ANADOLU UNIVERSITY 2016. PRODUCTION AND DIRECTING

SHORTFILM

"THIS IS NOT YOUR DAY"

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1. **SCREENWRITTING**

1. EXT/STREET/DAY.AFTERNOON

Crowded street, people are walking, smiling, talking. Looks like ordinary day.

DEVIL VOICE

Today is a beautiful day, just like everyday.

There is a MAN1 with a suit and a briefcase. He is running through the crowded street. He is pushing people away. He looks worried and breathing heavily.

DEVIL VOICE

But it's not for you. This is not your day. You don't have time. So run. You are late. So run. Run faster. You can't breathe and your energy is about to end. This is not your day.

2. EXT/FIELD WITH RUINS/EVENING.SUNSET

MAN1 is walking and looking around in the ruins. He is lost. Everywhere is emptiness. He looks desperate.

DEVIL VOICE

Look at the beautiful landscape, but you don't know where the hell you are. You can't enjoy it with anyone, you are alone here.

Nobody is worried about you.

You are so lonely.

Where are you trying to go? No one cares about you.

What did you expect of this day? Something special, perhaps? No, honey, this is not your day.

3. EXT/RUINS/LATE EVENING.NIGHT

MAN1 is running, he is trying to escape from the abandoned corridor. He looks really scared. We see the steps and foot of

someone entering abandoned corridor through the hole. He is following the MAN1.

DEVIL VOICE

Where are you? How did you fucking get there? You know that there is no chance to escape. Perhaps it is better not to waste your energy. Why are you running? You know that there is no happy ending. Probably it's better to give up. This is not your day. Maybe it's the last day of your disgusting life.

4. EXT/STREET/DAY.AFTERNOON

MAN1 is still running, he takes a look on his watch, stumbles and falls on the ground.

DEVIL VOICE

Okay, okay. Relax, you knew already that you are not going to get it, just like everything in your poor life. You never get whatever you want. Look at you, lying there on the dirty pavement, nobody is looking at you, nobody is going to help you. This the life you were willing for? No, right?...

But, hey! You know what? Here you are.

5. EXT/FIELD WITH RUINS/EVENING.SUNSET

MAN1 is still walking in the ruins, he takes the mobile phone from his pocket, he is trying to find a connection, but you can see that there is only 1% percent of battery left, suddenly the mobile phone switches off. You can see the black screen. He sits down on the ruin.

DEVIL VOICE

Oh oh... It looks like you're really screwed. The only way you had, is gone. What are you going to do now? Cry? Haha, cry, please. That would be really funny. Oh my god, you're so miserable! What are you going to do here alone? Sitting in this emptiness forever? Living with the stones?

Did you expect this? I guess not. But here you are.

6. EXT/RUINS/LATE EVENING.NIGHT

MAN1 is running, searching for the place to hide. He finds the corner, slowly sits down, sliding the wall. He looks really tired and he has no energy left. He is shivering, breathing loudly. He is listening, looking around. The steps are getting closer and closer, he is trying to be quiet, he puts his hands on the mouth.

DEVIL VOICE

You are trying to hide, but you know that's impossible, he knows where you are. He is over there, he is coming for you. Why are you trying to lie? All of your efforts are for nothing, there is no point to lie to yourself...

Okay, darling, feels like your last minutes. Were you expecting to breathe your last breath here? Of course not. But here you are...

Or maybe not?...

7. INT/CAFE/EVENING

The MAN1 is sitting at the table. He is nervous waiting for someone, looking around, checking the time.

Onur VOICE

This is your day. You are brave, finally you have decided to do it. Butterflies are fluttering inside you.

Another man is coming to the cafe, he closes MAN1 eyes with his hands from behind to make a surprise. MAN1 looks in MAN2 face.

ANGEL VOICE

You see, he is here. Everything will be alright.

8. EXT/STREET/DAY.AFTERNOON

While the MAN1 is lying down on the ground, the MAN2 gives the hand and helps to stand up.

ANGEL VOICE

Look, he wants to help you. You are not alone.

9.INT/CAFE/EVENING

MAN2 takes a seat.

10.EXT/FIELD WITH RUINS/EVENING.SUNSET

MAN1 is sitting on the ruins. He is sad. He suddenly hears his name. MAN2 appears. The MAN2 finally found the MAN1, he was looking for him long time. The MAN1 feels relief.

