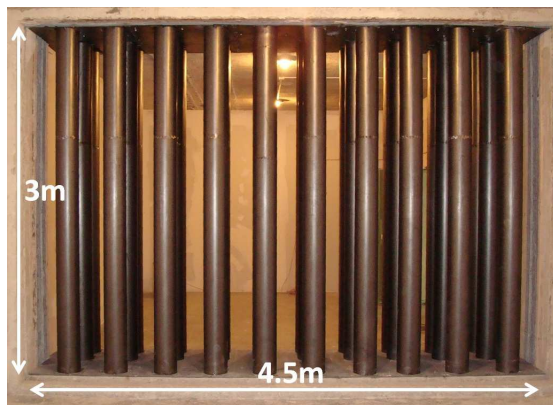


Figure 4: (Color online) Photograph taken inside the transmission chamber. The barrier is schematically described in Fig. 2 and has parameters: $r_1 = r_2 = r_3 = 10\text{cm}$, $r_{i1} = r_{i2} = 0\text{cm}$, $r_{i3} = 4.5\text{cm}$, $d_1 = 30\text{cm}$, $d_2 = 50\text{cm}$ and $D = 42\text{cm}$.

5. Experimental characterization of an actual barrier

To validate our theoretical predictions, a 3m high by 5m long barrier has been constructed and experimentally characterized in a transmission chamber (see Fig. 4). Due to practical limitations, the optimized dimensions in Table 1 have been slightly modified, so that building parameters are $r_1 = r_2 = r_3 = 10\text{cm}$, $r_{i1} = r_{i2} = 0$, $r_{i3} = 4.5\text{cm}$, $d_1 = 30\text{cm}$, $d_2 = 50\text{cm}$ and $D = 42\text{cm}$. Theoretically the expected DL_R of this barrier differs by less than 0.5 dB with respect to the optimum value reported in Table 1.

The sound transmission loss in the one-third octave band, R_i , have been measured by following the ISO10140-2 norm [17]. In brief, a loudspeaker is placed at the source room of the transmission chamber and generates a white noise that becomes a diffuse sound field due to the multiple reflections on the room walls. Sound levels in source and receiver rooms (L_1 and L_2 , respectively) are acquired with moving microphones in such a manner that the sound field is averaged in time and space. The transmission loss R for each normalized one-third octave band is obtained as

$$R(\text{dB}) = L_1 - L_2 + 10\log\left(\frac{S}{A}\right), \quad (13)$$

where S is the surface of the sample and A is the equivalent absorption area of the receiver room. The parameter A is obtained through the reverberation

time T measured in the receiver room applied to Sabine's equation

$$A = \frac{0.16V}{T}, \quad (14)$$

V being the volume of the receiver room.

Figure 5 shows the R_i coefficients measured and calculated for models \mathcal{T} (bold circles) and \mathcal{T}_{eff} (bold triangles). According to the absorptive properties of rubber crumb, the responses of attenuation obtained increase as frequency does [22]. As previously discussed, this barrier employs absorption as the main attenuation phenomenon while reflectance plays a minor role. Note that although a bandgap can be found in the reflectance spectrum, it does not appear in Fig. 5 because the angular and frequency average performed on the R_i coefficients smoothes the response. The agreement between theoretical predictions and experiment (hollow squares) is remarkable, being the obtained experimental value of $DL_R = 6.78dB$, close to those predicted by the two models employed. Theory and experiment differ only at low frequencies where normal modes of the room become important, resulting in a not completely diffuse acoustic field. Moreover, as discussed above, both models produce similar curves due to the reduced reflectance of the barrier (see Eq. (1)).

For comparison purpose, the case of a sonic crystal barrier made of only rigid cylinders (with the same external radii) has been also considered and its coefficients are also depicted in Fig. 5. Note that its corresponding quality factor has been strongly reduced in comparison with the rubber crumb barrier, where absorption is the mechanism leading to the broadband sound attenuation needed for traffic noise control.

Figure 5 also shows the coefficients calculated for a flat panel of rubber crumb with thickness $d = 20.9cm$, thus having the same amount of this material per unit length than the measured barrier. These coefficients have been also obtained by using Eq. (12), in which the transmission \mathcal{T}_{SC} is replaced by that calculated for a slab made of a dissipative material (the rubber crumb) [27]

$$\mathcal{T}_{RC}(\theta) = \left| e^{-\gamma d \cos(\theta')} \frac{1 - \rho^2}{1 - \rho^2 e^{-2\gamma d \cos(\theta')}} \right|^2, \quad (15)$$

where $\gamma = \alpha + jk$ is the exponential propagation in rubber crumb including attenuation effects and ρ the reflectance between two semi-infinite layers of

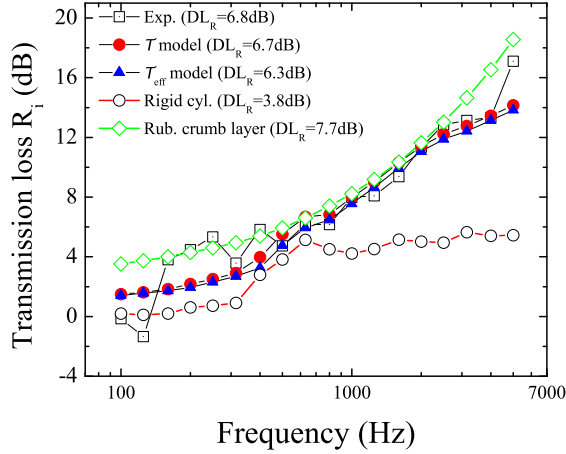


Figure 5: (Color online) R_i coefficients and quality factors (measured and simulated) of barrier characterized in the transmission chamber. Coefficients for a barrier made of only rigid cylinders with the same external radii and for a flat barrier with the same quantity of rubber crumb per unit length are also depicted for comparison.

air and rubber crumb. The angle θ' is obtained through the Snell's law $ik_0 \sin(\theta) = \gamma \sin(\theta')$, being k_0 the wavenumber in air and $i^2 = -1$. Note that the DL_R value of the flat barrier is slightly higher than that for the sonic crystal barrier, but this small difference is clearly compensated with the improvement of flow resistance as well as aesthetic aspects of the sonic crystal barrier.

6. Summary and conclusions

In summary, we have developed an optimization procedure to design optimal acoustic barriers for traffic noise. The procedure uses the quality index DL_R given by the European normative as the fitness parameters and employs sonic crystals made of rubber crumb as the starting structures in the optimization procedure. Since standardized measurements assume an acoustic diffuse field, a theoretical framework to predict the behavior of sonic crystals made of rubber crumb in this kind of field is also proposed. In order to consider realistic situations, multiple reflections between parallel barriers have also been taken into account in the calculations, solving three canonical models of transmission. It is shown that, in general, the optimization

algorithm tends to make the barrier as dense as possible, although large differences can be found between results from each model of transmission. As a consequence, we conclude that schemes based on multiple reflections always prefer barriers mainly absorptive. On the contrary, if multiple reflections are neglected, reflectance becomes a useful attenuation mechanism so reflective barriers are obtained. The experimental characterization of a prototype barrier constructed in a transmission room has given a strong support to the simulation algorithm here reported. Finally, our optimization algorithm can be extended in designing sonic crystal-based barriers to attenuate other types of broadband noise, as those coming from industrial machinery, with well defined (stationary) profiles.

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