ANGEL VOICE

He was looking for you all this time. You shouldn't be worried.

11. INT/CAFE/EVENING

MAN2 looks nervous. We see MAN1 face.

ANGEL VOICE:

Okay, the time has come. Say what you feel. You can do it.

12.EXT/RUINS/LATE EVENING.NIGHT

The same shoot before (MAN1 with a fear trying to not make noise) changes the expression of the face and then laughs. Stop recording, we see MAN2 recording with a camera and director makes clapperboard. We see all the team working.

ANGEL VOICE

You don't have to be afraid anymore. He is here, he is with you.

13.INT/CAFE/EVENING

We see MAN2 listening with expressionless face what MAN1 says (but we do not see MAN1).

ANGEL VOICE

Okay, it's already done and said. What is he thinking now?

Finally MAN2 smiles. It seems that he accepts the MAN1 feelings.

ANGEL VOICE

Yes! He smiles! Now, you are sure that he feels something for you.

14. EXT / STREET / DAY.AFTERNOON

MAN2 gives MAN1 wallet. We see the MAN1 smiling with the wallet in his hand.

ANGEL VOICE

See, he is all the time here for you. Even when it seems that nobody cares about you. He will always help you.

15. EXT/FIELD WITH RUINS/EVENING.SUNSET

MAN2 grabs MAN1 hand and brings him to the rest of the tourists group. They are relaxed, taking pictures, waiting in the pool area. When they see both men they look happy.

ANGEL VOICE

I know. You felt lonely without him, but now you know you were never lost.

16.EXT/RUINS/LATE EVENING.NIGHT

MAN2 offers MAN1 a coffee or cigarette, because it's a filming break. They are smoking, smiling and talking together. They are enjoying time together, look relaxed and happy.

ANGEL VOICE

Take a break. Take your time with him, finally you can enjoy moments together.

These moments are the best.

17. INT/CAFE/EVENING

MAN2 take a MAN1 hand. Men are smiling each other and looking in the eyes. MAN2 smiles to MAN1 and smiles back. Look happy.

ANGEL VOICE

Now you know everything will be fine. He will always be there to save you.

This, is your day.

2. TECHNICAL SCRIPT

SEQ.	SHOT	TIME	IMAGE	TEC	HNICAL SPECIFIC	ATIONS	AUDIO	
				FRAMING	CAMERA ANGLE	MOVEMENT	TEXT	SOUND
1	1		Crowded street, people are walking, smiling, talking.	Extreme Long Shot lateral	Eye-level shot	Fixed	DEVIL VOICE Today is the beautiful day like everyday.	Ambient street
1	2		Looks like ordinary day.	MS feet front	Eye-level shot	Fixed		Ambient street
1	3		MAN1 with a suit and a briefcase. He is running through the crowded street.	LS lateral	Eye-level shot	Fixed	DEVIL VOICE But not for you. This is not your day.	Ambient street
1	4		MAN1 pushing people away. He looks worried. Toward the camera. Running until he rests for a couple of seconds (when the scripts says) and then, starts to run again.	three- quarter shot front to CS	Eye-level shot	Fixed	DEVIL VOICE You don't have time. So run. You are late. So run. Run faster. You can't breathe and your energy is about to end.	Ambient street
1	5		MAN1 breathing heavily.	ECS mouth	Eye-level shot	Fixed	DEVIL VOICE This is not your day.	Breathing
2	1		MAN 1	ECS mouth	Eye-level shot	Fixed		Ambient
2	2		MAN1 is walking and looking around in the ruins.	MS overshould er	Low angle	Pan 180º	DEVIL VOICE Look at the beautiful landscape,but you do not know where the hell are you. You can't enjoy it with anyone, you are alone here.	Ambient

2	3	MAN1 looks desperate.	CS front	Low angle or eye level	Fixed	DEVIL VOICE Nobody is worrying about you. You are so lonely.	Ambient
2	4	MAN1 is lost he hits a kick to a stone while walking towards the camera. Backlighting.	LS front	Low angle or eye level	Fixed	DEVIL VOICE Where are you trying to go? No one cares about you. What did you expect of this day? Something special, perhaps?	Ambient
2	5	MAN1 walking to the right. Everywhere is emptiness.	Extreme Long Shot lateral	Eye-level shot	Fixed	DEVIL VOICE No, honey, this is not your day.	Ambient
3	1	MAN1 is running. He is trying to escape from the abandoned corridor. Feet of MAN2 appear and MAN1 moves away. MAN1 is turning her head back looking worried and scared	CS feet to MS	Eye-level shot	Travelling vertical down to up until MS and travelling follows the character	DEVIL VOICE Where are you? How the fuck you got there? You know that there is no chance to escape.	Ambient
3	2	MAN1 running	LS windows backlightin g	Eye-level shot	Lateral	DEVIL VOICE Perhaps it is better not to waste your energy. Why are you running?	Ambient
3	3	MAN1 running	Ls front	Eye-level shot	Travelling backward. Character running in front.	DEVIL VOICE You know that there is no happy ending. Probably it's better to give up.	Ambient
3	4	Steps and foot of MAN2 entering abandoned corridor through the hole. He is following the MAN1.	Extreme CS feet reverse of MAN2	Eye-level shot	Fixed	DEVIL VOICE This is not your day. Maybe it's the last day of	Ambient

						your disgusting life.	
4	1	MAN1 is still running	Option 1: CS front to MS Option 2: CS lateral to MS or LS	Eye-level shot	Opción 1: Travelling backward Option 2: going back + Pan 90º	DEVIL VOICE Okay, okay. Relax, you knew already that you are not going to get it, just like everything in your poor life	Ambient street
4	2	MAN1 takes a look on his watch	Extreme CS overshould er	Eye-level shot	Fixed	DEVIL VOICE You never get whatever you want.	Ambient street
4	3	MAN1 stumbles and falls on the ground. MAN1 incorporates a little.	Option 1: MS lateral Option 2: MS front feet to three- quarter shot		Option 1: Fixed Option 2: going back + pan to up	DEVIL VOICE Look at you, lying there on the dirty pavement,	Ambient street
4	4	People around. MAN1 looking sideways.	Point of view shot	Low angle	Head movement	DEVIL VOICE nobody is looking at you, nobody is going to help you.	Ambient street
4	5	People walking around MAN1	LS lateral	Eye-level shot	Fixed	DEVIL VOICE This the life you were willing for? No, right? But, hey! You know what? Here you are.	Ambient street
5	1	 MAN1 is still walking in the ruins	Extreme Long Shot lateral	Eye-level shot	Fixed		Ambient
5	2	MAN1 takes the mobile phone from his pocket,	Point of view shot lateral to front	Eye-level shot to high angle	Pan 90º +Pan to down	DEVIL VOICE Oh oh It looks like you're really screwed.	Ambient

5	3	MAN1 is trying to find a connection,	LS	Eye-level shot	Fixed		Ambient
5	4	but you can see that there is only 1% percent of battery left, suddenly the mobile phone switches off .You can see the black screen.	CS Mobile Point of view shot or lateral	High angle	Fixed	DEVIL VOICE The only way you had, is gone.	Ambient
5	5	MAN1 worried walking towards the camera	Three- quarter shot to CS face	Low angle	Fixed	DEVIL VOICE What are you going to do now? Cry? Haha, cry, please. That would be really funny. Oh my god, you're so miserable!	Ambient
5	6	MAN1 sits down on the ruin.	LS front	Eye-level shot	Fixed	DEVIL VOICE What are you going to do here alone? Sitting in this emptiness forever? Living with the stones? Did you expect this? I guess no. But here you are.	Ambient
6	1	MAN1 running	LS lateral	Eye-level shot	Travelling lateral following character through the windows	DEVIL VOICE You are trying to hide, but you know it's impossible	Ambient
6	2	MAN1 walking in front of the camera and turn around scared and stoped.	LS Point of view shot front	Eye-level shot	Travelling behind the character.	DEVIL VOICE he knows where you are.	Ambient
6	3	MAN 1 runs away and peeks through a window	MS lateral	Eye-level shot	Travelling lateral following character through the windows	DEVIL VOICE He is over there, he is coming to you. Why are you trying to lie?	Ambient
6	4	MAN1 comes and breathes	CS lateral 45º	Eye-level shot		DEVIL VOICE	Ambient

						All your efforts are for nothing	
6	5.1 option 1	MAN1 is running, searching for the place to hide. He finds the corner, slowly sits down, sliding the wall. He looks really tired and he has no energy left. He is shivering, breathing loudly. He is listening, looking around. The steps are getting closer and closer, he is trying to be quiet, he puts his hands on the mouth.	Sequence shot: three- quarter shot front and following MAN1	Character's movement.	Fixed until MAN1 arrives to the camera and following him. When MAN1 hits the wall and falls down, traveling down.	DEVIL VOICE , there is no point to lie to yourself Okay, darling, there are your last minutes. Were you expecting to breathe your last breath here? Of course not. But here you are. Or maybe not?	Ambient
6	5.2.1 option 2	MAN1 is running, searching for the place to hide. He finds the corner, slowly sits down, sliding the wall. He looks really tired and he has no energy left.He is shivering, breathing loudly.	Sequence shot: three- quarter shot front and following MAN1	Character's movement	Fixed until MAN1 arrives to the camera and following him. When MAN1 hits the wall and falls down, traveling down	DEVIL VOICE You are trying to hide, but you know it's impossible, he knows where you are. He is over there, he is coming to you. Why are you trying to lie? All your efforts are for nothing, there is no point to lie yourself	Ambient
6	5.2.2 option 2	MAN2 arrives along the corridor and the camera turns to MAN1 MAN1 is listening, looking around. The steps are getting closer and closer, he is trying to be quiet, he puts his hands on the mouth.	three- quarter shot from corner of the room to corridor.	Eye-level shot	Pan 45º	DEVIL VOICE Okay, darling, there are your last minutes. Were you expecting to breathe your last breath here? Of course not. But here you are. Or maybe not?	Ambient
INSE RT 1		Starting the last scene before	LS	Eye-level shot	Travelling		Music
INSE RT		Starting the last scene before	LS	Eye-level shot	Travelling		Music

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INSE RT 3		Starting the last scene before	LS	Eye-level shot	Travelling		Music
7	1	The MAN1 is sitting at the table.	LS lateral	Eye-level shot	Fixed	ANGEL VOICE This is your day.	Ambient cafetería
7	2	MAN1 turning the coffee	MS	Overhead shot	Fixed	ANGEL VOICE You are brave, finally you have decided to do it.	Spoon sound and cafeteria ambient
7	3	MAN1 drinking coffee	CS front	Eye-level shot	Fixed	ANGEL VOICE Buterflies are fluffering inside you.	sip coffee and cafeteria ambient
7	4	MAN1 is nervous waiting for someone, looking around, checking the time. MAN2 is coming to the cafe, he closes MAN1 eyes with his hands from behind to make a surprise. MAN1 looks in MAN2 face.	MS front 30º	Low angle	Fixed + pan vertical when the MAN 1 turns to see MAN2	ANGEL VOICE You see, he is here. Everything will be alright.you.	Ambient cafeteria
8	1	While the MAN1 is lying down on the ground, the MAN2 gives the hand	Point of view shot 1 hand in focus	Low angle	Fixed		Ambient street
8	2	MAN2 helps to stand up MAN1	Point of view shot 2 reverse shot	High angle	Fixed	ANGEL VOICE Look, he wants to help you.	Ambient street
8	3	MAN1 grateful to MAN2	three- quarter shot lateral	Eye-level shot	Fixed	ANGEL VOICE You are not alone.	Ambient street
9	1	MAN2 takes a seat.	LS front 45º	High angle	Fixed		Ambient cafetería

10	1	MAN1 is sitting on the ruins. He is sad.He suddenly hears his name. MAN2 appears.	LS lateral	Eye-level shot	Travelling from ruins to character. Focus when the character lift the head.	ANGEL VOICE He was looking for you all this time.	Ambient
10	2	The MAN2 finally found the MAN1, he was looking for him long time. The MAN1 feels relief.	Extreme Long Shot front	Eye-level shot	Fixed	ANGEL VOICE You shouldn't be worried.	Ambient
11	1	MAN1 and MAN2 are sitting	LS	Eye-level shot	Fixed	ANGEL VOICE Okay, the time has come.	Ambient cafeteria
11	2	MAN2 looks nervous. MAN2 see MAN1 face.	MS overshould er	Eye-level shot	Fixed	ANGEL VOICE: . Say what you feel. You can do it.	Ambient cafeteria
12	1	1- The same shoot before (MAN1 with a fear trying to not make noise) changes the expression of the face and then laughs. 2. Stop recording, we see MAN2 recording with a camera and director makes clapperboard. We see all the team working.	CS to LS	Eye-level shot	1.Fixed 2.Zoom out	ANGEL VOICE You don't have to be afraid anymore. He is here, he is with you.	Filming
13	1	MAN2 listening with expressionless face what MAN1 says (but we do not see MAN1). Finally MAN2 smiles. It seems that he accepts the MAN1 feelings.	MS to CS	Eye-level shot	Zoom in	ANGEL VOICE Okay, it's already done and said. What is he thinking now? Yes! He smiles! Now you are sure that he feels something for you.	Ambient Cafeteria

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14	1	MAN1 AND MAN2 in the street	MS	Eye-level shot	Fixed	ANGEL VOICE See, he is all the time here for you.	Music
14	2	MAN2 gives MAN1 wallet.	Extreme CS wallet	Eye-level shot	Fixed	ANGEL VOICE Even when it seems that nobody cares about you.	Music
14	3	MAN1 smiling with the wallet in his hand.	CS overshould er	Eye-level shot	Fixed	ANGEL VOICE He will always help you.	Music
15	1	MAN2 grabs MAN1 hand	LS lateral	Eye-level shot	Pan lateral	ANGEL VOICE I know, you felt lonely without him,	Music
15	2	MAN2 brings MAN1 to the rest of the tourists group. Pool.	LS front 45º	Eye-level shot	Fixed		Music
15	3	MAN1 AND MAN2 are relaxed, taking pictures, waiting in the pool area. When they see both men they look happy.	MS front	Eye-level shot	Fixed	ANGEL VOICE but now you know you were never lost.	Music
16	1	MAN2 offers MAN1 a coffee or cigarette, because it's a filming break.	LS	Eye-level shot	Fixed	ANGEL VOICE Take a break. Take your time with him,	Music
16	2	MAN1 AND MAN2 are smoking, smiling and talking together. They are enjoying time together, look relaxed and happy.	MS	Eye-level shot	Fixed	ANGEL VOICE finally you can enjoy moments together. These moments are the best.	Music
17	1	MAN2 gives hand to MAN1 (beginning of the action)	CS Large lateral	Eye-level shot	Fixed	ANGEL VOICE Now you know everything will be alright.	Ambient cafetería
17	2	MAN1 smiles to MAN2	CS Large reverse ange lateral	Eye-level shot	Fixed	ANGEL VOICE He will always be there to save you.	Ambient cafetería
17	3	MAN2 Takes a hand. MAN1 Looks happy.	MS to Extreme	Eye-level shot	going back, opening scene	ANGEL VOICE This is your day.	Ambient cafeteria

			Long Shot lateral				
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3. PLAN OF FILMING

DAY OF FILMING	TIME	LIGHT	IN/ OUT	LOCATIONS	SEQ.	SHOT		AIN ACTERS	ATREZZO	OBSERVA TIONS
19	08:30- 12:00	Nat.	Out	Espark Ruins	3 6 12 16	1,2,3,4 1,2,3,4,5 1 1,2	MAN1	MAN 2	-Clapeboard -Water spray -coffes and cigars -Normal clothes -Camera	
19	12:30 15:00	Nat.	Out	Street	1 4 8 14	1,2,3,4,5 1,2,3,4,5 1,2,3 1,2,3	MAN1	MAN 2	-suit -briefcase -wallet -watch	
19	15:30- 18:00	Art.	In	Cafe	7 9 11 13 17	1,2,3,4 1 1,2 1 1,2,3	MAN1	MAN 2	-More formal clothes for MAN1 -Coffee -Spoon	
20	09:00- 15:00	Nat.	Out	Field Ruins	2 5 10 15	1,2,3,4,5 1,2,3,4,5,6 1,2 1,2,3	MAN1	MAN 2	-comfortable clothes -identification as a guide -swimsuits	